

Robotics 1

Statics and force transformations

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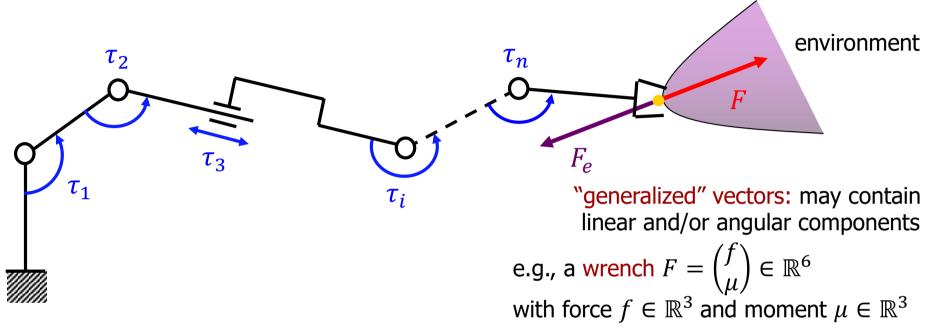
DIPARTIMENTO DI INGEGNERIA INFORMATICA AUTOMATICA E GESTIONALE ANTONIO RUBERTI



Robotics 1

Generalized forces and torques

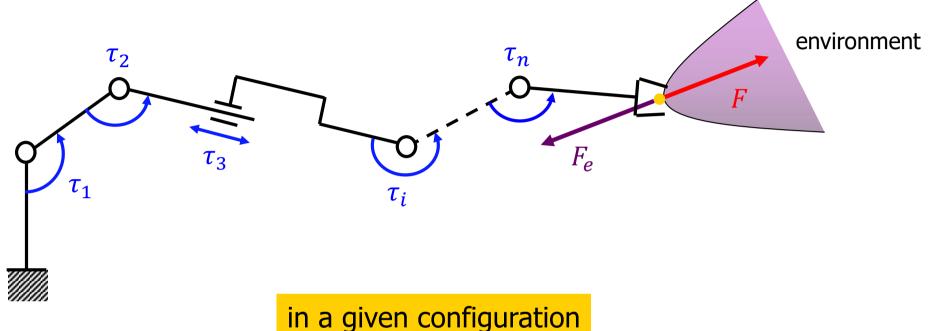




- τ = forces/torques exerted by the motors at the robot joints
- F = equivalent (generalized) forces/torques exerted by the robot end-effector
- F_e = forces/torques exerted by the environment at the end-effector
- principle of action and reaction: $F_e = -F$ reaction from environment is equal and opposite to the robot action on it

Transformation of forces – Statics



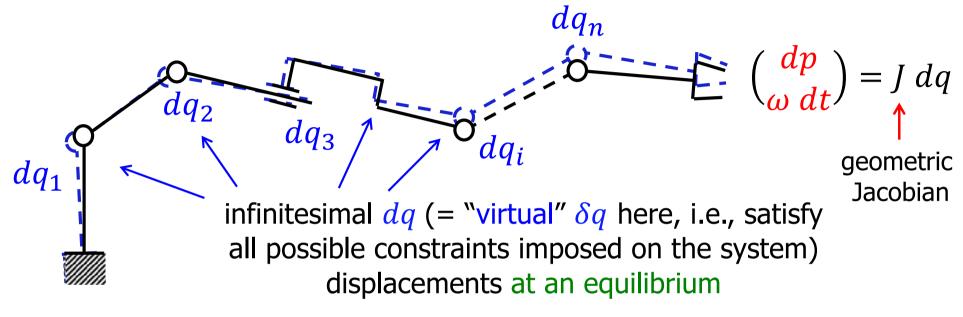


- what is the transformation between F at robot end-effector and τ at joints? in **static equilibrium** conditions (i.e., **no motion**):
- what F will be exerted on environment by a τ applied at the robot joints?
- what τ at the joints will balance a F_e (= -F) exerted by the environment?

all equivalent formulations

Virtual displacements and works







- without kinetic energy variation (zero acceleration)
- without dissipative effects (zero velocity)

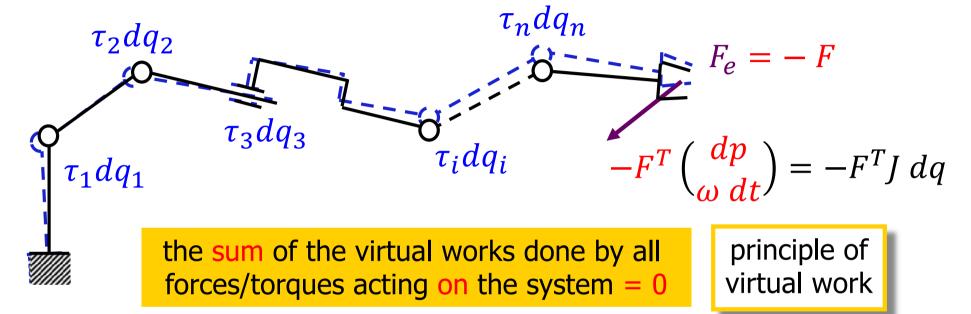
the virtual work is the work done by all forces/torques acting on the system for a given virtual displacement

Hint: one of the advantages of working with (D-H) joint variables is that they are already free of equality constraints (= generalized coordinates)

Robotics 1



Principle of virtual work



$$\tau^{T}dq - F^{T} \begin{pmatrix} dp \\ \omega dt \end{pmatrix} = \tau^{T}dq - F^{T}Jdq = 0 \quad \forall dq$$

$$\tau = J^T(q)F$$

Exercise on static balance

whiteboard ...



Q#7 in Robotics 1 exam, 12 January 2021 τ_{B1} v_{B2} v_{B3} v_{B4} v_{B4

Two 2R planar robots, A and B, having unitary link lengths are in their D-H configurations $\mathbf{q}_A = (3\pi/4, -\pi/2)$, $\mathbf{q}_B = (\pi/2, -\pi/2)$ [rad] w.r.t. their base frames, as in figure (no gravity!).

Robot A pushes against robot B with a force $F \in \mathbb{R}^2$ of norm ||F|| = 10 [N], as in figure. Compute the joint torques $\tau_A \in \mathbb{R}^2$ and $\tau_B \in \mathbb{R}^2$ (both in [Nm]) that keep the two robots in equilibrium.

solution

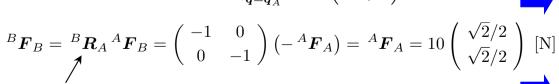
i) evaluate the task Jacobians of the two robots $(\dot{q}_A \rightarrow v_A \text{ and } \dot{q}_B \rightarrow v_B)$

$$\boldsymbol{J}_{A}(\boldsymbol{q}_{A}) = \begin{pmatrix} -\sin q_{1} - \sin(q_{1} + q_{2}) & -\sin(q_{1} + q_{2}) \\ \cos q_{1} + \cos(q_{1} + q_{2}) & \cos(q_{1} + q_{2}) \end{pmatrix} \Big|_{\boldsymbol{q} = \boldsymbol{q}_{A}} = \begin{pmatrix} -\sqrt{2} & -\frac{\sqrt{2}}{2} \\ 0 & \frac{\sqrt{2}}{2} \end{pmatrix}$$

$$J_B(q_B) = \begin{pmatrix} -\sin q_1 - \sin(q_1 + q_2) & -\sin(q_1 + q_2) \\ \cos q_1 + \cos(q_1 + q_2) & \cos(q_1 + q_2) \end{pmatrix} \Big|_{q=q_B} = \begin{pmatrix} -1 & 0 \\ 1 & 1 \end{pmatrix}$$

ii) express the exchanged force in the proper frame(s) ...

$${}^{A}\boldsymbol{F}_{A} = \|\boldsymbol{F}\| \cdot \begin{pmatrix} \cos(q_{1} + q_{2}) \\ \sin(q_{1} + q_{2}) \end{pmatrix} \Big|_{\boldsymbol{q} = \boldsymbol{q}_{A}} = 10 \begin{pmatrix} \sqrt{2}/2 \\ \sqrt{2}/2 \end{pmatrix} [N]$$



planar rotation matrix $\in SO(2)$

iii) ... and compute the torque for each robot by the virtual work principle

$$au_A = oldsymbol{J}_A^T(oldsymbol{q}_A)^A oldsymbol{F}_A = \left(egin{array}{c} -10 \ \hline 0 \end{array}
ight) \ [\mathrm{Nm}]$$

$$oldsymbol{ au}_B = oldsymbol{J}_B^T (oldsymbol{q}_B)^B oldsymbol{F}_B = \left(egin{array}{c} 0 \ 5\sqrt{2} \end{array}
ight) = \left(egin{array}{c} 0 \ 7.0711 \end{array}
ight) ext{ [Nm]}.$$

Duality between velocity and force



velocity \dot{q} in joint space

J(q)

generalized velocity v (e-e twist $\binom{v}{\omega}$) in task (Cartesian) space

force/torque τ at the joints

generalized force F (e-e wrench $\binom{f}{\mu}$); in task (Cartesian) space

 $J^{T}(q)$

same singular configurations of velocity map and force map

$$\leftarrow \rho(J) = \rho(J^T)$$

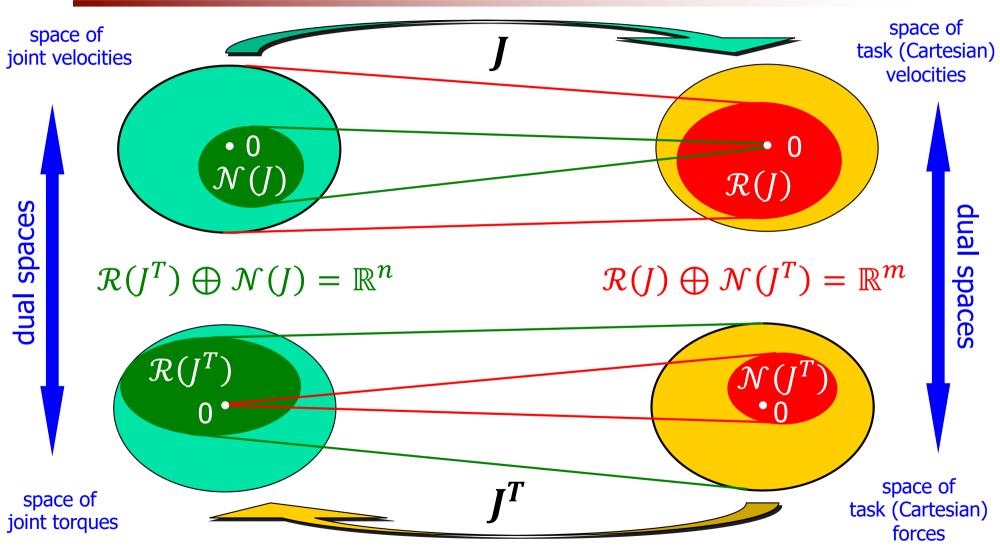
note: beware of orthogonality! ⇒ only between twists and wrenches



Robot Jacobian



decomposition in linear subspaces and duality



(at a given configuration q)

Dual subspaces of velocity and force



summary of definitions

$$\mathcal{R}(J) = \{ v \in \mathbb{R}^m : \exists \dot{q} \in \mathbb{R}^n, J\dot{q} = v \}$$

$$\mathcal{N}(J^T) = \{ F \in \mathbb{R}^m : J^T F = 0 \}$$

$$\mathcal{R}(J) \bigoplus \mathcal{N}(J^T) = \mathbb{R}^m$$

$$\mathcal{R}(J^T) = \{ \tau \in I\!\!R^n : \exists F \in I\!\!R^m, J^T F = \tau \}$$

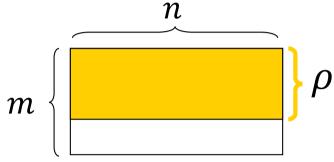
$$\mathcal{N}(J) = \{ \dot{q} \in I\!\!R^n : J \dot{q} = 0 \}$$

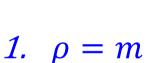
$$\mathcal{R}(J^T) \bigoplus \mathcal{N}(J) = I\!\!R^n$$

Velocity and force singularities

list of possible cases

$$\rho = \operatorname{rank}(J) = \operatorname{rank}(J^T) \le \min(m, n)$$





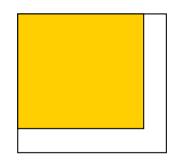
$$\exists \dot{q} \neq 0 : J\dot{q} = 0$$

$$\mathcal{N}(J^T) = \{0\}$$

2.
$$\rho < m$$

$$\exists \dot{q} \neq 0 : J\dot{q} = 0$$

$$\exists F \neq 0 : J^T F = 0$$



1.
$$\det J \neq 0$$

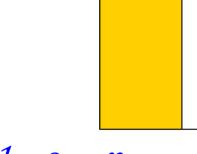
$$\mathcal{N}(J) = \{0\}$$

$$\mathcal{N}(J^T) = \{0\}$$

2.
$$\det J = 0$$

$$\exists \dot{q} \neq 0 : J\dot{q} = 0$$

$$\exists F \neq 0 : J^T F = 0 \ \exists F \neq 0 : J^T F = 0 \ \exists F \neq 0 : J^T F = 0$$



1.
$$\rho = n$$

$$\mathcal{N}(J) = \{0\}$$

$$\exists F \neq 0 : J^T F = 0$$

$$2. \rho < n$$

$$\exists \dot{q} \neq 0 : J\dot{q} = 0$$

$$\exists F \neq 0 : J^T F = 0$$



Singularity analysis

planar 2R arm with link lengths
$$l_1$$
 and l_2

$$J(q) = \begin{pmatrix} -(l_1s_1 + l_2s_{12}) & -l_2s_{12} \\ l_1c_1 + l_2c_{12} & l_2c_{12} \end{pmatrix} \quad \det J(q) = l_1l_2s_2$$

singularity at
$$q_2 = 0$$
 (arm stretched) $\longrightarrow J = \begin{pmatrix} -(l_1 + l_2)s_1 & -l_2s_1 \\ (l_1 + l_2)c_1 & l_2c_1 \end{pmatrix} \bigvee \mathcal{N}(J^T)$

$$\mathcal{R}(J) = \alpha \begin{pmatrix} -S_1 \\ C_1 \end{pmatrix} \qquad \mathcal{N}(J^T) = \beta \begin{pmatrix} C_1 \\ S_1 \end{pmatrix} \qquad \text{belongs to} \qquad F_e \\ \Rightarrow \text{thus } \tau = J^T F_e = 0$$

$$\mathcal{R}(J^T) = \gamma \begin{pmatrix} l_1 + l_2 \\ l_2 \end{pmatrix} \quad \mathcal{N}(J) = \delta \begin{pmatrix} l_2 \\ -(l_1 + l_2) \end{pmatrix}$$

singularity at
$$q_2 = \pi$$
 (arm folded) \longrightarrow $J = \begin{pmatrix} (l_2 - l_1)s_1 & l_2s_1 \\ -(l_2 - l_1)c_1 & -l_2c_1 \end{pmatrix}$

 $\mathcal{R}(I)$ and $\mathcal{N}(I^T)$ as above

$$\mathcal{R}(J^T) = \gamma \begin{pmatrix} l_2 - l_1 \\ l_2 \end{pmatrix} \text{ (for } l_1 = l_2 \colon \gamma \begin{pmatrix} 0 \\ 1 \end{pmatrix}) \quad \mathcal{N}(J) = \delta \begin{pmatrix} l_2 \\ -(l_2 - l_1) \end{pmatrix} \text{ (for } l_1 = l_2 \colon \delta \begin{pmatrix} 1 \\ 0 \end{pmatrix})$$

Cartesian forces F_e applied at the end-effector of the 2R arm along the stretched or folded direction need NO joint torques τ for balance

Force manipulability



- in a given configuration, evaluate how effective is the transformation between joint torques and end-effector forces
 - "how easily" can the end-effector apply generalized forces (or balance applied ones) in the various directions of the task space
 - in singular configurations, there are directions in the task space where external forces are balanced without the need of any joint torque
- we consider all end-effector forces that can be applied (or balanced) by choosing joint torque vectors of unit norm

$$\tau^T\tau=1 \qquad \qquad F^TJJ^TF=1$$
 same directions of the principal axes of the velocity ellipsoid, but with semi-axes of inverse lengths

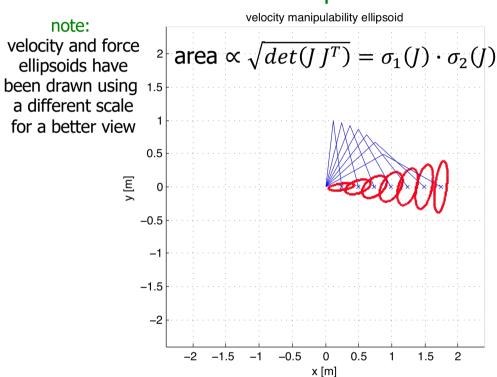
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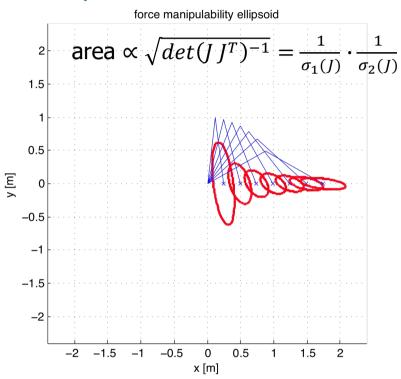
Velocity and force manipulability



dual comparison of actuation vs. control

planar 2R arm with unitary links





Cartesian **actuation** task (joint-to-task high transformation ratio): preferred velocity (or force) directions are those where the ellipsoid stretches



Cartesian **control** task (low transformation ratio = high resolution): preferred velocity (or force) directions are those where the ellipsoid shrinks

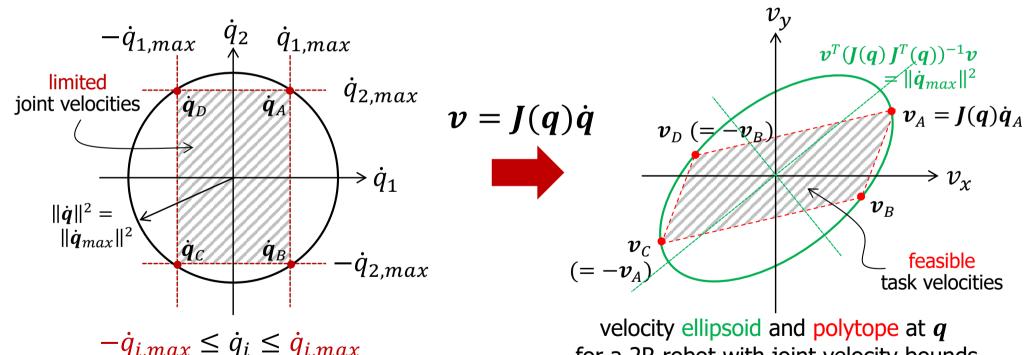


Ellipsoids and polytopes



manipulability versus task limits due to bounds

- manipulability: instantaneous capability of moving the end-effector (or of resisting to task forces) in different directions
- task limits: maximum velocity (or static balanced force) achievable in different task directions in the presence of joint velocity bounds



- a polytope is the convex hull of a set of p points in a (n-dimensional) Euclidean space
- linear maps transform polytopes into polytopes

for a 2R robot with joint velocity bounds



Velocity and force transformations

 same reasoning made for relating end-effector to joint forces/torques (virtual work principle + static equilibrium) used also for transforming forces and torques applied at different places of a rigid body and/or expressed in different reference frames

transformation among twists (generalized velocities)

$$\begin{bmatrix} {}^{A}v_{A} \\ {}^{A}\omega \end{bmatrix} = \begin{bmatrix} {}^{A}R_{B} & {}^{-A}R_{B}S({}^{B}r_{BA}) \\ 0 & {}^{A}R_{B} \end{bmatrix} \begin{bmatrix} {}^{B}v_{B} \\ {}^{B}\omega \end{bmatrix} = J_{BA} \begin{bmatrix} {}^{B}v_{B} \\ {}^{B}\omega \end{bmatrix}$$



$$\begin{bmatrix} {}^{B}f_{B} \\ {}^{B}\mu \end{bmatrix} = J_{BA}^{T} \begin{bmatrix} {}^{A}f_{A} \\ {}^{A}\mu \end{bmatrix} = \begin{bmatrix} {}^{B}R_{A} \\ {}^{S}({}^{B}r_{BA}){}^{B}R_{A} \end{bmatrix} \begin{bmatrix} {}^{A}f_{A} \\ {}^{B}R_{A} \end{bmatrix} \begin{bmatrix} {}^{A}f_{A} \\ {}^{A}\mu \end{bmatrix}$$

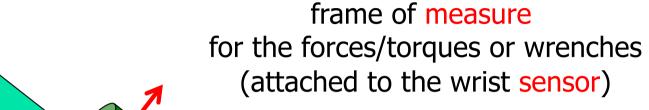
transformation among wrenches (generalized forces)

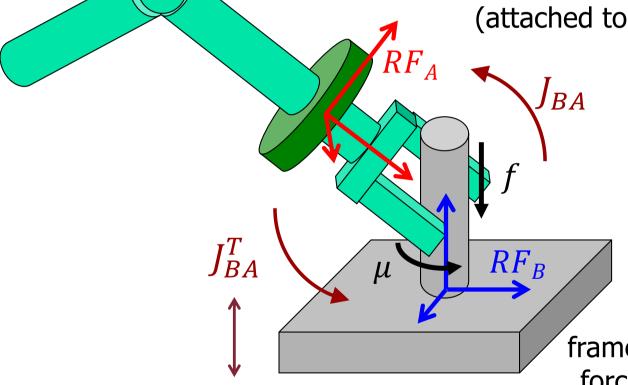
for skew-symmetric matrices, it is: $-S^{T}(r) = S(r)$

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Example: 6D force/torque sensor







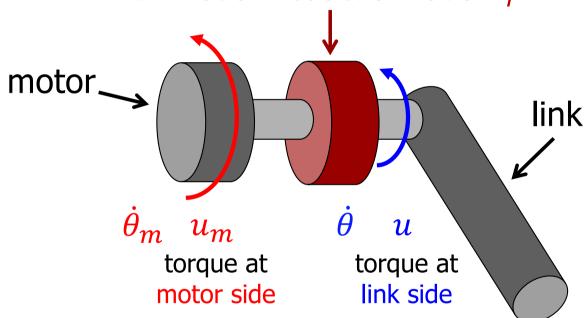
$$\begin{bmatrix} {}^{B}f_{B} \\ {}^{B}\mu \end{bmatrix} = \begin{bmatrix} {}^{B}R_{A} & 0 \\ S({}^{B}r_{BA}){}^{B}R_{A} & {}^{B}R_{A} \end{bmatrix} \begin{bmatrix} {}^{A}f_{A} \\ {}^{A}\mu \end{bmatrix}$$

frame of interest for evaluating forces/torques (or wrenches) in a task with environment contact





transmission element with motion reduction ratio n_r : 1



one of the simplest applications of the principle of virtual work:

$$P_m = u_m \dot{\theta}_m = u \dot{\theta} = P$$

$$\dot{\theta}_m = n_r \dot{\theta}$$

$$u = n_r u_m$$

here,
$$J = J^T = \frac{1}{n_r}$$
 (a scalar!)
[from motor to link]