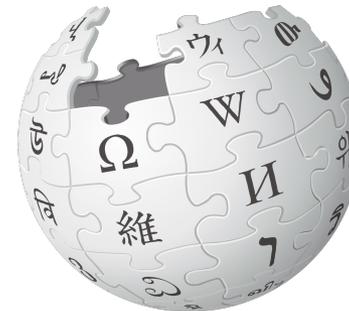


How I Combined State Estimation, Passivity and Trajectory Optimization thanks to the

ADLipedia



Dr. Paolo Robuffo Giordano

ADL Festschrift

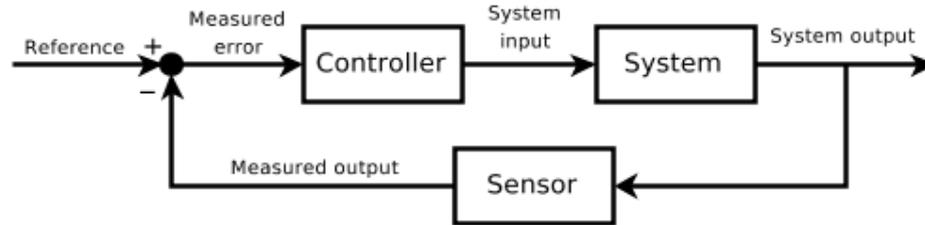
January 9th, 2018

DIAG, Sapienza University of Rome

Some Personal History with ADL



- 1999: Controlli Automatici (Automatic Control)



(full first week about motion control of a washing machine motor...)



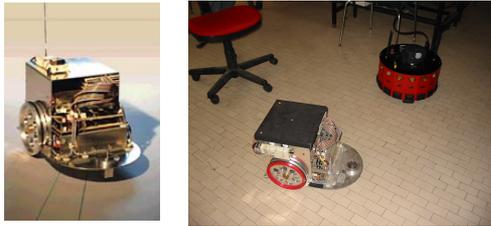
- 2000: Robotica Industriale (Robotics)



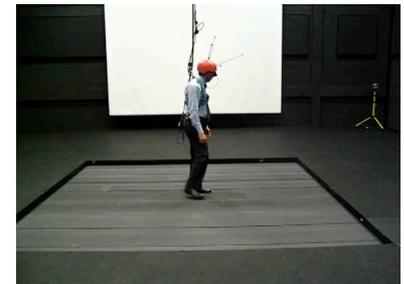
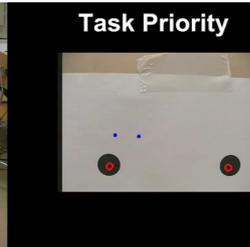
Some Personal History with ADL



- 2001: M.Sc. Thesis

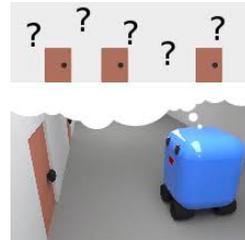


- 2004 – 2007 PhD



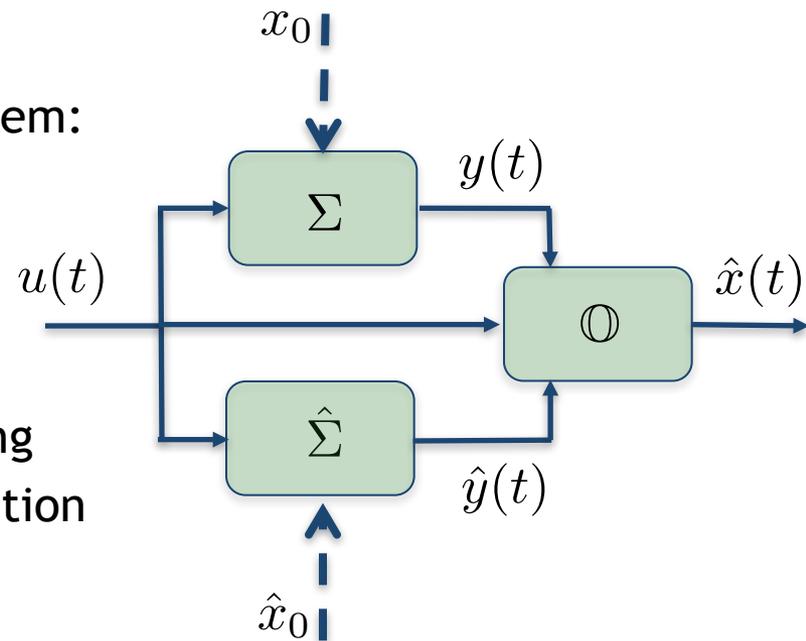
State Estimation

- State estimation is a classical problem in control theory and applications
- and Robotics is a good source of applications
 - Partial (and noisy) knowledge of the environment from onboard sensors
 - Need to recover the 'world state' in order to plan, act, reason, ...



- Typical closed-loop scheme for a dynamical system:

- known inputs $u(t)$
- model $\hat{\Sigma}$ of the real plant Σ
- known (measured) output $y(t)$
- some update rule \textcircled{O} which combines everything all together for producing a converging estimation $e(t) = x(t) - \hat{x}(t) \rightarrow 0$



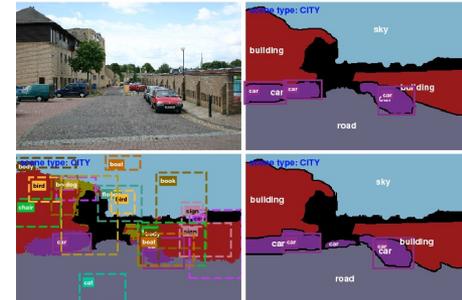
(Active) Structure from Motion

- Vision (cameras): extremely **powerful** but also **complex** sensing modality

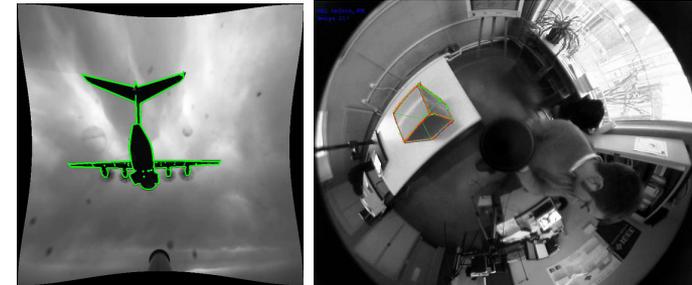


- Many challenges to exploit vision in **real-world robotics contexts**

- Scene understanding/classification
- Visual tracking
- Robust image processing (e.g., **light conditions**)
- ...
- sensor mapping (**perspective projection**)
$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} X/Z \\ Y/Z \end{bmatrix}$$
 - **nonlinear** and **non-injective**



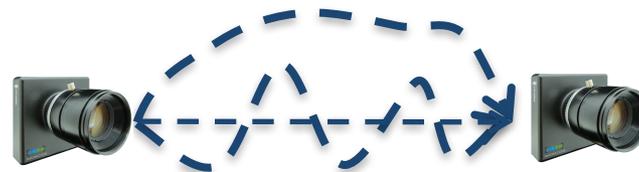
[Yao, et al., CVPR 2012]



[Petit et al, ICRA 2014]

[Caron et al, RAS 2010]

- **Structure from Motion (SfM)**: recover the **missing 3D structure** from the observed images
 - **depth** of points, **distance** of planes, **size** of objects, **scale** of multi-robot bearing formations
 - **Nonlinear estimation problem**: **performance/accuracy** depend on the **camera trajectory**



Structure from Motion

- In **2006** I start working on SfM from a “control” perspective (here a “**modern**” 2017 formulation)

- SfM problems can be shown to obey the following **general form**

$$\begin{cases} \dot{s} &= \mathbf{f}_m(\mathbf{s}, \boldsymbol{\omega}) + \boldsymbol{\Omega}^T(\mathbf{s}, \mathbf{v})\boldsymbol{\chi} \\ \dot{\boldsymbol{\chi}} &= \mathbf{f}_u(\mathbf{s}, \boldsymbol{\chi}, \mathbf{u}) \end{cases} \quad \begin{array}{l} \mathbf{s} \longrightarrow \text{measured visual features} \\ \boldsymbol{\chi} \longrightarrow \text{unknown 3D structure} \\ (\mathbf{v}, \boldsymbol{\omega}) \longrightarrow \text{camera linear/angular vel} \end{array}$$

- A general nonlinear observer for these systems can be built as

$$\begin{cases} \dot{\hat{\mathbf{s}}} &= \mathbf{f}_m(\mathbf{s}, \boldsymbol{\omega}) + \boldsymbol{\Omega}^T(\mathbf{s}, \mathbf{v})\hat{\boldsymbol{\chi}} + \mathbf{H}\boldsymbol{\xi} \\ \dot{\hat{\boldsymbol{\chi}}} &= \mathbf{f}_u(\mathbf{s}, \hat{\boldsymbol{\chi}}, \mathbf{u}) + \alpha\boldsymbol{\Omega}(\mathbf{s}, \mathbf{v})\boldsymbol{\xi} \end{cases} \quad \begin{array}{l} \boldsymbol{\xi} = \mathbf{s} - \hat{\mathbf{s}} \longrightarrow \text{“prediction” error} \\ \mathbf{H}, \alpha \longrightarrow \text{estimation gains} \end{array}$$

- This yields the estimation error dynamics

$$\begin{cases} \dot{\boldsymbol{\xi}} &= -\mathbf{H}\boldsymbol{\xi} + \boldsymbol{\Omega}^T(\mathbf{s}, \mathbf{v})\mathbf{z} \\ \dot{\mathbf{z}} &= -\alpha\boldsymbol{\Omega}(\mathbf{s}, \mathbf{v})\boldsymbol{\xi} + \mathbf{g}(\mathbf{z}, t) \end{cases} \quad \begin{array}{l} \mathbf{z} = \boldsymbol{\chi} - \hat{\boldsymbol{\chi}} \longrightarrow \text{estimation error} \\ \mathbf{g}(\mathbf{z}, t) \longrightarrow \text{vanishing disturbance} \end{array}$$

$$\mathbf{g}(\mathbf{z}, t) = \mathbf{f}_u(\mathbf{s}, \boldsymbol{\chi}, \mathbf{u}) - \mathbf{f}_u(\mathbf{s}, \hat{\boldsymbol{\chi}}, \mathbf{u})$$

Structure from Motion

- Error dynamics

$$\begin{cases} \dot{\xi} &= -H\xi + \Omega^T(s, v)z \\ \dot{z} &= -\alpha\Omega(s, v)\xi + g(z, t) \end{cases} \quad (\blacksquare)$$

- If $g = \mathbf{0}$ then (\blacksquare) GAS if the **PE condition** holds $\int_t^{t+T} \Omega(\tau) \Omega^T(\tau) d\tau \geq \gamma \mathbf{I} > 0$

- However, in most cases of interest $g \neq \mathbf{0}$ (e.g., point features, image moments, plane parameters ...)

- Would need of an **explicit Lyapunov function** for (\blacksquare) for characterizing stability when $g \neq \mathbf{0}$

- ICRA 2007 deadline (September 15, 2016) is approaching fast

- I am not able to find any Lyapunov function
- ADL is busy (euphemism) with the preparations for ICRA 2007



- On **September 14, 2016** (-1 day to ICRA 2007 deadline) I finally get an opening
 - In a 10-min break he looks at (\blacksquare) and says something like "it should probably be something related to **passivity considerations...**", and then goes back to ICRA paperwork
 - ..and I go back to my desk without any real clue of what to do

Structure from Motion



- 2013: 7 years later I get back to this issue together with a Ph.D. student (R. Spica)

- It turns out that with a simple change of coordinates $\tilde{z} = z/\sqrt{\alpha}$ the error dynamics can be put in a “port-Hamiltonian form”

$$\begin{bmatrix} \dot{\xi} \\ \dot{\tilde{z}} \end{bmatrix} = \left(\begin{bmatrix} \mathbf{0} & \sqrt{\alpha}\Omega^T \\ -\sqrt{\alpha}\Omega & \mathbf{0} \end{bmatrix} - \begin{bmatrix} \mathbf{H} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} \end{bmatrix} \right) \begin{bmatrix} \xi \\ \tilde{z} \end{bmatrix} + \begin{bmatrix} \mathbf{0} \\ \tilde{g} \end{bmatrix}$$

and the Lyapunov function is just the total energy $\mathcal{H}(\xi, z) = \frac{1}{2}\xi^T \xi + \frac{1}{2\alpha}z^T z$



TOLD YA

- Matrix Ω mediates the energy exchange between ξ (prediction error) and z (estimation error)
- Matrix \mathbf{H} dissipates energy (on the “measurable” error ξ)
- PE condition: keep the energy shuffling around (via Ω) so that \mathbf{H} can dissipate...

Structure from Motion

- **Further consequences:** the error system can be seen as a **mass-spring-damper system**

$$\ddot{\eta} = -D_1 \dot{\eta} - \alpha S^2 \eta$$

$$H = V \begin{bmatrix} D_1 & 0 \\ 0 & D_2 \end{bmatrix} V^T \quad \Omega = U S V^T$$

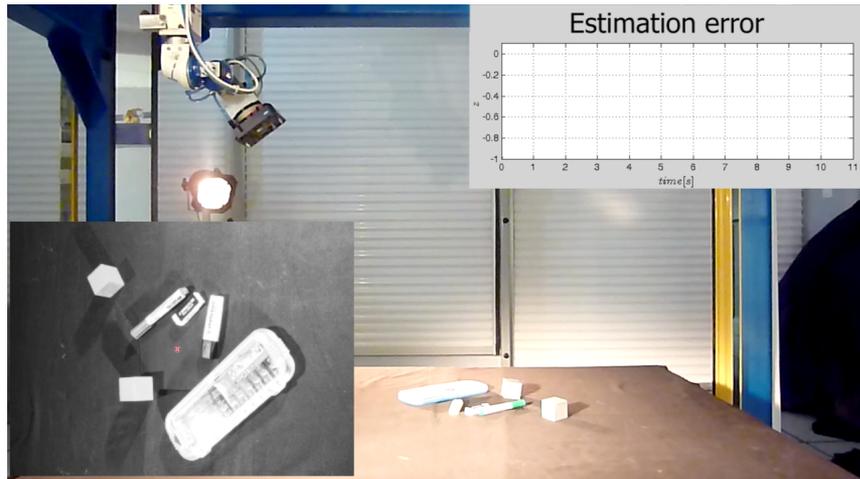
where D_1 is a desired **damping term** and $S^2 = \text{diag}(\sigma_i^2)$ (eigenvalues of $\Omega\Omega^T$) is the “**stiffness matrix**”

- $\Omega(t) = \Omega(s, v) \longrightarrow \sigma_i^2(t) = \sigma^2(s, v)$: possibility to act on v to control/assign a **desired dynamics** to the estimation error (like tuning the damping/stiffness in interaction control)

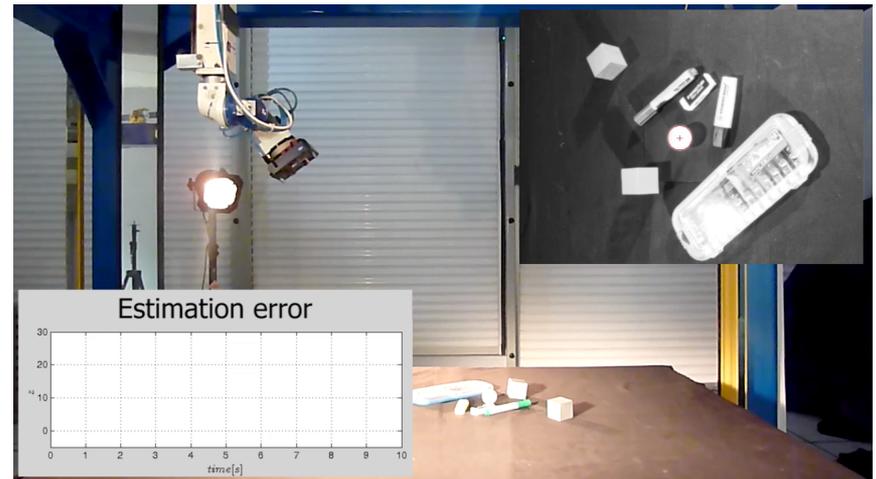
- For instance $\dot{v} = \frac{k_1 v}{\|v\|^2} (\|v_0\| - \|v\|) + k_2 \left(I_3 - \frac{v v^T}{\|v\|^2} \right) \nabla_v \sigma_1^2$

- Optimize the camera motion direction while keeping a constant linear velocity norm

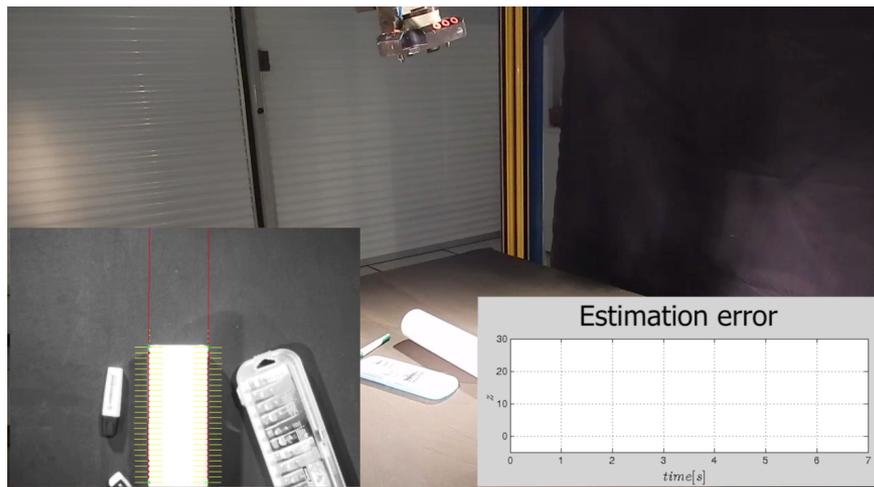
Active Visual State Estimation



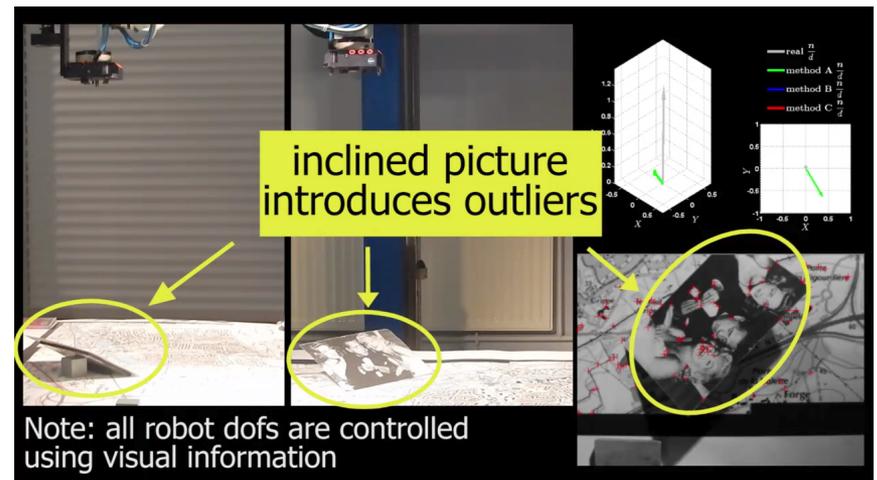
point [CDC'13, TRO'14]



sphere [ICRA'14, TRO'14]



cylinder [ICRA'14, TRO'14]

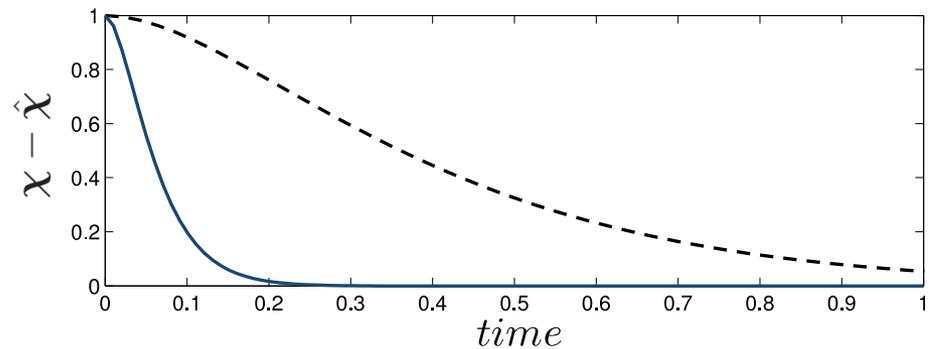
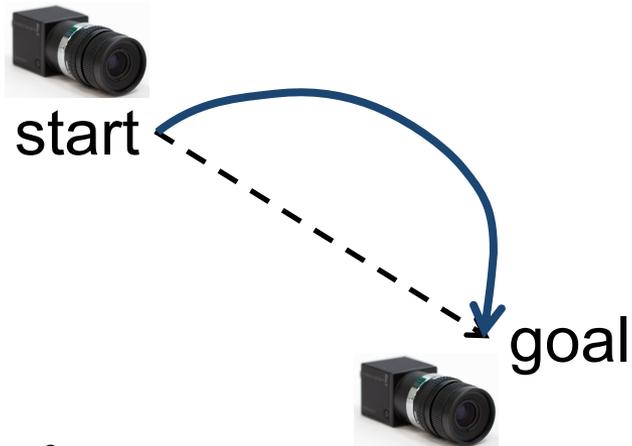


Note: all robot dofs are controlled using visual information

plane [CDC'13, ICRA'14, ICRA'15]

Coupling with Visual Control

- Further developments: how to plug the **active estimation** in the execution of a **visual task**
- The camera should arrive at a **desired location** while following an “informative path” for concurrently reconstructing the 3D scene (which is used by the controller)



- Benefits:
 - Better knowledge of the scene **during** task execution
 - ↳ task convergence closer to ideality
 - Better knowledge of the scene **at the end** of the task
 - ↳ can be used for other purposes

Coupling with Visual Control

- Cost function representative of the **estimation excitation** $\mathcal{V} = \mathcal{V}(\sigma_i^2(s, v))$ (to be maximized)

- Second-order redundancy resolution $\dot{s} = L_s u \longrightarrow \ddot{s} = L_s \dot{u} + \dot{L}_s u$

$$\dot{u} = L_s^\dagger (-k_v \dot{e} - k_p e - \dot{L}_s u) + (I - L_s L_s^\dagger) \nabla_v \mathcal{V} \quad (\blacksquare) \quad e = s - s_d$$

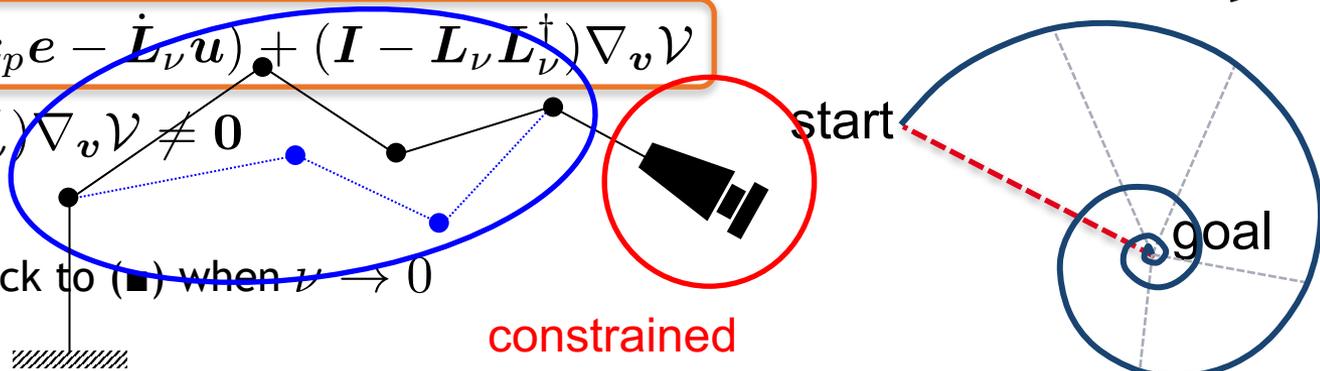
- However, in any reasonable case $(I - L_s L_s^\dagger) \nabla_v \mathcal{V} = \mathbf{0}$ (no room for optimization of camera motion)

- Better results by choosing to regulate the **norm of the task error** $\nu = \|e\|$ $L_\nu = \frac{e^T L_s}{\nu}$

$$\dot{u} = L_\nu^\dagger (-k_\nu \dot{\nu} - k_p \nu - \dot{L}_\nu u) + (I - L_\nu L_\nu^\dagger) \nabla_v \mathcal{V}$$

since in general $(I - L_\nu L_\nu^\dagger) \nabla_v \mathcal{V} \neq \mathbf{0}$

- However, need to switch back to (\blacksquare) when $\nu \rightarrow 0$

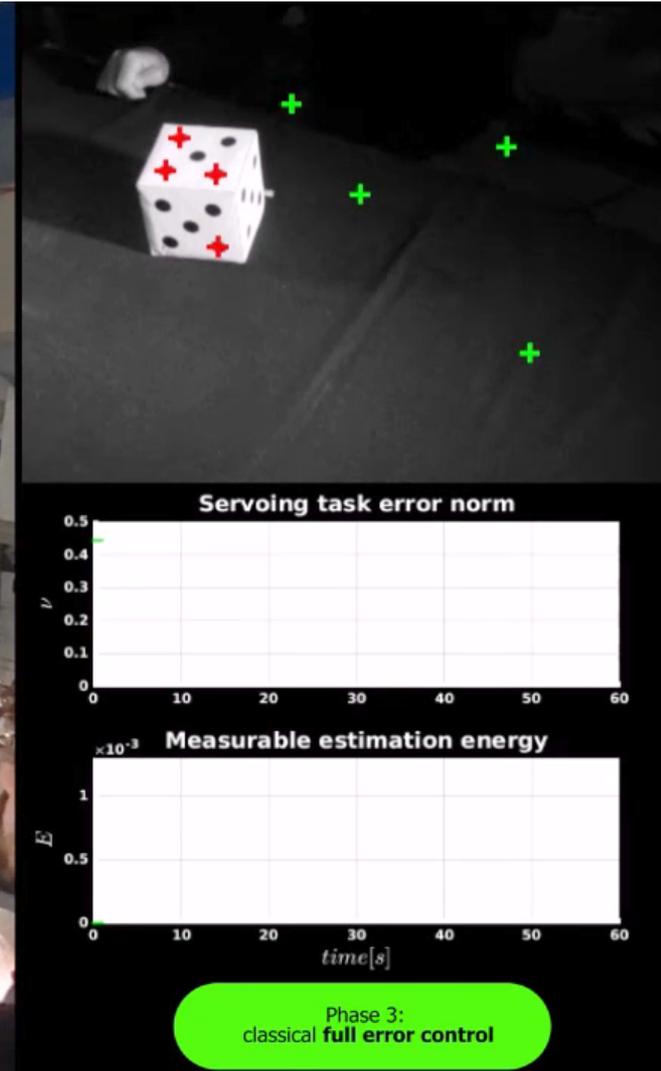
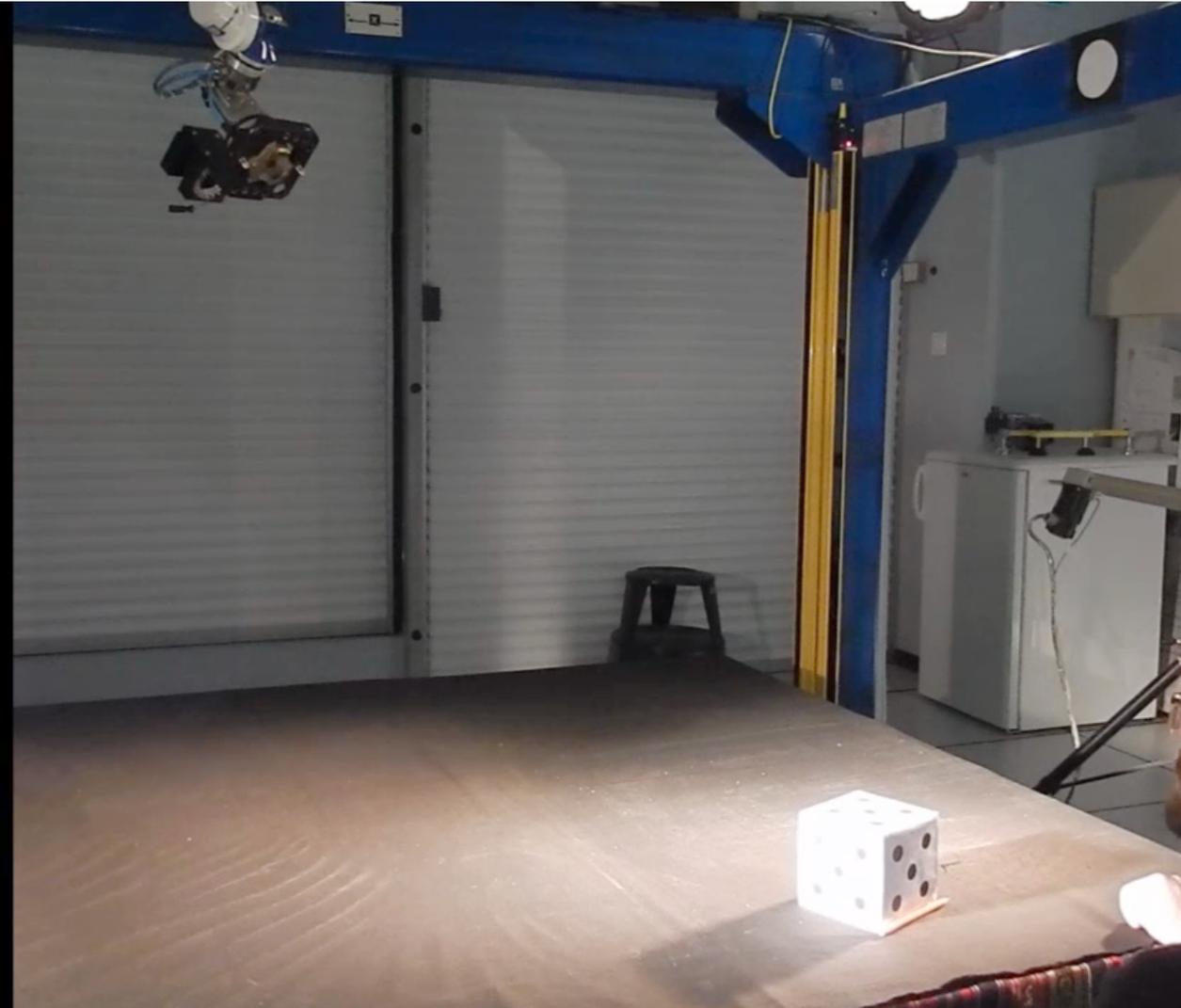


- Need of conditions when to switch to (\blacksquare) and/or re-activate the norm controller

- Leverage again the **explicit expression** of the **Lyapunov (storage) function**



Coupling with Visual Control



Online Optimal Trajectory Planning

- Further developments: all the presented schemes are **local/purely reactive**
- It would be nicer to optimize over a **longer time horizon**
 - But in an **online fashion** (for continuously refining the planned trajectory from the estimated state)

- Generic nonlinear dynamics with output noise

$$\begin{aligned}\dot{\mathbf{q}}(t) &= \mathbf{f}(\mathbf{q}(t), \mathbf{u}(t)), & \mathbf{q}(t_0) &= \mathbf{q}_0 \\ \mathbf{z}(t) &= \mathbf{h}(\mathbf{q}(t)) + \boldsymbol{\nu}\end{aligned}$$

- The **Constructibility Gramian** $\mathcal{G}_c(t_0, t_f) \triangleq \int_{t_0}^{t_f} \Phi(\tau, t_f)^T \mathbf{C}(\tau)^T \mathbf{W}(\tau) \mathbf{C}(\tau) \Phi(\tau, t_f) d\tau$

$$\dot{\Phi}(t, t_0) = \mathbf{A}(t) \Phi(t, t_0), \quad \Phi(t_0, t_0) = \mathbf{I}$$

captures the ability in reconstructing the state $\mathbf{q}(t_f)$ at the final time t_f

- One can show that $\mathbf{P}^{-1}(t) = \Phi^T(t_0, t) \mathbf{P}_0^{-1} \Phi(t_0, t) + \mathcal{G}_c(t_0, t)$

$$\begin{aligned}&\downarrow \\ \mathbf{P}^{-1}(t) &= \mathcal{G}_c(-\infty, t)\end{aligned}$$



P. Salaris



R. Spica



M. Cagnetti

Online Optimal Trajectory Planning

$$\mathbf{u}^*(t) = \arg \max_{\mathbf{u}} \|\mathcal{G}_c(-\infty, t_f)\|,$$

s.t.

$$E(t_0, t_f) = \int_{t_0}^{t_f} \sqrt{\mathbf{u}(\tau)^T \mathbf{M} \mathbf{u}(\tau)} d\tau = \bar{E}$$

- Natural optimization problem
- However, **all quantities depend** on $\mathbf{q}(t)$, $t \in [t_0, t_f]$ which is **unknown**
- An offline optimization at $t = t_0$ would be based on $\hat{\mathbf{q}}(t_0)$ and thus arbitrarily wrong
- On the other hand, during motion $\hat{\mathbf{q}}(t) \rightarrow \mathbf{q}(t)$ by using an observer (e.g., a EKF)
- Possible solution: **continuously refine** the optimized path based on the (converging) $\hat{\mathbf{q}}(t)$
- Useful decomposition $\mathcal{G}_c(-\infty, t_f) = \Phi(t, t_f)^T (\mathcal{G}_c(-\infty, t) + \mathcal{G}_o(t, t_f)) \Phi(t, t_f)$

TBO = To Be Optimized

TBO

Fixed

TBO

TBO

Online Optimal Trajectory Planning

- Simplifying assumptions

- 1) System $\begin{cases} \dot{q}(t) = f(q(t), u(t)), & q(t_0) = q_0 \\ z(t) = h(q(t)) + \nu \end{cases}$ admits a set of **flat outputs** $\zeta(q)$



➔ no need to integrate the system dynamics for generating $\hat{q}(\tau)$, $\tau \in [t, t_f]$ from $\hat{q}(t)$

- 2) the flat outputs $\zeta(q)$ are parameterized by a parametric curve (B-Spline) $\gamma(x_c, s)$

➔ finite-dimensional optimization problem (the control points x_c)



- Reformulated optimization Problem

$$x_c^*(t) = \arg \max_{x_c} \|\Phi(x_c(t), s_t, s_f)^T (\mathcal{G}_c(-\infty, s_t) + \mathcal{G}_o(x_c, s_t, s_f)) \Phi(x_c(t), s_t, s_f)\|_{\mu}$$

Online Optimal Trajectory Planning

- Additional requirements

$$\mathbf{x}_c^*(t) = \arg \max_{\mathbf{x}_c} \left\| \Phi(\mathbf{x}_c(t), s_t, s_f)^T \left(\mathcal{G}_c(-\infty, s_t) + \mathcal{G}_o(\mathbf{x}_c, s_t, s_f) \right) \Phi(\mathbf{x}_c(t), s_t, s_f) \right\|_{\mu}$$

- 1) $\hat{\mathbf{q}}(t) - \mathbf{q}_{\gamma}(\mathbf{x}_c(t), s_t) \equiv \mathbf{0}$,
- 2) $\mathbf{f}(\mathbf{x}_c(\tau), s_{\tau}) \neq \mathbf{0}$, $\forall \tau \in [t, t_f]$
- 3) $E(\mathbf{x}_c(t), s_t, s_f) = \bar{E} - E(s_0, s_t)$,

where

$$E(s_0, s_t) = \int_{s_0}^{s_t} \sqrt{\mathbf{u}(\sigma)^T \mathbf{M} \mathbf{u}(\sigma)} d\sigma$$

- Use of (classical) **Task Prioritization** for taking into account the several requirements

$$\mathbf{J}_{A,k} = \left(\mathbf{J}_1^T \quad \mathbf{J}_2^T \quad \dots \quad \mathbf{J}_k^T \right)^T \quad \begin{aligned} \mathbf{P}_0 &= \mathbf{I} \\ \mathbf{P}_k &= \mathbf{P}_{k-1} - (\mathbf{J}_k \mathbf{P}_{k-1})^{\#} \mathbf{J}_k \mathbf{P}_{k-1} \end{aligned}$$

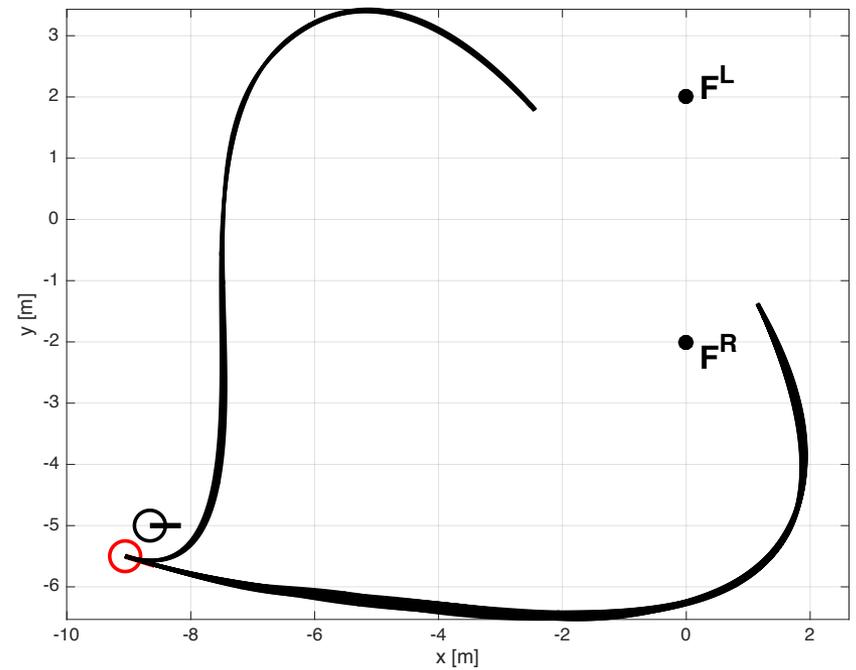
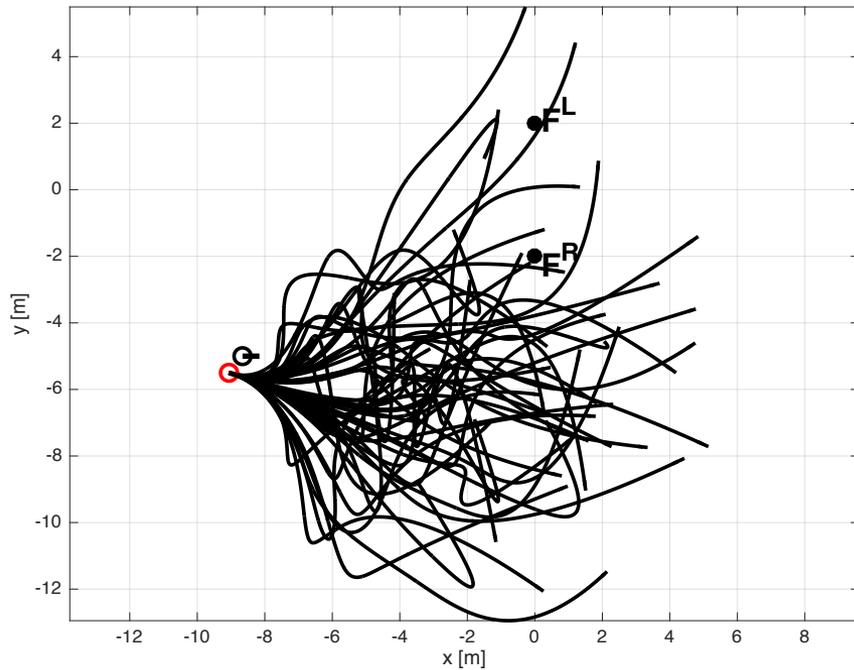
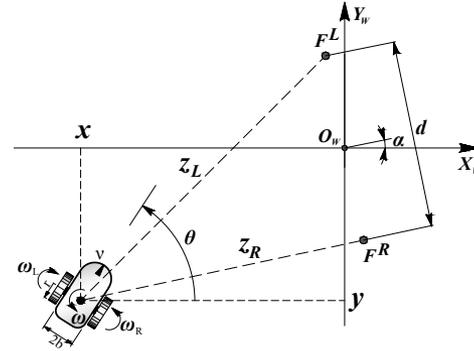


- Control points **updated online** by following the gradient of the cost in the **null-space** of the requirements

$$\dot{\mathbf{x}}_c(t) = \mathbf{u}_c(t), \quad \mathbf{x}_c(t_0) = \mathbf{x}_{c,0}$$

Online Optimal Trajectory Planning

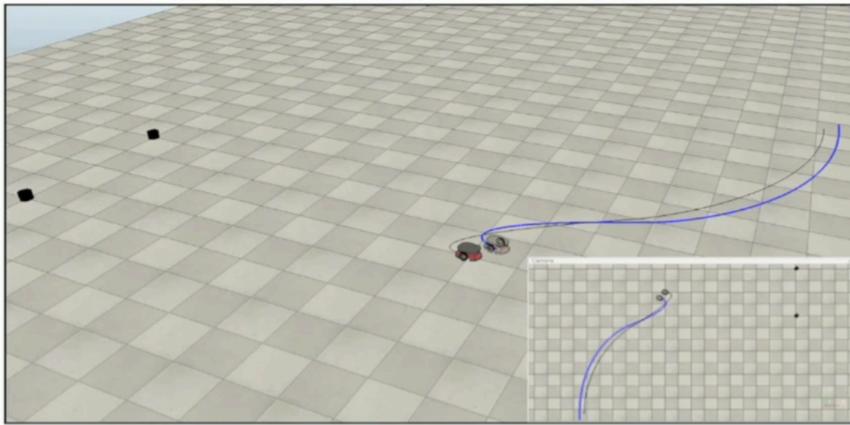
- Some results for a unicycle measuring two distances



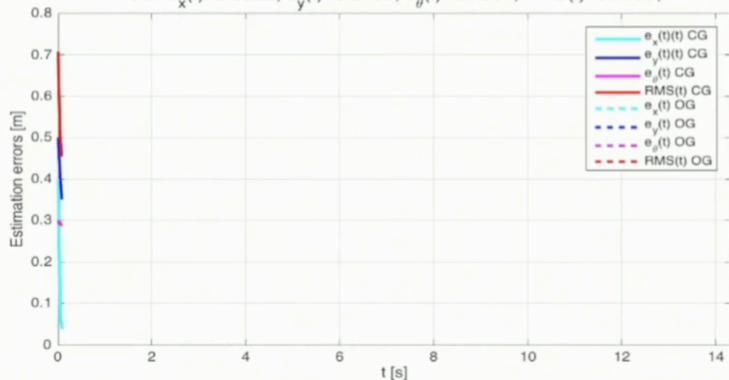
Online Optimal Trajectory Planning

- Some results

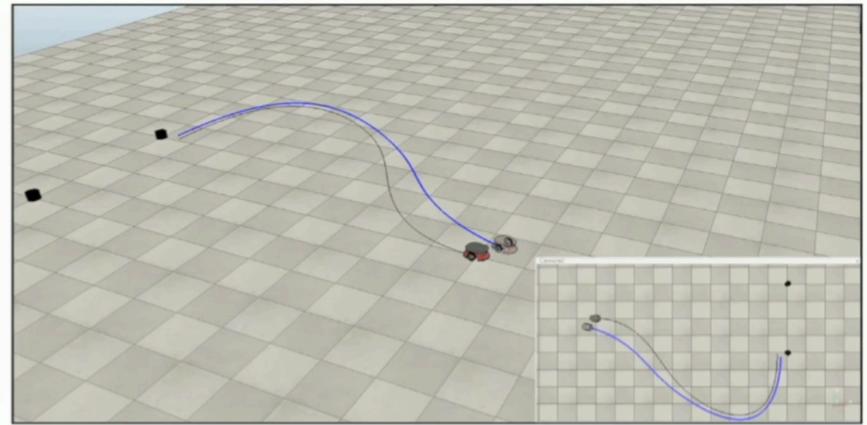
$x(t) : -9.92; y(t) : -0.00; \theta(t) : -0.07; E_{des}(T) : 15.00;$
 Observability Gramian (OG): $\hat{x}(t) : -9.96; \hat{y}(t) : -0.35; \hat{\theta}(t) : -0.35; E(t) : 0.11$



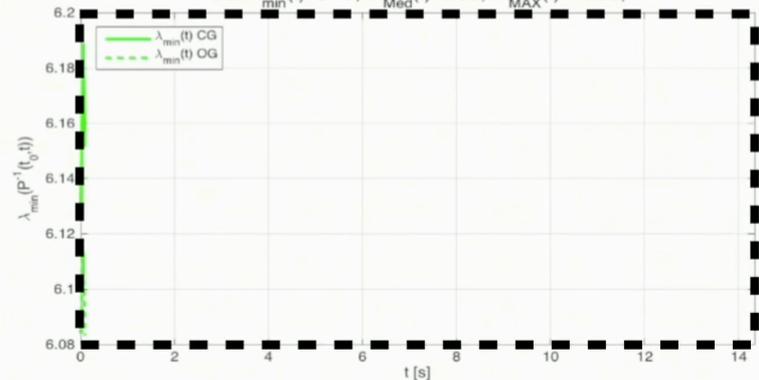
OG: $e_x(t) : 0.0387; e_y(t) : 0.3513; e_\theta(t) : 0.2774; RMS(t) : 0.4493;$
 CG: $e_x(t) : 0.0385; e_y(t) : 0.3496; e_\theta(t) : 0.2867; RMS(t) : 0.4538;$



$x(t) : -9.92; y(t) : -0.00; \theta(t) : -0.02; E_{des}(T) : 15.00;$
 Constructibility Gramian (CG): $\hat{x}(t) : -9.96; \hat{y}(t) : -0.35; \hat{\theta}(t) : -0.31; E(t) : 0.08$



OG: $\lambda_{min}(t) : 6.08; \lambda_{Med}(t) : 9.13; \lambda_{MAX}(t) : 75.57;$
 CG: $\lambda_{min}(t) : 6.15; \lambda_{Med}(t) : 8.93; \lambda_{MAX}(t) : 75.55;$



Evolution of the smallest eigenvalue of the inverse of the covariance matrix given by the EKF (i.e. of the estimated CG)

Conclusions

- A small selection of how my scientific career was shaped by the interactions with ADL
- Like many others, I chose to work in robotics also inspired by ADL's teaching, passion, mentoring and guidance
- ...and he's still a source of inspiration nowadays (in particular his slides and notes 😊)

- I can only thank the ADLipedia for being there !

