

Master in Artificial Intelligence and Robotics (AIRO)
Electives in AI
Reasoning Agents

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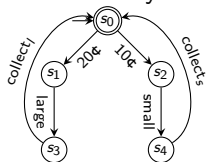
Computation Tree Logic (CTL)

References:

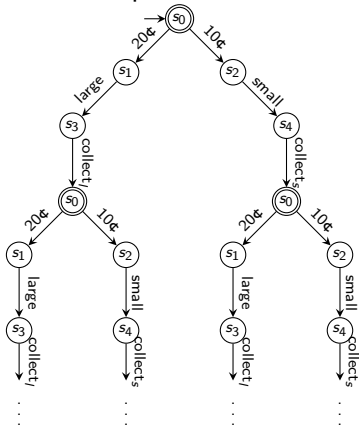
- 1 A fully detailed presentation of the topics discussed in these slides can be found in [CGP99]

- CTL [CE81, CGP99]: logic expressing properties about TSs seen as *computation trees*
- Computation tree: “unfolding” of TS
 - formally, tree containing all infinite paths of TS
- *Branching-time*, as opposed to *linear-time*, semantics
- CTL can express:
 - existence of a path satisfying certain properties
 - properties that mix *universal* and *existential* quantification over paths

Transition System



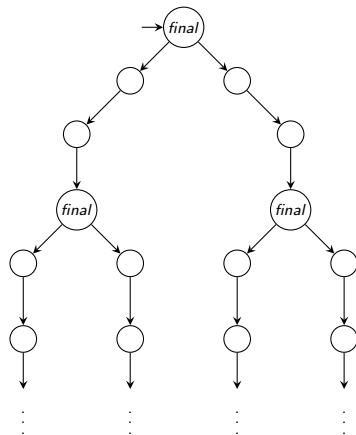
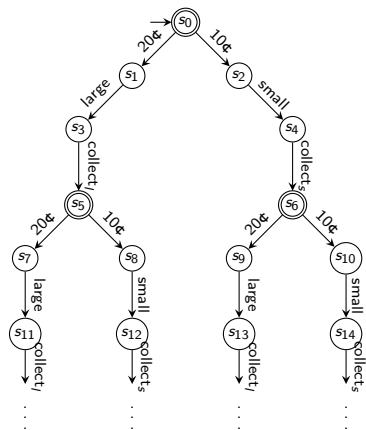
Computation Tree



Observe:

- Computation trees are infinite (but have regular structure)
- Transition labels are irrelevant (and will be dropped)

Computation Trees



With propositions $P = \{p, q, r, \dots\}$:

- 1 There exists a path containing a state where p holds
- 2 There exists no path containing a state where q holds
- 3 Every path contains always contains either p or q
- 4 There exists a path such that all the past departing from its states contain a state where q holds

Definition (CTL: Syntax)

Let P be a countable set of *atomic propositions*

CTL formulas have the following syntax, with $p \in P$

$$\varphi = p \mid \neg\varphi \mid \varphi \wedge \psi \mid \mathbf{EX} \varphi \mid \mathbf{EG} \varphi \mid \varphi \mathbf{EU} \psi$$

Intuitions:

- φ : formula φ holds in current state
- $\mathbf{EX} \varphi$: there exists a path s.t. in the next state φ holds
- $\mathbf{EG} \varphi$: there exists a path s.t. φ always holds
- $\varphi \mathbf{EU} \psi$: there exists a path s.t. ψ holds sometime in the future and until then φ always holds

Observe that both φ and ψ are CTL formulas themselves

- CTL semantics is provided over the computation tree of a TS \mathcal{T}
- Defined in terms of *satisfaction* relation \models
- For:
 - TS $\mathcal{T} = (P, A, S, s_0, \rightarrow, \lambda)$
 - state $s \in S$
 - a CTL formula φ over P

we write $\mathcal{T}, s \models \varphi$ if the computation tree of \mathcal{T} rooted in state s *satisfies* φ , as inductively defined next

Definition (CTL: Semantics)

Let $\mathcal{T} = (P, A, S, s_0, \rightarrow, \lambda)$ be a labelled transitions system, φ a CTL formula over P , and s_i a state of the computation tree of \mathcal{T} .

We inductively define $\mathcal{T}, s_i \models \varphi$ as follows:

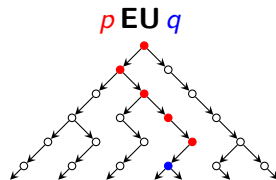
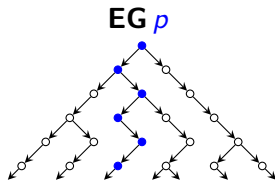
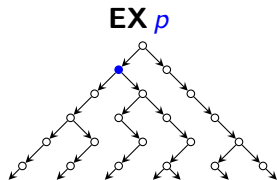
- $\mathcal{T}, s_i \models p$ iff $p \in \lambda(s_i)$
- $\mathcal{T}, s_i \models \neg\varphi$ iff it is not the case that $\mathcal{T}, s_i \models \varphi$
- $\mathcal{T}, s_i \models \varphi \wedge \psi$ iff $\mathcal{T}, s_i \models \varphi$ and $\mathcal{T}, s_i \models \psi$
- $\mathcal{T}, s_i \models \mathbf{EX} \varphi$ iff $\exists \pi = s_i s_{i+1} \cdots$ s.t. $\mathcal{T}, s_{i+1} \models \varphi$
- $\mathcal{T}, s_i \models \mathbf{EG} \varphi$ iff $\exists \pi = s_i s_{i+1} \cdots$ s.t. $\mathcal{T}, s_j \models \varphi$, for all $j \geq i$
- $\mathcal{T}, s_i \models \varphi \mathbf{EU} \psi$ iff
 $\exists \pi = s_i s_{i+1} \cdots$ s.t. $\mathcal{T}, s_k \models \psi$, for some $k \geq i$ and $\mathcal{T}, s_j \models \varphi$ for all $j = i, \dots, k - 1$

Where $\pi = s_i s_{i+1} \cdots$ is an *infinite* path of \mathcal{T} starting from s_i

Definition (CTL: Semantics)

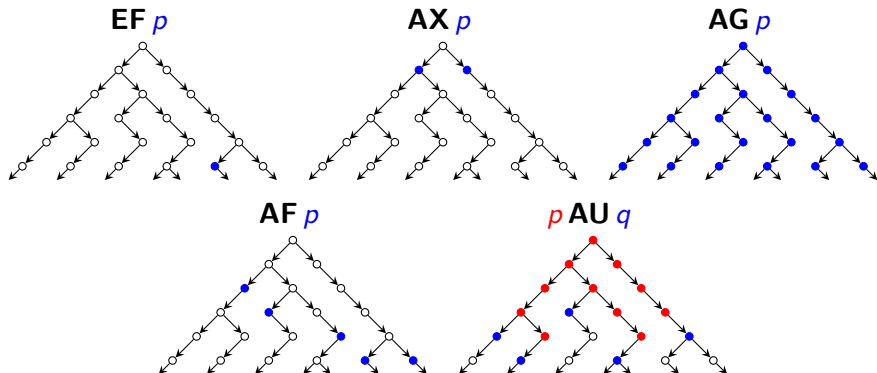
Let $\mathcal{T} = (P, A, S, s_0, \rightarrow, \lambda)$ be a LTS and φ a CTL formula over P .

We say that \mathcal{T} *satisfies* φ , written $\mathcal{T} \models \varphi$, if $\mathcal{T}, s_0 \models \varphi$.



Abbreviations:

- $\varphi \vee \psi = \neg(\neg\varphi \wedge \neg\psi)$
- $\varphi \rightarrow \psi = \neg\varphi \vee \psi$
- **EF** $\varphi = \top$ **EU** φ (there exists a path s.t. φ eventually holds)
- **AX** $\varphi = \neg$ **EX** $\neg\varphi$ (for all paths, φ holds next)
- **AG** $\varphi = \neg$ **EF** $\neg\varphi$ (for all paths, φ always holds)
- **AF** $\varphi = \neg$ **EG** $\neg\varphi$ (for all paths, φ eventually holds)
- φ **AU** $\psi = \mathbf{AF} \psi \wedge \neg(\neg\psi \mathbf{EU}(\neg\varphi \wedge \neg\psi))$ (for all paths, φ holds until ψ)



Safety properties (nothing bad will happen):

- **AG** $\neg(\text{green}_1 \wedge \text{green}_2)$
(traffic lights 1 and 2 are never green at the same time)
- **AG** $\neg(\text{altitude} < 0)$
(plane altitude is never negative)

Liveness properties (something good will happen):

- **AF** $(\text{land} \wedge \text{stop})$
(airplane will eventually land and stop)
- **AG** $(\text{work} \rightarrow \text{AF } \text{get_salary})$
(it is always the case that if one works, (s)he is eventually paid)
- **AG** $(\text{play} \rightarrow \text{EX } \text{win})$
(it is always the case that if one plays, (s)he can win)

CTL Model Checking

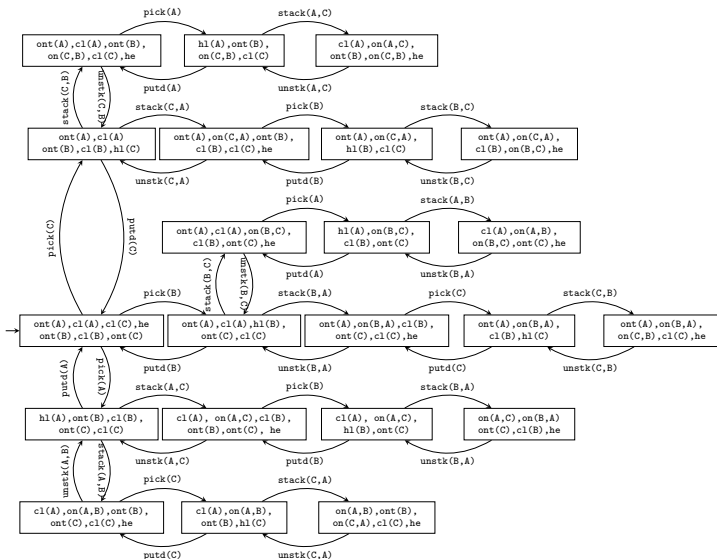
Given:

- A LTS $\mathcal{T} = (P, A, S, s_0, \rightarrow, \lambda)$
- A CTL formula φ

Check whether $\mathcal{T} \models \varphi$

CTL Model Checking

Example



Branching-time vs. linear-time

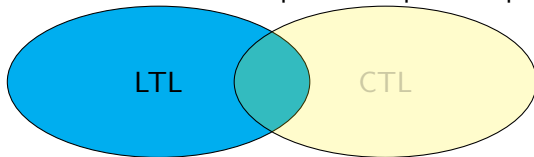
CTL has a *branching-time* semantics

- Properties of computation tree, not of single paths
- Cannot express *strong fairness*: for every path, if p occurs infinitely often, then q occurs infinitely often

Addressed by *linear-time temporal logic* (LTL [Pnu77, CGP99]):

- Expresses properties of *paths* (typically of a TS)
- Can express strong fairness
- Cannot quantify existentially over paths:
 - E.g., cannot express CTL formula: $\mathbf{AG}(p \rightarrow \mathbf{EF} q)$

LTL and CTL have incomparable expressive power



LTL (Linear-time temporal logic)

- Expresses properties of a single (infinite) path
- No path quantifiers

Definition (LTL: Syntax)

Let P be a countable set of *atomic propositions*

LTL formulas have the following syntax, with $p \in P$

$$\varphi = p \mid \neg\varphi \mid \varphi \wedge \varphi \mid \mathbf{X}\varphi \mid \varphi \mathbf{U}\varphi$$

Intuitions:

- φ : formula φ holds in current state
- $\mathbf{X}\varphi$: φ holds in next state
- $\varphi \mathbf{U}\psi$: ψ holds sometime in the future and until then φ always holds

Observe that both φ and ψ are LTL formulas

- LTL semantics is provided over infinite paths (of a TS)
- Defined in terms of *satisfaction* relation \models

Definition (LTL: Semantics)

Given

- A path $\pi = s_0 s_1 \dots$ (of some LTS $\mathcal{T} = (P, A, S, s_0, \rightarrow, \lambda)$)
- A state s_i of π
- An LTL formula φ over P

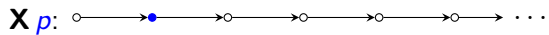
we inductively define $\mathcal{T}, s_i \models \varphi$ as follows:

- $\pi, s_i \models p$ iff $p \in \lambda(s_i)$
- $\pi, s_i \models \neg\varphi$ iff it is not the case that $\pi, s_i \models \varphi$
- $\pi, s_i \models \varphi \wedge \psi$ iff $\pi, s_i \models \varphi$ and $\pi, s_i \models \psi$
- $\pi, s_i \models \mathbf{X}\varphi$ iff $\pi, s_{i+1} \models \varphi$
- $\pi, s_i \models \varphi \mathbf{U}\psi$ iff $\pi, s_k \models \psi$, for some $k \geq i$ and $\pi, s_j \models \varphi$ for all $j = i, \dots, k - 1$

Definition (LTL: Semantics)

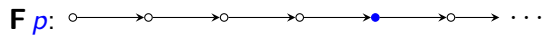
Let $\mathcal{T} = (P, A, S, s_0, \rightarrow, \lambda)$ be a LTS and φ an LTL formula over P

We say that \mathcal{T} *satisfies* φ , written $\mathcal{T} \models \varphi$, if for all paths π of \mathcal{T} , we have that $\pi, s_0 \models \varphi$.



Abbreviations:

- \vee and \rightarrow are as usual
- $\mathbf{F} \varphi = \mathbf{T} \mathbf{U} \varphi$ (φ eventually holds)
- $\mathbf{G} \varphi = \neg \mathbf{F} \neg \varphi = \neg(\mathbf{T} \mathbf{U} \neg \varphi)$ (φ always holds)



Safety properties (nothing bad will happen):

- $\mathbf{G} \neg(\text{green}_1 \wedge \text{green}_2)$
(traffic lights 1 and 2 are never green at the same time)
- $\mathbf{G} \neg(\text{altitude} < 0)$
(plane altitude is never negative)

Liveness properties (something good will happen):

- $\mathbf{F}(\text{land} \wedge \text{stop})$
(airplane will eventually land and stop)
- $\mathbf{G}(\text{work} \rightarrow \mathbf{F} \text{get_salary})$
(it is always the case that if one works, (s)he is eventually paid)
- $\mathbf{G}(\text{play} \rightarrow \mathbf{X} \text{win})$
(it is always the case that if one plays, (s)he can win)

Observe:

- This time formulas are interpreted over paths (not computation trees)

LTL: Examples

$G(\textit{work} \rightarrow F \textit{get_salary})$

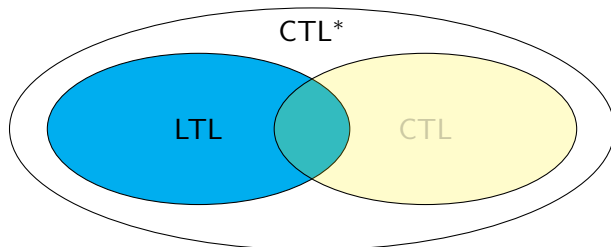


$GF \textit{play} \rightarrow GF \textit{win}$



CTL limitation: only certain combinations of *path quantifiers* and *temporal modalities* allowed, e.g.:

- Cannot express: for every path π s.t. eventually p there exists a path π' s.t. eventually q
- Solved by CTL* [EH83, EH86, CGP99] (not seen in this course)



- Computation-tree logic (CTL) can be used to express properties of TSs
- Interpreted over infinite computation trees of TSs
- Captures branching-time properties of practical interest
- CTL Model checking is the problem of checking whether a TS satisfies a CTL formula
- Other logics exist:
 - LTL (linear-time): incomparable to CTL (non-null intersection)
 - CTL*: strictly more expressive than LTL and CTL



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