

**Elective in Robotics 2014/2015**

# **Analysis and Control of Multi-Robot Systems**

## **Formation Control of Multiple Robots**

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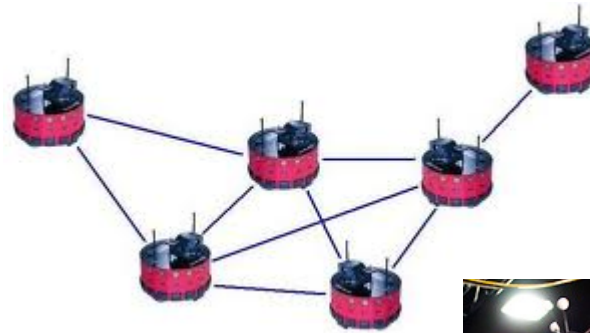
DIPARTIMENTO DI INGEGNERIA INFORMATICA  
AUTOMATICA E GESTIONALE ANTONIO RUBERTI



**SAPIENZA**  
UNIVERSITÀ DI ROMA



# Formation Control of Multiple Robots

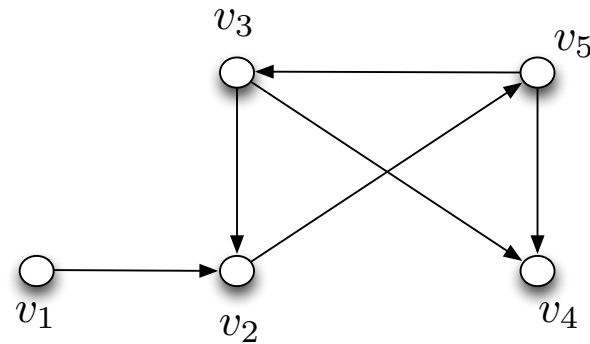
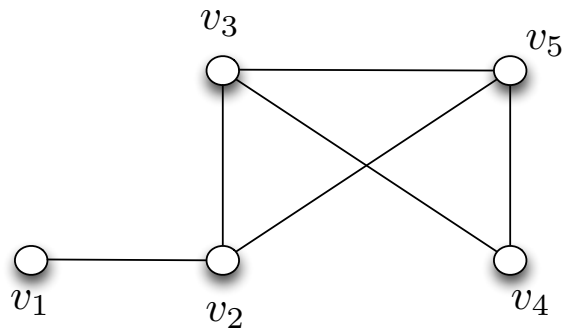


# Summary of Previous Lectures

- What have we seen so far?

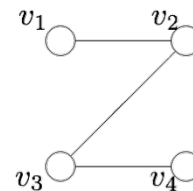
- **Graph Theory**

- **Undirected** graphs  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  and **Directed** graphs  $\mathcal{D} = (\mathcal{V}, \mathcal{E})$

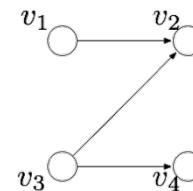


- **Connected** graphs/**Disconnected** graphs

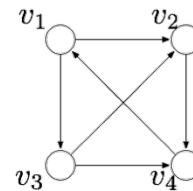
connected



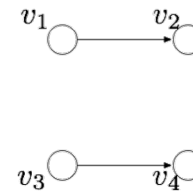
weakly connected



strongly connected

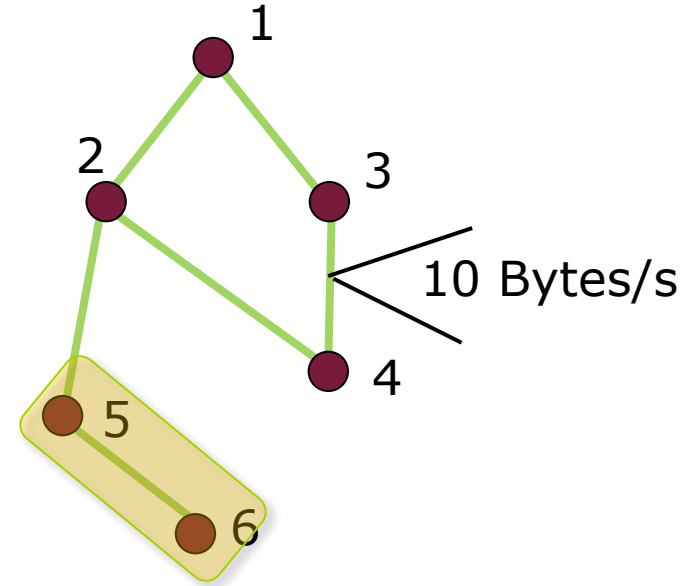
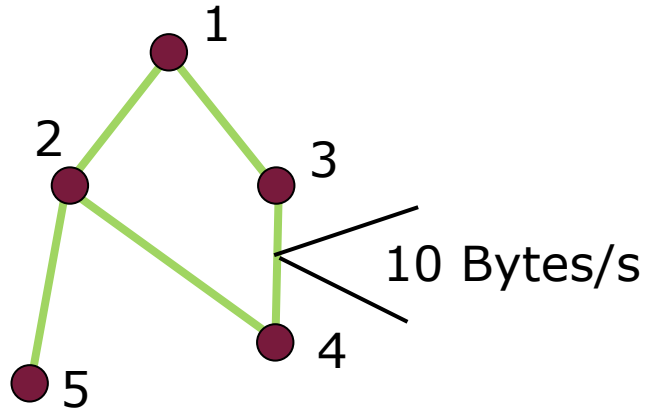


disconnected



# Summary of Previous Lectures

- Decentralization



- Algebraic Graph Theory: **Adjacency** matrix  $A \in \mathbb{R}^{N \times N}$ , **Degree** matrix  $\Delta \in \mathbb{R}^{N \times N}$ , **Incidence** matrix  $E \in \mathbb{R}^{N \times |\mathcal{E}|}$  and **Laplacian** matrix  $L \in \mathbb{R}^{N \times N}$  with

$$L = \Delta - A = EE^T$$

- Properties of the **Laplacian**:  $L\mathbf{1} = 0$  (and  $\mathbf{1}^T L = 0$  for **undirected graphs**)



# Summary of Previous Lectures

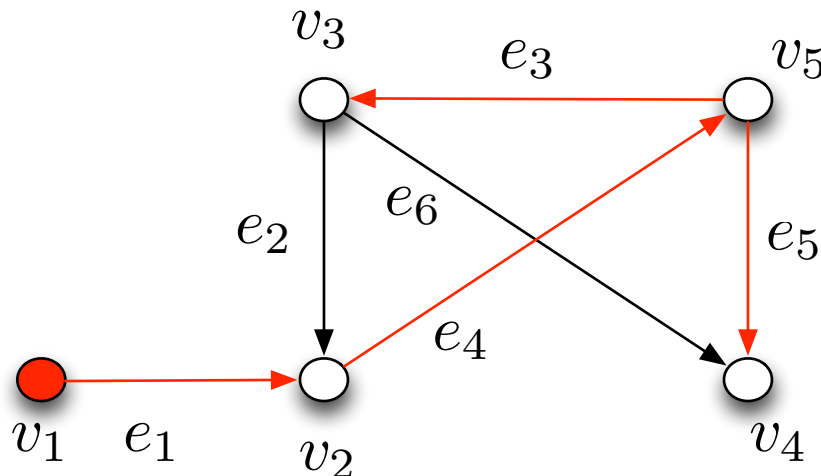
- Properties of the Laplacian:  $0 = \lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_N$  (all eigenvalues **real** and **non-negative** for undirected graphs)
- Graph **connected** if and only if  $\lambda_2 > 0 \Leftrightarrow \text{rank}(L) = N - 1$  and  $\mathbf{1}$  is the eigenvector associated to  $\lambda_1 = 0$
- Also,  $E^T \mathbf{1} = 0$  and  $\text{rank}(E) = N - 1$
- **Consensus protocol:**
- $N$  agents with dynamics  $\dot{x}_i = u_i$ , find  $u_i = u_i(x_i - x_j)$ ,  $\forall j \in \mathcal{N}_i$ , such that  $\lim_{t \rightarrow \infty} x_i(t) = \bar{x}$ ,  $\forall i$  for some common but unspecified  $\bar{x}$
- **Solution:**  $u_i = \sum_{j \in \mathcal{N}_i} (x_j - x_i)$  equivalent to  $u = -Lx$ , yielding  $\dot{x} = -Lx$

# Summary of Previous Lectures

- Result: if the (undirected) graph is **connected** ( $\lambda_2 > 0$  and/or  $\text{rank}(L) = N - 1$ ) then the consensus converges to the **average of the initial condition**

$$\lim_{t \rightarrow \infty} x(t) = \frac{(\mathbf{1}^T x_0) \mathbf{1}}{N}$$

- The **magnitude** of  $\lambda_2$  dictates the **rate of convergence**
- For **directed graphs**, the conditions for the consensus convergence, i.e.,  $\text{rank}(L) = N - 1$ ,  $0 < \Re(\lambda_2) \leq \dots \leq \Re(\lambda_N)$ , require presence of a **rooted out-branching**



# Summary of Previous Lectures

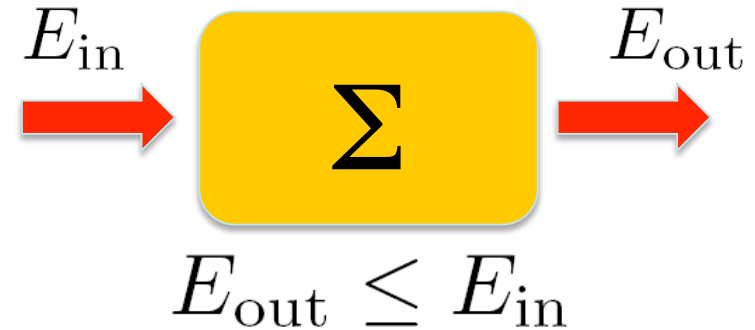
- For **directed graphs**, in general no convergence to the average of the initial condition, but just

$$\lim_{t \rightarrow \infty} x(t) = (q_1^T x_0) p_1 = (q_1^T x_0) \mathbf{1}$$

for some  $q_1 \neq 0$

- If the graph is **balanced**, then we re-obtain  $\lim_{t \rightarrow \infty} x(t) = \frac{(\mathbf{1}^T x_0) \mathbf{1}}{N}$
- Consensus protocol: paradigm of many **decentralized algorithms** based on **relative information**
- Can (and has been) extended to many variants (time-varying topologies, delays, more complex agent dynamics, etc.)

# Summary of Previous Lectures

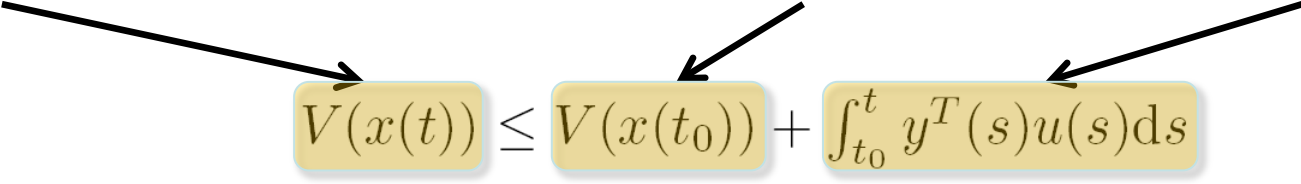


- **Passivity:**
- I/O characterization in “**Energetic terms**”
- No internal production of energy
- Passivity ingredients:
- a dynamical system 
$$\begin{cases} \dot{x} &= f(x) + g(x)u \\ y &= h(x) \end{cases}$$
- a lower-bounded **Storage function**  $V(x) \in \mathcal{C}^1 : \mathbb{R}^n \rightarrow \mathbb{R}^+$
- a **passivity condition** 
$$\begin{cases} V(x(t)) - V(x(t_0)) &\leq \int_{t_0}^t y^T(\tau)u(\tau)d\tau \\ \dot{V}(x(t)) &\leq y^T(t)u(t) \end{cases}$$

# Summary of Previous Lectures

- Passivity is w.r.t. an **input/output pair**  $(u, y)$  and w.r.t. a **Storage function**  $V(x)$

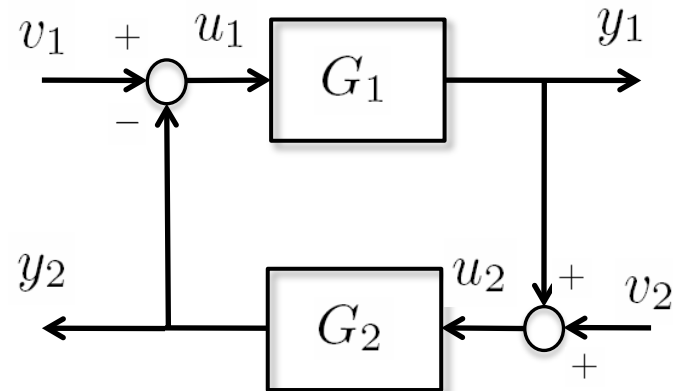
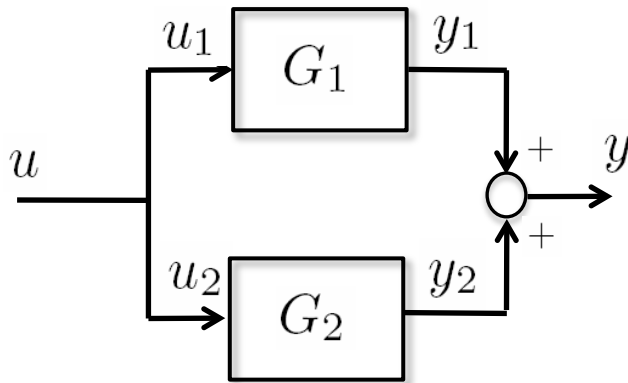
**Current energy** is at most equal to the **initial energy** + **exchanged energy with outside**


$$V(x(t)) \leq V(x(t_0)) + \int_{t_0}^t y^T(s)u(s)ds$$

- Passivity is strongly related to **Lyapunov stability**
- Stable free evolution** ( $u \equiv 0$ ) and **stable zero-dynamics** ( $y \equiv 0$ )
- “Easy” **output feedback for (asympt.) stabilization**  $u = -\phi(y)$ ,  $y^T \phi(y) > 0 \forall y \neq 0$   
e.g.,  $u = -ky$ ,  $k > 0$
- When possible, one can choose the “**right**” **output** for enforcing passivity
- Many **physical systems are passive**, e.g., mechanical systems (robot manipulators) w.r.t. the **pair force/velocity**

# Summary of Previous Lectures

- Proper **compositions** of passive systems are passive
- Example: **parallel** and **feedback** interconnection

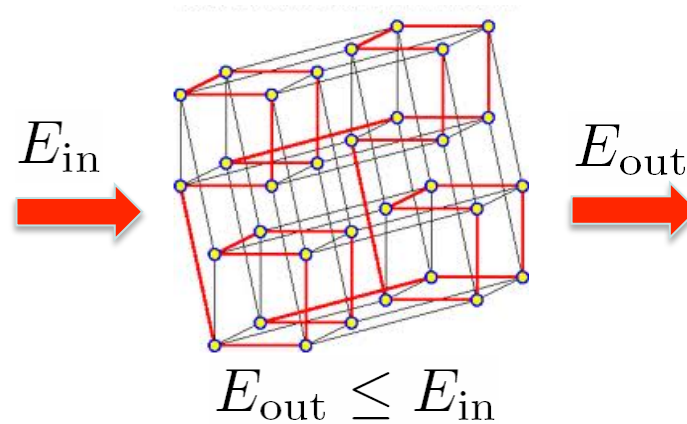


- In the feedback interconnection, the coupling is **skew-symmetric** (power-preserving interconnection)

$$\begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} 0 & \pm 1 \\ \mp 1 & 0 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} + \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

# Summary of Previous Lectures

- **Port-Hamiltonian Systems (PHS)**: look at the network structure behind passivity



- Passive systems are made of a “**power-preserving interconnection**” of:
  - Elements storing Energy
  - Elements dissipating Energy
  - Power ports with the external world

# Summary of Previous Lectures

- In the general form, a **PHS** is

$$\begin{cases} \dot{x} &= [J(x) - R(x)] \frac{\partial H}{\partial x} + g(x)u, & J(x) = -J^T(x), R(x) \geq 0 \\ y &= g^T(x) \frac{\partial H}{\partial x} \end{cases}$$

with  $H(x) \geq 0$  being the **Hamiltonian (lower-bounded Storage function)**, and the passivity condition **naturally embedded** in the system structure

$$\dot{H} = -\frac{\partial H^T}{\partial x} R(x) \frac{\partial H}{\partial x} + \frac{\partial H^T}{\partial x} g(x)u \leq y^T u$$

- Among the many control techniques for PHS, we focused on the **Energy Transfer control**

$$\begin{cases} \dot{x}_1 &= J_1(x_1) \frac{\partial H_1}{\partial x_1} + g_1(x_1)u_1 \\ y_1 &= g_1^T(x_1) \frac{\partial H_1}{\partial x_1} \end{cases} \quad \begin{cases} \dot{x}_2 &= J_2(x_2) \frac{\partial H_2}{\partial x_2} + g_2(x_2)u_2 \\ y_2 &= g_2^T(x_2) \frac{\partial H_2}{\partial x_2} \end{cases}$$

$$\begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} 0 & -\alpha y_1(x_1) y_2^T(x_2) \\ \alpha y_2(x_2) y_1^T(x_1) & 0 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}, \quad \alpha \in \mathbb{R}$$



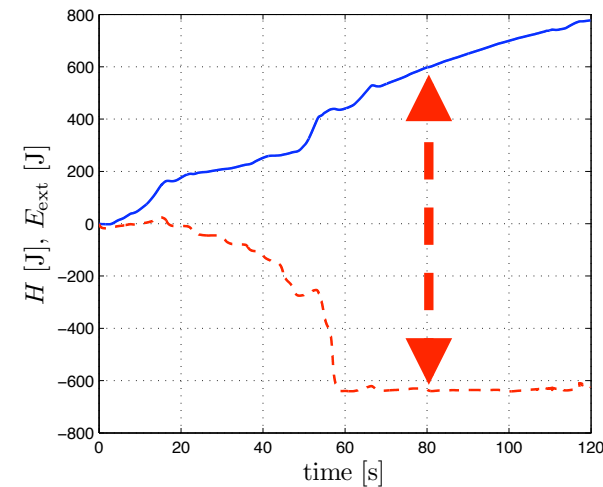
# Summary of Previous Lectures

- This allows to transfer energy from a **PHS** to another **PHS** in a **lossless way**
- The total does not change  $\dot{H}(x_1, x_2) = 0$ , but the individual energies may **increase/decrease** depending on the value of the parameter  $\alpha$

$$\dot{H}_1(x_1) = -\alpha \|y_1\|^2 \|y_2\|^2 \quad \dot{H}_2(x_2) = \alpha \|y_1\|^2 \|y_2\|^2$$

- This technique can be used in conjunction with the so-called **Energy Tanks**
- In a PHS, there is an **inherent passivity margin** due to the internal dissipation

$$H(t) - H(t_0) = \int_{t_0}^t y^T u \, d\tau - \underbrace{\int_{t_0}^t \frac{\partial H^T}{\partial x} R(x) \frac{\partial H}{\partial x} \, d\tau}_{\leq 0}$$

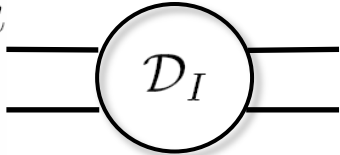


# Summary of Previous Lectures

- Idea: **store back** the dissipated energy, and use it to **passively implement whatever action**  $w$

- The PHS dissipated power is  $D(x) = \frac{\partial H^T}{\partial x} R(x) \frac{\partial H}{\partial x}$

- Design a PHS Tank dynamics with energy function  $T(x_t) = \frac{1}{2}x_t^2 \geq 0$  as

$$\left\{ \begin{array}{l} \dot{x} = [J(x) - R(x)] \frac{\partial H}{\partial x} + g(x)u \\ y = g^T(x) \frac{\partial H}{\partial x} \end{array} \right. \quad \text{---} \quad \text{---} \quad \text{---} \quad \text{---} \quad \left\{ \begin{array}{l} \dot{x}_t = \frac{1}{x_t} D(x) + \tilde{u}_t \\ y_t = x_t \end{array} \right.$$


and then **interconnect** Tank and PHS by means of the **skew-symmetric** coupling

$$\begin{bmatrix} u \\ \tilde{u}_t \end{bmatrix} = \begin{bmatrix} 0 & \frac{w}{x_t} \\ -\frac{w^T}{x_t} & 0 \end{bmatrix} \begin{bmatrix} y \\ y_t \end{bmatrix}$$

# Summary of Previous Lectures

- The PHS becomes  $\dot{x} = [J(x) - R(x)] \frac{\partial H}{\partial x} + g(x)w$  and the Tank dynamics is

$$\dot{x}_t = \frac{1}{x_t} D(x) - \frac{w^T}{x_t} g^T(x) \frac{\partial H}{\partial x}$$

- **Singularity** for  $x_t = 0$ : Tank empty, therefore the action  $w$  **cannot be (passively) implemented**
- Anyway: the Tank is
  - **continuously refilled** by the term  $D(x)$
  - **possibly refilled** by the action  $w$
  - and **complete freedom** in choosing the initial Tank energy level  $T(x_t(t_0))$

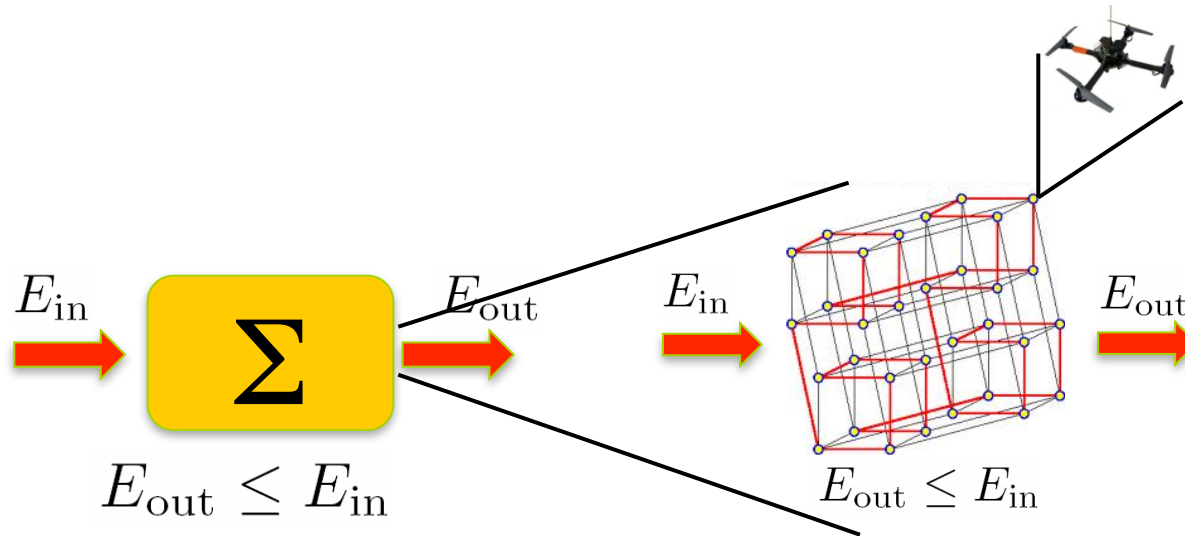
# Formation Control of Multiple UAVs

- We are finally ready for some action (Formation Control of UAVs)

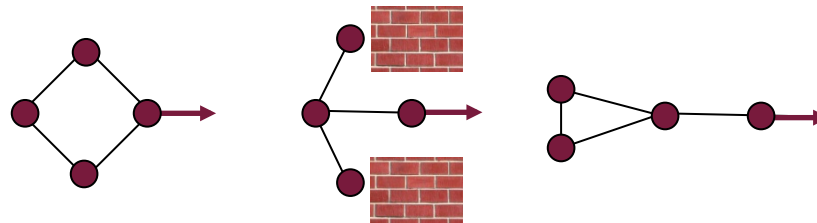


# Formation Control of Multiple UAVs

- Let us then focus on the **Passivity-based Decentralized Control of Multiple UAVs**

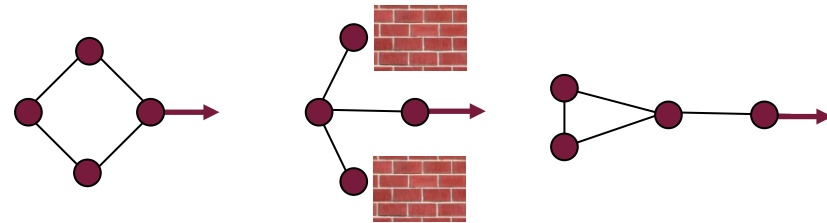


- We start with a basic problem: **formation control** under **sensing/comm. constraints**

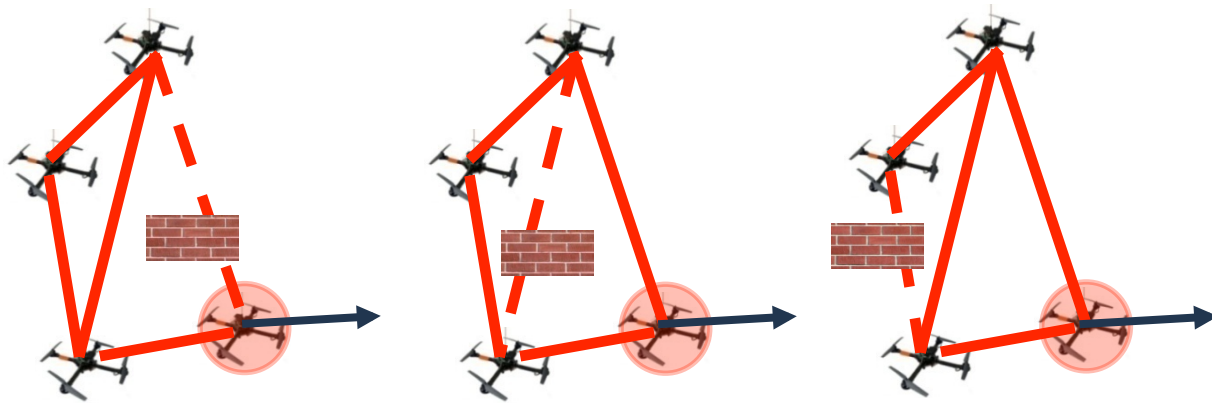


# Formation Control of Multiple UAVs

- **Formation Control** with **Time-varying** graph topology
- Robots are **loosely coupled together**
  - can gain/lose neighbors, but must show some form of **cohesive behavior**
- Robots can decide to **split** or to **join** because of any **constraint** or **task**, e.g.
  - **sensing** and/or **communication** constraints
  - need to temporarily split for **better maneuvering** in cluttered environments
- Overall motion controlled by **selected robots (leaders)**
- Appropriate for **“loose” tasks**, e.g., coverage, persistent patrolling, exploration, etc.



# Formation Control of Multiple UAVs



- Features:

- **decentralized design** (local and 1-hop communication/sensing)
- flexible formation: **splits/joins** due to
  - **sensing/communication constraints**
  - execution of **extra tasks** in parallel to the collective motion
- Autonomy in **avoiding obstacles** and **inter-agent collisions**

- Challenges:

- Time-varying topology: ensure **stability** despite a **switching dynamics**
- Guarantee **passivity** of the overall group behavior
- **Steady-state** characteristics? (**Velocity synchronization**)
- What if **time delays** are present in the communication links?
- What about **maintenance of group connectivity**?

# Agent Model

- Every agent is modeled as a **free-floating mass** in  $\mathbb{R}^3$  with **Energy**  $\mathcal{K}_i = \frac{1}{2}p_i^T M_i^{-1} p_i$   
$$\begin{cases} \dot{p}_i = F_i^a + F_i^e - B_i M_i^{-1} p_i \\ v_i = \frac{\partial \mathcal{K}_i}{\partial p_i} = M_i^{-1} p_i \end{cases} \quad i = 1, \dots, N$$
- $p_i \in \mathbb{R}^3$  is the **agent momentum** and  $v_i \in \mathbb{R}^3$  the agent **velocity**. Let also  $x_i \in \mathbb{R}^3$ , with  $\dot{x}_i = v_i$ , be the agent position
- $M_i \in \mathbb{R}^{3 \times 3}$  is the agent **Inertia matrix**
- $B_i \geq 0 \in \mathbb{R}^{3 \times 3}$  is a **velocity damping term** (either naturally present or artificially added)
- Force (input)  $F_i^a \in \mathbb{R}^3$  represents the **interaction (coupling) with the other agents**
- Force (input)  $F_i^e \in \mathbb{R}^3$  represents the **interaction with the “external world”** (e.g., obstacles)



# Agent Model

- Remarks:

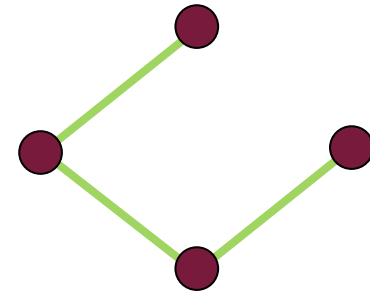
- In PHS terms, an agent represents an **atomic element storing kinetic energy**

$$\mathcal{K}_i = \frac{1}{2} p_i^T M_i^{-1} p_i$$

and endowed with two **power ports**  $(F_i^a, v_i)$  and  $(F_i^e, v_i)$

- We consider a simple “free-floating mass” mainly for easiness of exposition
  - Any other **(more complex) mechanical (PHS) system** would do the job, also **constrained** (e.g., ground robots)
- The Inertia matrix  $M_i$  can model **different inertial properties in space**
  - e.g., a quadrotor UAV with a faster vertical dynamics w.r.t. the horizontal one
- **Heterogeneity** in the group can be enforced by choosing different  $M_i$  and  $B_i$

# Neighboring Definition



- We want to allow for **autonomous** (and **arbitrary**) split/join decisions because of
  - Sensing/communication constraints
  - Any **additional internal criterion** (task)
- Let  $d_{ij} = \|x_i - x_j\|$  be the **interdistance** among two agents
- We assume (as usual) presence of a **maximum sensing/communication range**  $D \in \mathbb{R}^+$
- Two agents **cannot be neighbors** if  $d_{ij} > D$  (they cannot sense/communicate with each other)
- To also take into account more general requirements, we introduce a **time-varying neighboring condition**  $\sigma_{ij} \in \{0, 1\}$  satisfying at least:

- 1)  $\sigma_{ij}(t) = 0$ , if  $d_{ij} > D \in \mathbb{R}^+$ ;
- 2)  $\sigma_{ij}(t) = \sigma_{ji}(t)$ .

# Neighboring Definition

- 1)  $\sigma_{ij}(t) = 0$ , if  $d_{ij} > D \in \mathbb{R}^+$ ;
- 2)  $\sigma_{ij}(t) = \sigma_{ji}(t)$ .

- Interpretation:
  - Two agents cannot be neighbors if they are **too far apart** ( $d_{ij} > D$ )
  - The neighboring condition is **symmetric**  $\sigma_{ij}(t) = \sigma_{ji}(t)$
  - Still, complete freedom in **gaining/losing neighbors** when  $d_{ij} \leq D$ 
    - Additional **sensing/comm. constraints**
    - Additional **parallel tasks**
- This neighboring relationship induces a **time-varying Undirected Graph**  $\mathcal{G} = (\mathcal{V}, \mathcal{E}(t))$  where

$$\mathcal{E}(t) = \{(i, j) \in \mathcal{V} \times \mathcal{V} \mid \sigma_{ij}(t) = 1 \Leftrightarrow j \in \mathcal{N}_i\}$$

# Agent Interconnection

- When neighbors, the agents should keep a **cohesive formation**
- We consider the (simple) case of maintaining a **desired interdistance**  $0 < d_0 < D$ 
  - Other more complex (e.g., **relative position**) cases are possible

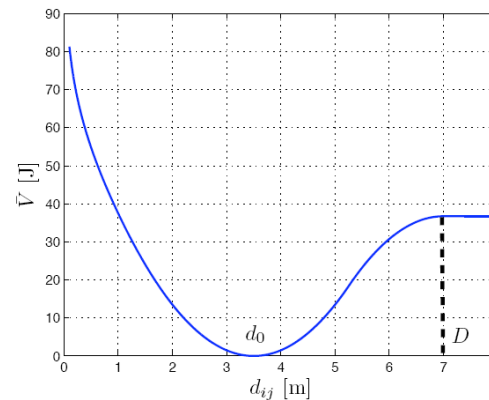


$$\begin{cases} \dot{p}_i = F_i^a + F_i^e - B_i M_i^{-1} p_i \\ v_i = \frac{\partial \mathcal{K}_i}{\partial p_i} = M_i^{-1} p_i \end{cases}$$

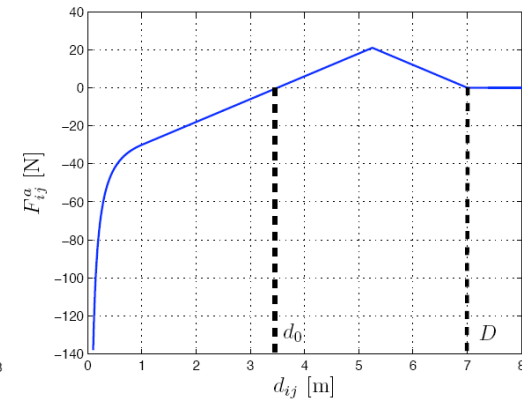
- This cohesive motion must be achieved by means of **local** and **1-hop information** (**decentralization**), and by exploiting the **coupling force**  $F_i^a$  in the agent dynamics
- When **non-neighbors**, **no interaction** among the agents

# Agent Interconnection

- How to model this interagent coupling? Let us model it as a **(nonlinear) elastic element**
- Let  $x_{ij} \in \mathbb{R}^3$  be the **state** of this element, and  $V(x_{ij}) = \bar{V}(\|x_{ij}\|) \geq 0$  some (lower-bounded) **Energy function (Hamiltonian)**
- Take the usual **PHS** form for a **storing element**  $\begin{cases} \dot{x}_{ij} = v_{ij} \\ F_{ij}^a = \frac{\partial V(x_{ij})}{\partial x_{ij}} \end{cases}$  where  $v_{ij}, F_{ij}^a \in \mathbb{R}^3$  are the **input/output** vectors
- For  $V(x_{ij})$ , we take a function
  - lower-bounded
  - with a **minimum** at  $d_0$
  - becoming flat for  $d_{ij} > D$
  - growing unbounded for  $d_{ij} \rightarrow 0$



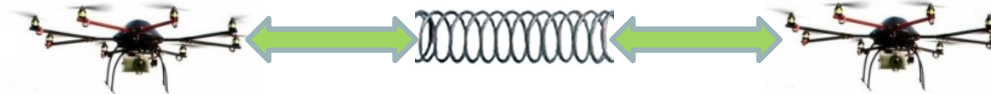
$\bar{V}$



$F_{ij}^a$

# Agent Interconnection

- Say  $i$  and  $j$  are **neighbors**, i.e.,  $\sigma_{ij}(t) = 1 \Leftrightarrow j \in \mathcal{N}_i$ , how are they **coupled** with the elastic element?



$$\begin{cases} \dot{p}_i = F_i^a + F_i^e - B_i M_i^{-1} p_i \\ v_i = \frac{\partial \mathcal{K}_i}{\partial p_i} = M_i^{-1} p_i \end{cases} \quad \begin{cases} \dot{x}_{ij} = v_{ij} \\ F_{ij}^a = \frac{\partial V(x_{ij})}{\partial x_{ij}} \end{cases} \quad \begin{cases} \dot{p}_j = F_j^a + F_j^e - B_j M_j^{-1} p_j \\ v_j = \frac{\partial \mathcal{K}_j}{\partial p_j} = M_j^{-1} p_j \end{cases}$$

- Power preserving interconnection** (assume for simplicity everything in  $\mathbb{R}$ )

$$\begin{bmatrix} F_i^a \\ F_j^a \\ v_{ij} \end{bmatrix} = \begin{bmatrix} 0 & 0 & -\sigma_{ij}(t) \\ 0 & 0 & \sigma_{ij}(t) \\ \sigma_{ij}(t) & -\sigma_{ij}(t) & 0 \end{bmatrix} \begin{bmatrix} v_i \\ v_j \\ F_{ij}^a \end{bmatrix}$$

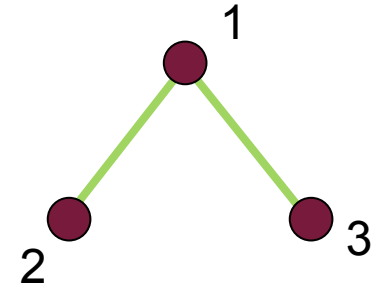
- Motivation:
 

<p><b>when neighbors</b> (<math>\sigma_{ij} = 1</math>)</p> <p><math>v_{ij} = \dot{x}_i - \dot{x}_j = v_i - v_j</math></p> <p><math>F_i^a = -F_{ij}^a</math></p> <p><math>F_j^a = F_{ij}^a = -F_{ji}^a</math></p>	<p><b>when non-neighbors</b> (<math>\sigma_{ij} = 0</math>)</p> <p><math>v_{ij} = 0</math></p> <p><math>F_i^a = 0</math></p> <p><math>F_j^a = 0</math></p>
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# Agent Interconnection

- Note: for  $N$  agents, there exist  $N(N - 1)/2$  elastic elements (all the possible edges)

- Let us analyze the case of **3 agents** with this interaction graph (**3 agents** and a total of **3 elastic elements**)



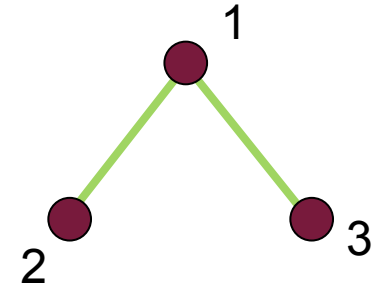
$$\begin{bmatrix} F_1^a \\ F_2^a \\ F_3^a \\ v_{12} \\ v_{13} \\ v_{23} \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & -1 & -1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & -1 & 0 & 0 & 0 & 0 \\ 1 & 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ F_{12}^a \\ F_{13}^a \\ F_{23}^a \end{bmatrix}$$

Missing edge "23"

# Agent Interconnection

- What is the highlighted matrix?

$$\begin{bmatrix} F_1^a \\ F_2^a \\ F_3^a \\ v_{12} \\ v_{13} \\ v_{23} \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & -1 & -1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & -1 & 0 & 0 & 0 & 0 \\ 1 & 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ F_{12}^a \\ F_{13}^a \\ F_{23}^a \end{bmatrix}$$



- Let us call it  $E_{\mathcal{G}} \in \mathbb{R}^{N \times N(N-1)/2}$ . This is (**almost**) the **Incidence matrix** of graph  $\mathcal{G}$ 
  - labeling** and **orientation** induced by the entries  $(v_{12}, v_{13}, v_{23})$
  - however, also accounts (with **zero columns**) for all the **missing edges**

$$\begin{bmatrix} F_1^a \\ F_2^a \\ F_3^a \\ v_{12} \\ v_{13} \\ v_{23} \end{bmatrix} = \begin{bmatrix} 0 & E_{\mathcal{G}} \\ -E_{\mathcal{G}}^T & 0 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ F_{12}^a \\ F_{13}^a \\ F_{23}^a \end{bmatrix}$$



# Agent Interconnection

- Note that  $F_i^a = \sum_{j \in \mathcal{N}_i} e_{ij} F_{ij}^a := \sum_{j \in \mathcal{N}_i} e_{ij} \frac{\partial \bar{V}}{\partial d_{ij}} \frac{\partial d_{ij}}{\partial x_{ij}}$
- Therefore, the **coupling Force**  $F_i^a$  for agent  $i$  can be computed in a **decentralized way**
  - Need to know only  $x_i$  and  $x_j$ ,  $j \in \mathcal{N}_i$
- Let us now generalize for  $N$  agents
- Let  $x = (x_{12}^T, \dots, x_{1N}^T, x_{23}^T, \dots, x_{2N}^T, \dots, x_{N-1N}^T)^T \in \mathbb{R}^{\frac{3N(N-1)}{2}}$  collect **all the elastic element states** (edges), and implicitly defining an orientation for the graph  $\mathcal{G}$  (**labeling** and **orientation** given by the entries in  $x$ )
- Let  $p = (p_1^T, \dots, p_N^T)^T \in \mathbb{R}^{3N}$  collect all the **agent states (momenta)**
- Let  $B = \text{diag}(B_i) \in \mathbb{R}^{3N \times 3N}$  collect all the **damping terms**
- Let  $H = \sum_{i=1}^N \mathcal{K}_i + \sum_{i=1}^{N-1} \sum_{j=i+1}^N V(x_{ij})$  be the **Total Energy (Hamiltonian)**

# Agent Interconnection

- The overall group of **interconnected agents** becomes the **PHS**

$$\begin{cases} \begin{pmatrix} \dot{p} \\ \dot{x} \end{pmatrix} = \left[ \begin{pmatrix} 0 & E(t) \\ -E^T(t) & 0 \end{pmatrix} - \begin{pmatrix} B & 0 \\ 0 & 0 \end{pmatrix} \right] \begin{pmatrix} \frac{\partial H}{\partial p} \\ \frac{\partial H}{\partial x} \end{pmatrix} + GF^e \\ v = G^T \begin{pmatrix} \frac{\partial H}{\partial p} \\ \frac{\partial H}{\partial x} \end{pmatrix} \end{cases}$$

- Here,  $G = ((I_N \otimes I_3)^T \quad 0^T)^T$  and  $E(t) = E_{\mathcal{G}}(t) \otimes I_3$
- The symbol  $\otimes$  denotes the **Kronecker product** among matrixes

$$A \otimes B = \begin{bmatrix} a_{11}B & \dots & a_{1N}B \\ \vdots & \ddots & \vdots \\ a_{N1}B & \dots & a_{NN}B \end{bmatrix}$$

- And with  $F^e = (F_1^{eT} \dots F_N^{eT})^T \in \mathbb{R}^{3N}$  being the **input** and  $v = (v_1^T \dots v_N^T) \in \mathbb{R}^{3N}$  the **output** vectors

# Agent Interconnection

- The **PHS** group of agents

$$\begin{cases} \begin{pmatrix} \dot{p} \\ \dot{x} \end{pmatrix} = \left[ \begin{pmatrix} 0 & E(t) \\ -E^T(t) & 0 \end{pmatrix} - \begin{pmatrix} B & 0 \\ 0 & 0 \end{pmatrix} \right] \begin{pmatrix} \frac{\partial H}{\partial p} \\ \frac{\partial H}{\partial x} \end{pmatrix} + GF^e \\ v = G^T \begin{pmatrix} \frac{\partial H}{\partial p} \\ \frac{\partial H}{\partial x} \end{pmatrix} \end{cases}$$

has then an **external port**  $(v, F^e)$  where  $F^e = (F_1^{eT} \dots F_N^{eT})^T \in \mathbb{R}^{3N}$  and

$$v = (v_1^T \dots v_N^T) \in \mathbb{R}^{3N}$$

$$\begin{cases} \dot{p}_i = F_i^a + F_i^e - B_i M_i^{-1} p_i \\ v_i = \frac{\partial \mathcal{K}_i}{\partial p_i} = M_i^{-1} p_i \end{cases}$$

- The port  $(v, F^e)$  is the one interacting with the **external world** (obstacles, external commands)
- Let us then study the **passivity** of the group w.r.t. the port  $(v, F^e)$

# Passivity of the Group

- Suppose for now a **fixed topology** for the graph, i.e.,  $E(t) = E = \text{const}$
- Since  $H$  is **lower bounded**, the group of agents is **passive** w.r.t. its **external port**

$$\dot{H} = -\frac{\partial^T H}{\partial p} B \frac{\partial H}{\partial p} + v^T F^e \leq v^T F^e$$

- Does this automatically extend to the **general case**  $E(t)$ ?
- Consider first the case of a **split**  $\sigma_{ij} = 1 \rightarrow \sigma_{ij} = 0$
- The edge  $(i, j)$  is lost and the **Incidence matrix** is updated accordingly  $E \rightarrow E'$
- The group dynamics becomes

$$\begin{cases} \begin{pmatrix} \dot{p} \\ \dot{x} \end{pmatrix} = \left[ \begin{pmatrix} 0 & E' \\ -E'^T & 0 \end{pmatrix} - \begin{pmatrix} B & 0 \\ 0 & 0 \end{pmatrix} \right] \begin{pmatrix} \frac{\partial H}{\partial p} \\ \frac{\partial H}{\partial x} \end{pmatrix} + G F^e \\ v = G^T \begin{pmatrix} \frac{\partial H}{\partial p} \\ \frac{\partial H}{\partial x} \end{pmatrix} \end{cases}$$

# Passivity of the Group

- Since  $E'$  appears in a **skew-symmetric matrix**, overall **passivity** is preserved

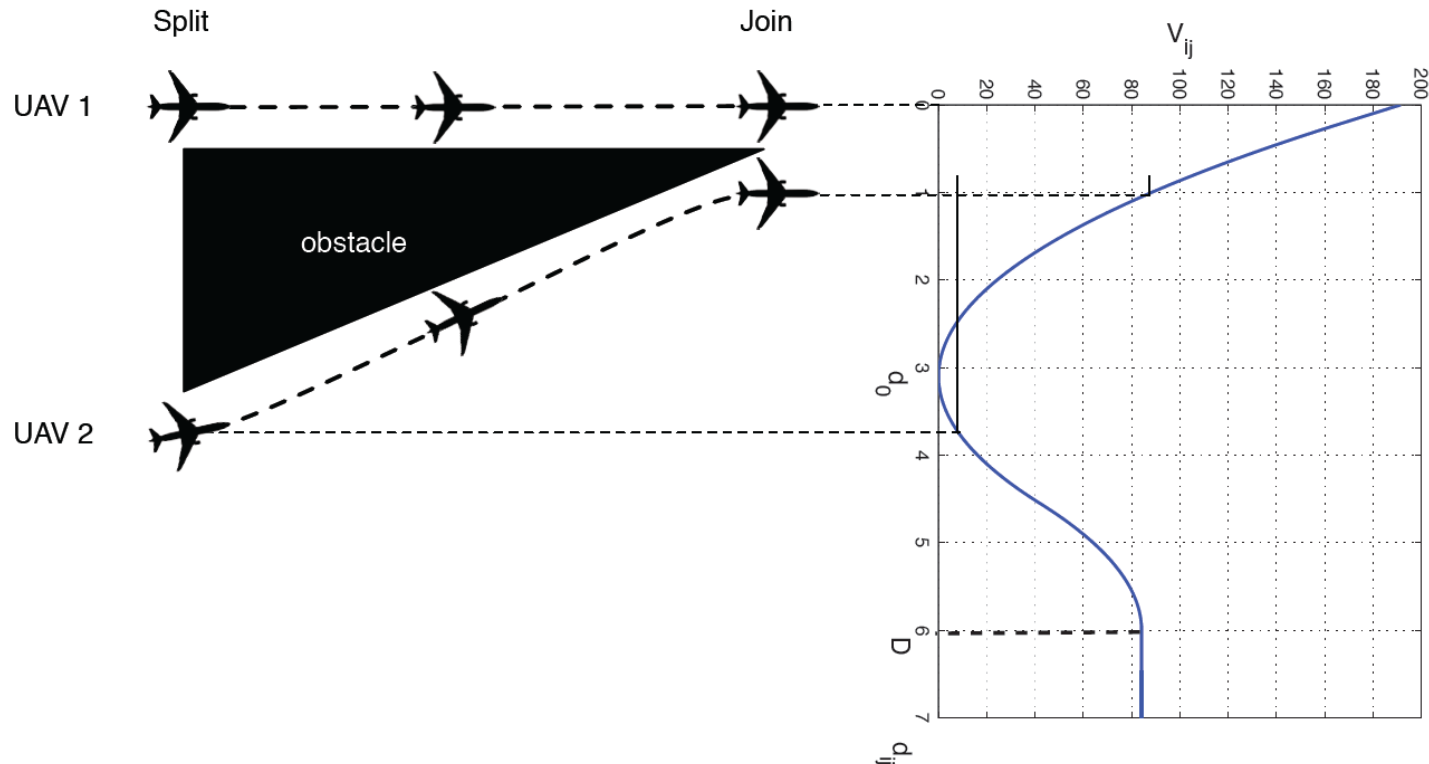
$$\dot{H} = -\frac{\partial^T H}{\partial p} B \frac{\partial H}{\partial p} + v^T F^e \leq v^T F^e$$

- Then, **exactly the same argument** holds for the join case  $\sigma_{ij} = 0 \rightarrow \sigma_{ij} = 1$
- Unfortunately, it doesn't!!!
- During a **join**, the Incidence matrix is updated as before  $E \rightarrow E'$
- BUT **this is not** the only action needed to join
- At the join, the **state** of the elastic element must be **reset** to the **actual relative position** of agents  $i$  and  $j$ 

$x_{ij} \leftarrow x_i - x_j$
- This action, in general, costs extra energy! (thus, can **violate passivity**)

# Passivity of the Group

- Consider this situation (**visibility** and **interdistance** determine neighboring)



- Because of **different interdistances** at the **split** and **join** decisions, it is  $V_{\text{join}} > V_{\text{split}}$
- A **naïve join** would inject extra energy into the slave-side  $\Delta V = V_{\text{join}} - V_{\text{split}} > 0$

# Passivity of the Group

- How to still implement a join procedure? How to **passify it**?
- If some  $\Delta V = V_{\text{join}} - V_{\text{split}} > 0$  is needed, this must be **drawn** from **energy sources** already present in the agent group
  - Passivity = no internal production of extra energy
- Can we find **some internal energy storages** from which to cover for  $\Delta V$  ?
- Make use of **Energy Tanks** and Energy Transfer control
  - Store back the agent **inherent dissipation**  $D_i = p_i^T M_i^{-T} B_i M_i^{-1} p_i$
  - Exploit **Tank Energies** for **passively implement** a (otherwise non-passive) join
  - Obviously, everything still to be done in a **decentralized way**...

# Passivity of the Group

- Let us then apply the **Tank machinery**

- First, **augment** the agent state with the Tank dynamics, with  $T(x_{t_i}) = \frac{1}{2}x_{t_i}^2 \geq 0$

$$\left\{ \begin{array}{l} \dot{p}_i = F_i^a + F_i^e - B_i M_i^{-1} p_i \\ v_i = \frac{\partial \mathcal{K}_i}{\partial p_i} = M_i^{-1} p_i \end{array} \right. \quad \longrightarrow \quad \left\{ \begin{array}{l} \dot{p}_i = F_i^a + F_i^e - B_i M_i^{-1} p_i \\ \dot{x}_{t_i} = \frac{1}{x_{t_i}} D_i + w_{ij}^t \\ y = \begin{bmatrix} v_i \\ x_{t_i} \end{bmatrix} \end{array} \right.$$

- Second, endow the **elastic elements** with an **additional input**  $w_{ij}^x \in \mathbb{R}^3$  for exchanging energy with the Tanks

$$\left\{ \begin{array}{l} \dot{x}_{ij} = v_{ij} \\ F_{ij}^a = \frac{\partial V(x_{ij})}{x_{ij}} \end{array} \right. \quad \longrightarrow \quad \left\{ \begin{array}{l} \dot{x}_{ij} = v_{ij} + w_{ij}^x \\ F_{ij}^a = \frac{\partial V(x_{ij})}{x_{ij}} \end{array} \right.$$



# Passivity of the Group

$$\left\{ \begin{array}{l} \dot{p}_i = F_i^a + F_i^e - B_i M_i^{-1} p_i \\ \dot{x}_{t_i} = \frac{1}{x_{t_i}} D_i + w_{ij}^t \\ y = \begin{bmatrix} v_i \\ x_{t_i} \end{bmatrix} \end{array} \right\} \longleftrightarrow \left\{ \begin{array}{l} \dot{x}_{ij} = v_{ij} + w_{ij}^x \\ F_{ij}^a = \frac{\partial V(x_{ij})}{x_{ij}} \end{array} \right\} \longleftrightarrow \left\{ \begin{array}{l} \dot{p}_j = F_j^a + F_j^e - B_j M_j^{-1} p_j \\ \dot{x}_{t_j} = \frac{1}{x_{t_j}} D_j + w_{ji}^t \\ y = \begin{bmatrix} v_j \\ x_{t_j} \end{bmatrix} \end{array} \right\}$$

- Exploiting the **Energy Transfer control**:
  - inputs  $w_{ij}^x$ ,  $w_{ij}^t$  and  $w_{ji}^t$  will allow for **drawing**  $\Delta V$  from the Tanks of agents  $i$  and  $j$
  - this allows **implementing the join action** (and **resetting the spring state** to the correct value  $x_{ij} \leftarrow x_i - x_j$ )

- Recall, the **Energy Transfer control** among two **PHS** was implemented by the coupling

$$\begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} 0 & -\alpha y_1(x_1) y_2^T(x_2) \\ \alpha y_2(x_2) y_1^T(x_1) & 0 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}, \quad \alpha \in \mathbb{R}$$

- Likewise, we choose

$$\begin{bmatrix} w_{ij}^x \\ w_{ij}^t \\ w_{ji}^t \end{bmatrix} = \begin{bmatrix} 0 & -\gamma_{ij} F_{ij}^a t_i & -\gamma_{ij} F_{ij}^a t_j \\ \gamma_{ij} F_{ij}^{a^T} t_i & 0 & 0 \\ \gamma_{ij} F_{ij}^{a^T} t_j & 0 & 0 \end{bmatrix} \begin{bmatrix} F_{ij}^a \\ t_i \\ t_j \end{bmatrix}, \quad \gamma_{ij} \in \mathbb{R}$$

# Passivity of the Group

- The parameter  $\gamma_{ij}$  dictates the **rate** and **direction** of Energy transfer
- A value  $\gamma_{ij} < 0$  **refills the spring energy** and draws from the two Tanks
- The machinery easily extends to **multiple connections** among **agents** and **springs**

$$\begin{cases} \dot{p}_i &= F_i^a + F_i^e - B_i M_i^{-1} p_i \\ \dot{x}_{t_i} &= \frac{1}{x_{t_i}} D_i + \sum_{j=1}^N w_{ij}^t \\ y &= \begin{bmatrix} v_i \\ x_{t_i} \end{bmatrix} \end{cases}$$

- Note that the previous interconnection can be implemented in a **decentralized way**
  - agent  $i$  needs to know  $F_{ij}^a$  and  $t_i$  (**local** and **1-hop information**)
  - $\gamma_{ij} = 0$  **by convention** if  $j \notin \mathcal{N}_i$

# Passivity of the Group

- **Strategy** for implementing a **join decision** in a passive way among agents  $(i, j)$  :
  - 1. at the **join moment**, compute  $\Delta V = V(x_i - x_j) - V(x_{ij})$
  - 2. if  $\Delta V \leq 0$ , **implement the join** (and **store  $\Delta V$  back** into the tanks  $T_i$  and  $T_j$ )
  - 3. if  $\Delta V > 0$ , **extract  $\Delta V$**  from  $T_i$  and  $T_j$
- What if  $T_i + T_j < \Delta V$  ?
- Must take a decision:
  - **Do not join** (and wait for better conditions)
  - Ask the **rest of the group** for “help”
- How to ask for “help” in a **decentralized** and **passive** way?
  - A possibility: run a **consensus** on all the **Tank Energies**
  - This **redistributes** the energies within the group
  - But **it doesn't change the total amount of energy**



# Passivity of the Group

- Additional (and last) modification to the agent dynamics

$$\begin{cases} \dot{p}_i &= F_i^a + F_i^e - B_i M_i^{-1} p_i \\ \dot{x}_{t_i} &= (1 - \beta_i) \left( \frac{1}{x_{t_i}} D_i + \sum_{j=1}^N w_{ij}^t \right) + \beta_i c_i \\ y &= \begin{bmatrix} v_i \\ x_{t_i} \end{bmatrix} \end{cases}$$

- The parameter  $\beta_i \in \{0, 1\}$  **enables/disables** the consensus mode
- During consensus ( $\beta_i = 1$ ), we want  $\dot{T}_i = - \sum_{j \in \mathcal{N}_i} (T_i - T_j)$

- This is achieved by setting  $c_i = -\frac{1}{t_i} \sum_{j \in \mathcal{N}_i} (T_i(t_i) - T_j(t_j))$

# Passivity of the Group

- Compact form of the **Passive Join procedure** (decentralized and passive)

---

## Procedure PassiveJoin

---

**Data:**  $x_i, x_j, x_{ij}^s, t_i, t_j$

```
1 Compute  $\Delta E = V(x_i - x_j) - V(x_{ij}^s)$ ;  
2 if  $\Delta E \leq 0$  then  
3    $\lfloor$  Store  $(-\Delta E)/2$  in the tank through input  $w_{ij}$ ;  
   else  
4     if  $T_i(t_i) + T_j(t_j) < \Delta E + 2\varepsilon$  then  
5       Run a consensus on the tank variables;  
6       if  $2T_i(t_i) < \Delta E + 2\varepsilon$  then  
7          $\lfloor$  Dampen until  $T(t_i) + T(t_j) \geq \Delta E + 2\varepsilon$ ;  
8      $\lfloor$  Extract  $\frac{T(t_i)}{T(t_i) + T(t_j)} \Delta E$  from the tank through input  $w_{ij}$ ;  
9 Join;
```

---

- Note: if after the consensus **still not enough energy** (line 6)
  - The agents **do not join**
  - They can switch to a **high damping mode** for more quickly refilling the Tanks

# Passivity of the Group

- By considering the **Tank dynamics** and the **PassiveJoin Procedure**, the group dynamics becomes

$$\left\{ \begin{array}{l} \begin{bmatrix} \dot{p} \\ \dot{x} \\ \dot{x}_t \end{bmatrix} = \left( \begin{bmatrix} 0 & E(t) & 0 \\ -E^T(t) & 0 & \Gamma^T \\ 0 & -\Gamma & 0 \end{bmatrix} - \begin{bmatrix} B & 0 & 0 \\ 0 & 0 & 0 \\ -(I - \beta)PB & 0 & 0 \end{bmatrix} \right) \begin{bmatrix} \frac{\partial \mathcal{H}}{\partial p} \\ \frac{\partial \mathcal{H}}{\partial x} \\ \frac{\partial \mathcal{H}}{\partial x_t} \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \beta c \end{bmatrix} + GF^e \\ v = G^T \begin{bmatrix} \frac{\partial \mathcal{H}}{\partial p} \\ \frac{\partial \mathcal{H}}{\partial x} \\ \frac{\partial \mathcal{H}}{\partial x_t} \end{bmatrix} \end{array} \right.$$

where the new **Hamiltonian** is  $\mathcal{H} = \sum_{i=1}^N \mathcal{K}_i + \sum_{i=1}^{N-1} \sum_{j=i+1}^N V(x_{ij}) + \sum_{i=1}^N T_i$  and

$\beta = \text{diag}(\beta_i)$ ,  $P = \text{diag}(\frac{1}{t_i} p_i^T M_i^{-T})$ , and matrix  $\Gamma \in \mathbb{R}^{N \times \frac{3N(N-1)}{2}}$  representing the **interconnection** between **Tanks** and **springs**

# Passivity of the Group

- Proposition: the **group dynamics** (with Tanks, Energy Transfer, Consensus, and PassiveJoin Procedure)

$$\left\{ \begin{array}{l} \begin{bmatrix} \dot{p} \\ \dot{x} \\ \dot{x}_t \end{bmatrix} = \left( \begin{bmatrix} 0 & E(t) & 0 \\ -E^T(t) & 0 & \Gamma^T \\ 0 & -\Gamma & 0 \end{bmatrix} - \begin{bmatrix} B & 0 & 0 \\ 0 & 0 & 0 \\ -(I - \beta)PB & 0 & 0 \end{bmatrix} \right) \begin{bmatrix} \frac{\partial \mathcal{H}}{\partial p} \\ \frac{\partial \mathcal{H}}{\partial x} \\ \frac{\partial \mathcal{H}}{\partial x_t} \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \beta c \end{bmatrix} + GF^e \\ v = G^T \begin{bmatrix} \frac{\partial \mathcal{H}}{\partial p} \\ \frac{\partial \mathcal{H}}{\partial x} \\ \frac{\partial \mathcal{H}}{\partial x_t} \end{bmatrix} \end{array} \right.$$

is still **passive**  $\dot{\mathcal{H}} \leq v^T F^e$

- Proof: left as exercise

# Passivity of the Group

- Additional remarks:
- We can always enforce a **limiting strategy** for the **Tank refilling action** by means of a parameter  $\alpha_i \in \{0, 1\}$

$$\begin{cases} \dot{p}_i &= F_i^a + F_i^e - B_i M_i^{-1} p_i \\ \dot{x}_{t_i} &= \alpha_i \frac{1}{x_{t_i}} D_i + \sum_{j=1}^N w_{ij}^t \\ y &= \begin{bmatrix} v_i \\ x_{t_i} \end{bmatrix} \end{cases}$$

such that  $\alpha_i = \begin{cases} 0, & \text{if } T_i \geq \bar{T}_i \\ 1, & \text{if } T_i < \bar{T}_i \end{cases}$  where  $\bar{T}_i$  is a **suitable upper bound** for the Tank energy level

- This way, we can avoid a **too large accumulation** and prevent **practical non-passive** behaviors over short periods of time



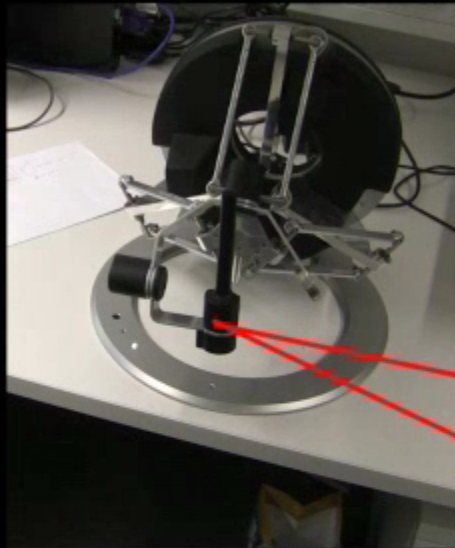
# Steering the UAV formation

- Consider **one leader**, and split its external force as  $F_l^e = F_s + F_l^{\text{env}}$
- Assume the leader must track a given velocity command  $r_M \in \mathbb{R}^3$
- This can be achieved by adding this “force” to the leader  $F_s = b_T(r_M - v_l)$  where  $v_l$  is the **leader velocity**
- Essentially: proportional controller on the velocity error  $r_M - v_l$

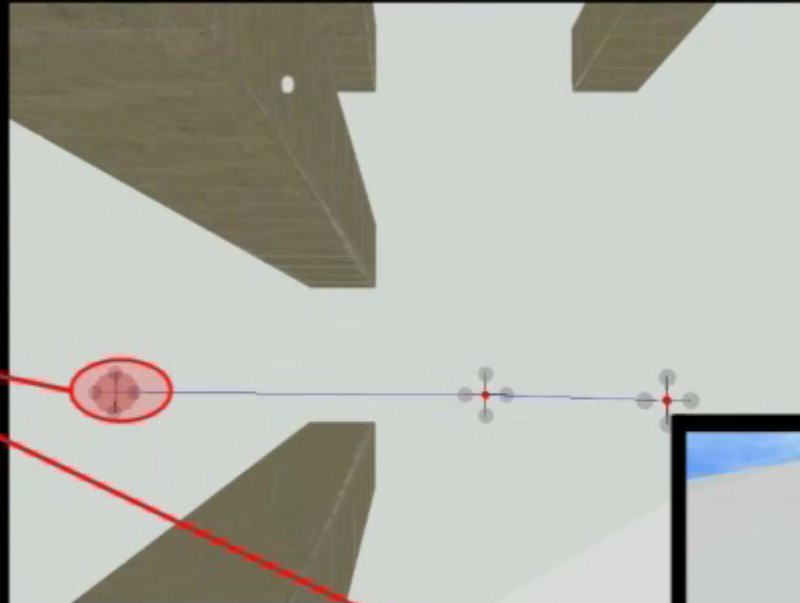
# Steering the UAV formation

**Master**

**Decentralized Multi-Robot Slave System**



*Force Feedback Device*

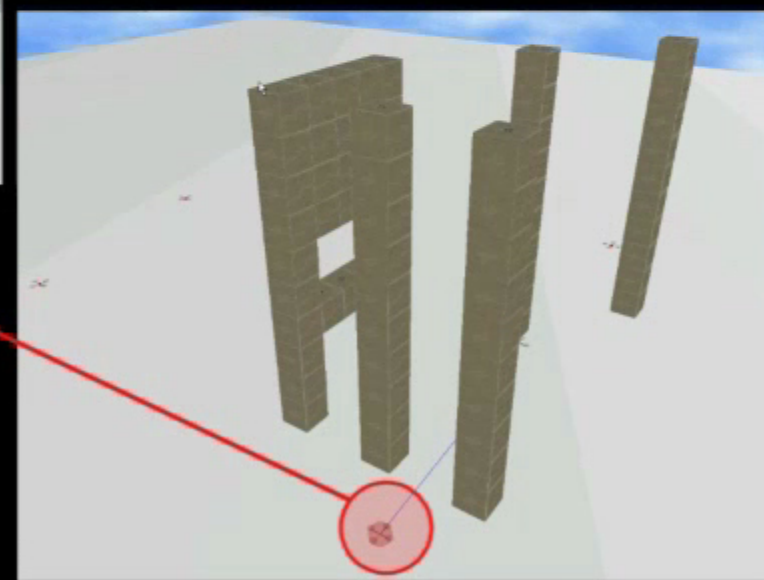


*Evolution of Tank Energies*

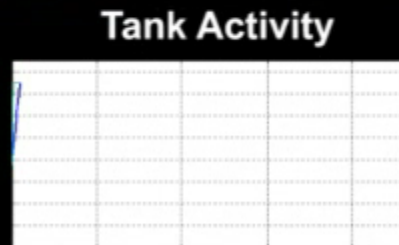
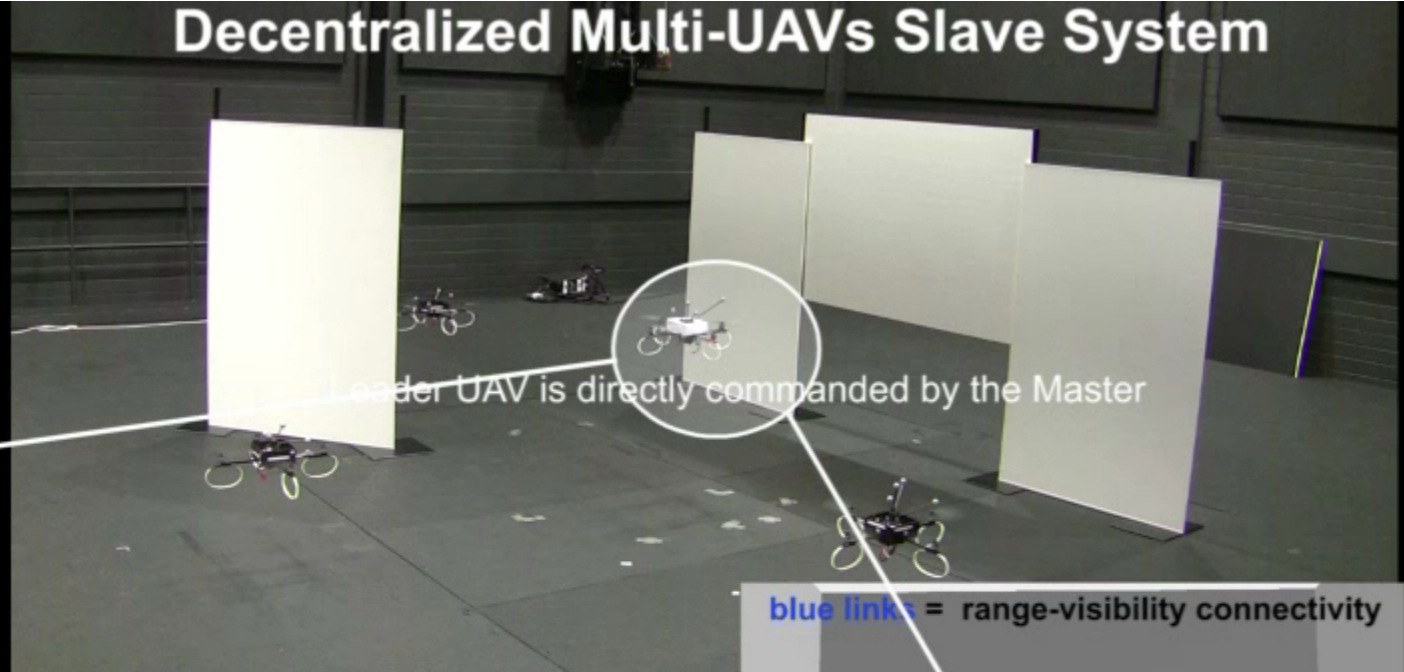
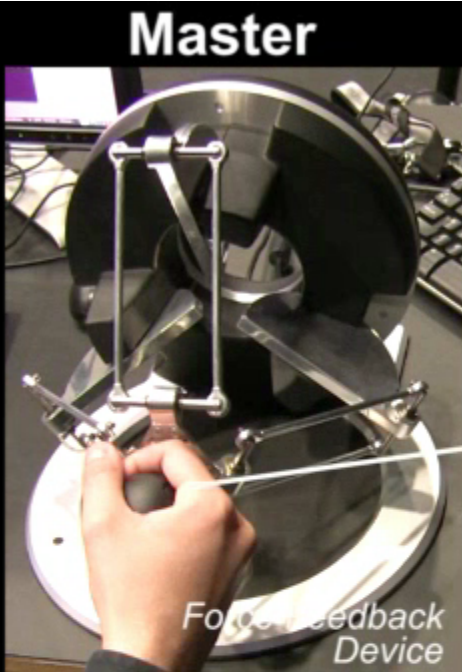
**The leader UAV is directly controlled  
by the Master**

**Bilateral Teleoperation of Groups of Mobile Robots  
with Time-Varying Topology**

Antonio Franchi, Cristian Secchi, Hyoung Il Son, Heinrich H. Bühlhoff,  
Paolo Robuffo Giordano

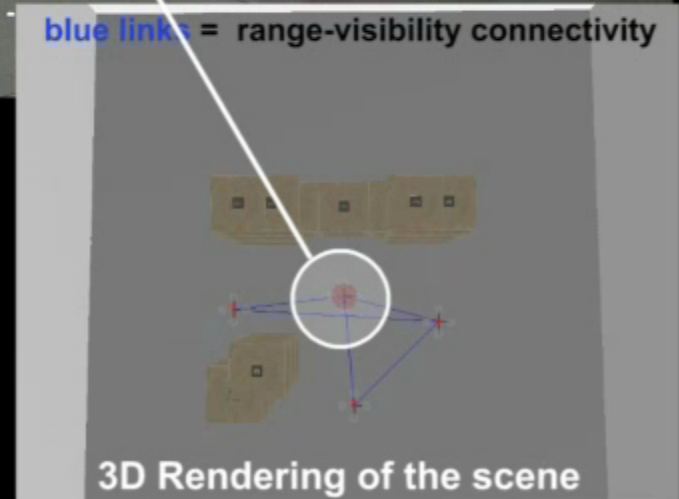


# Steering the UAV formation

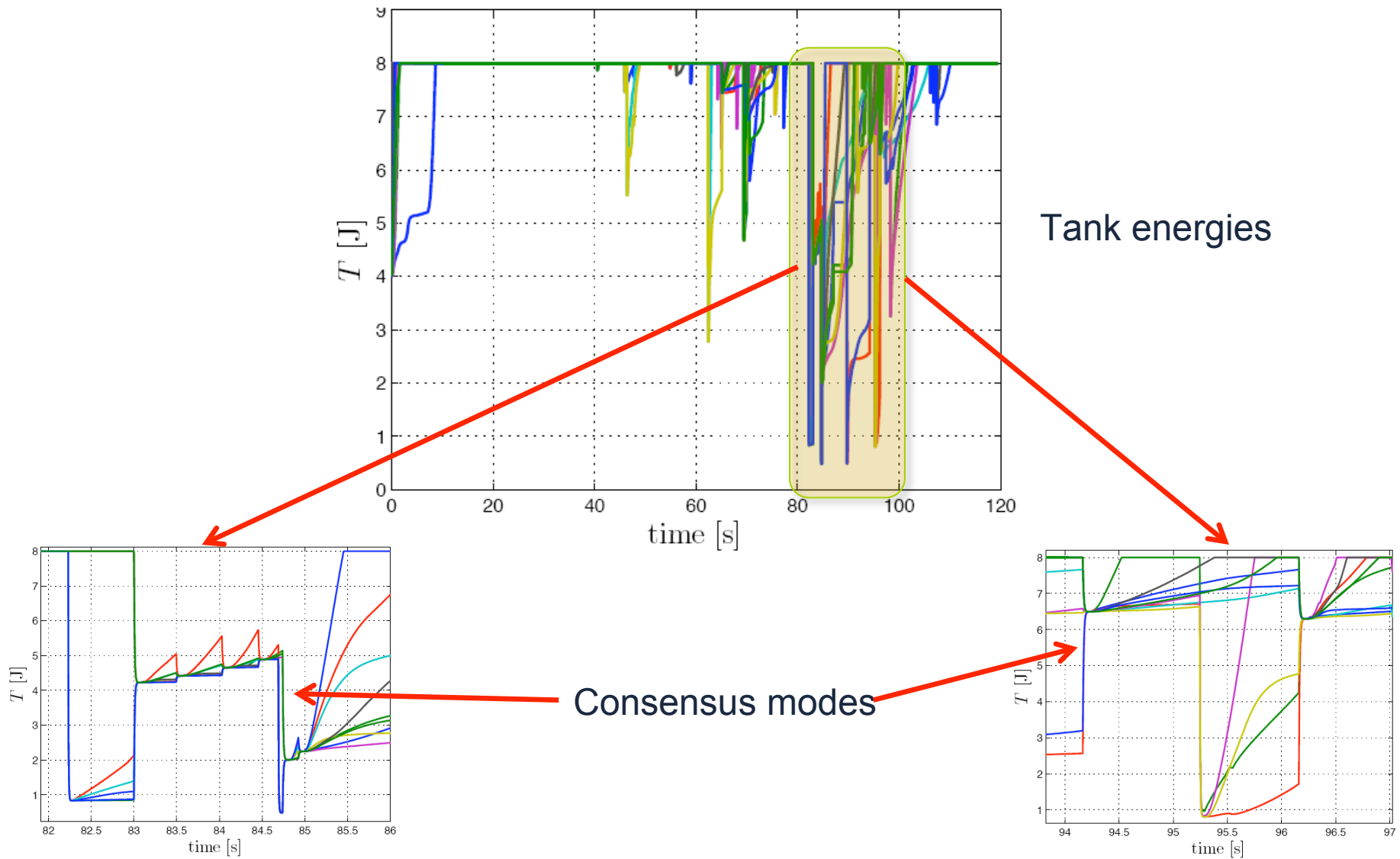


# A Passivity-Based Decentralized approach for the Bilateral Teleoperation of a Group of UAVs with Switching Topology

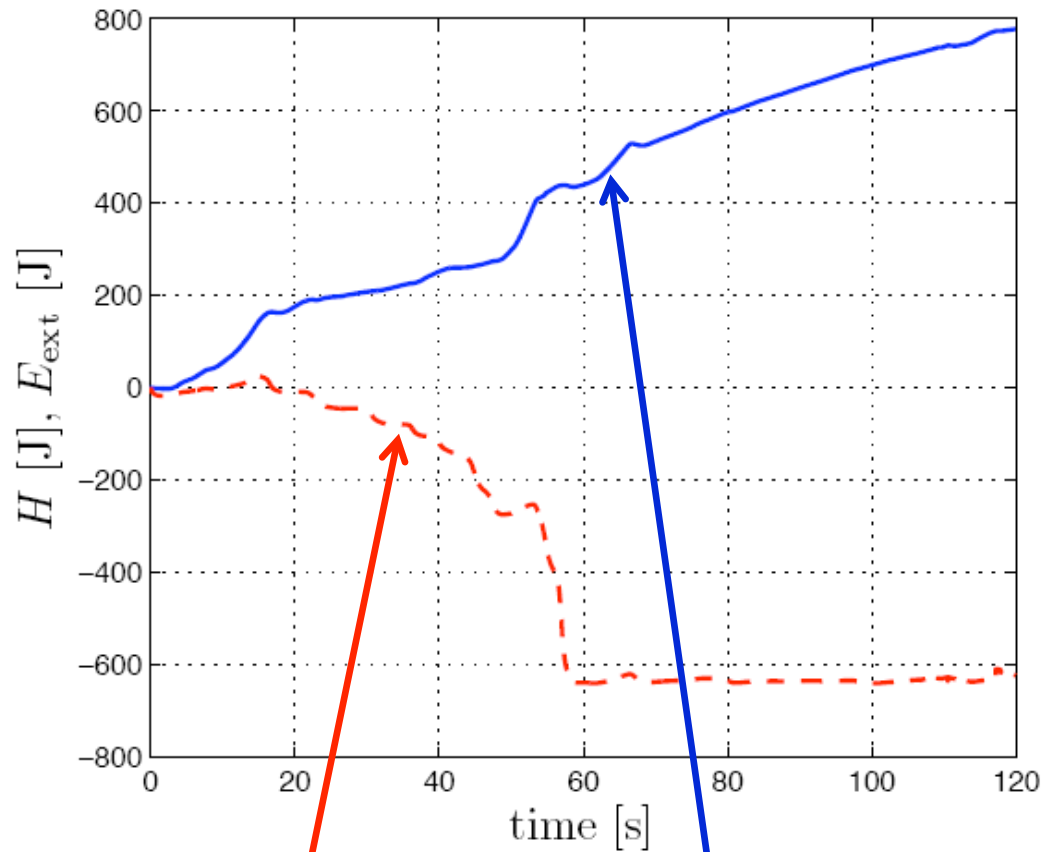
Antonio Franchi, Paolo Robuffo Giordano, Cristian Secchi,  
Hyoung il Son, Heinrich H. Bühlhoff



# Steering the UAV formation



# Steering the UAV formation



Slave-side Passivity condition

$$\mathcal{H}(t) - \mathcal{H}(t_0) \leq \int_{t_0}^t v^T(\tau) F^e(\tau) d\tau$$

(Integral version of  $\dot{\mathcal{H}} \leq v^T F^e$ )

# Velocity Synchronization

- Assume a **constant velocity command** for the leader  $r_M = \text{const}$
- Do the agents, at **steady-state**, **synchronize** with this velocity command?

$$v_i \rightarrow r_M, \quad \forall i ?$$

- We must characterize the **steady-state** of the system (if it exists)
- Assumptions for the **steady-state**:
  - 1)  $F_i^{\text{env}} = 0, \quad \forall i = 1, \dots, N$  (**no environmental forces - no close obstacles**)
  - 2) Tanks are **full** to  $\bar{T}_i$  and  $\Gamma = 0$  (**no joins**, **no energy exchanges** with elastic elements)
  - 3)  $\mathcal{G}$  is **connected** (can always reduce to the **connected component of the leader**)
- Also assume (w.l.o.g.) that the leader is agent 1
  - For the **leader**,  $F_1^e = F_s = b_T(r_M - v_1)$
  - For **all the others**,  $F_i^e = F_i^{\text{env}} = 0$  (because of Assumption 1)

# Velocity Synchronization

- Step 1: with  $r_M = \text{const}$  and Assumptions 1), 2), 3), prove **existence of a steady-state**
- It can be proven that **a steady-state exists** such that  $(\dot{p}, \dot{x}, \dot{t}) = (0, 0, 0)$ 
  - follows from “**exosystem**”-like arguments + **output strictly passivity** of the slave-side (see, e.g., Isidori’s book Nonlinear Control Systems)
- At **steady-state**:
  - **Velocities stay constant** ( $\dot{p} = \dot{v} = 0$ ) (assuming **constant mass** for the agents)
  - Spring lengths (**relative positions**) stay constant ( $\dot{x} = 0$ )
  - **Tank energies** stay constant ( $\dot{t} = 0$ ). This follows from Assumption 2)
- To which **steady-state velocity** do the agents converge? Is it  $v_i = r_M = \text{const}$  for all of them?

# Velocity Synchronization

- Under these assumptions, and splitting  $F_s$  into the **two contributions**  $b_T r_M$  and  $-b_T v_1$ , one can rewrite the agent group dynamics as

$$\begin{pmatrix} \dot{p} \\ \dot{x} \\ \dot{t} \end{pmatrix} = \begin{pmatrix} -B' & E & 0 \\ -E^T & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} \frac{\partial \mathcal{H}}{\partial p} \\ \frac{\partial \mathcal{H}}{\partial x} \\ \frac{\partial \mathcal{H}}{\partial t} \end{pmatrix} + u$$

where  $B' = \text{diag}(B'_i)$ ,  $B'_1 = B_1 + b_T I_3$ ,  $B'_i = B_i$  and  $u = (b_T r_M^T \ 0 \dots 0)^T \in \mathbb{R}^{3N}$

- And then impose the **steady-state condition**  $(\dot{p}, \dot{x}, \dot{t}) = (0, 0, 0)$

- The **first “row”** becomes  $B' \frac{\partial \mathcal{H}}{\partial p} - E \frac{\partial \mathcal{H}}{\partial x} = u$

- The **second “row”** becomes  $E^T \frac{\partial \mathcal{H}}{\partial p} = 0$



# Velocity Synchronization

- Two conditions:  $B' \frac{\partial \mathcal{H}}{\partial p} - E \frac{\partial \mathcal{H}}{\partial x} = u$  and  $E^T \frac{\partial \mathcal{H}}{\partial p} = 0$
- We **know** that, for connected graphs,  $\ker E^T = \mathbf{1}_{N_3}$  where  $\mathbf{1}_{N_3} = \mathbf{1}_N \otimes I_3$
- Therefore,  $\frac{\partial \mathcal{H}}{\partial p} = \mathbf{1}_{N_3} v_{ss}$  for **some**  $v_{ss} \in \mathbb{R}^3$ . All the agents have the **same velocity**
- By plugging this result into the **first condition**, we get  $B' \mathbf{1}_{N_3} v_{ss} - E \frac{\partial \mathcal{H}}{\partial x} = u$
- **Pre-multiply** both sides by  $\mathbf{1}_{N_3}^T$  to get  $\mathbf{1}_{N_3}^T B' \mathbf{1}_{N_3} v_{ss} = \mathbf{1}_{N_3}^T u = b_T r_M$
- This finally results into the sought value  $v_{ss} = (\mathbf{1}_{N_3}^T B' \mathbf{1}_{N_3})^{-1} b_T r_M$

# Velocity Synchronization

- Conclusions: at **steady-state** (Assumptions 1), 2), 3) and  $r_M = \text{const}$ ), all the agent velocities reach

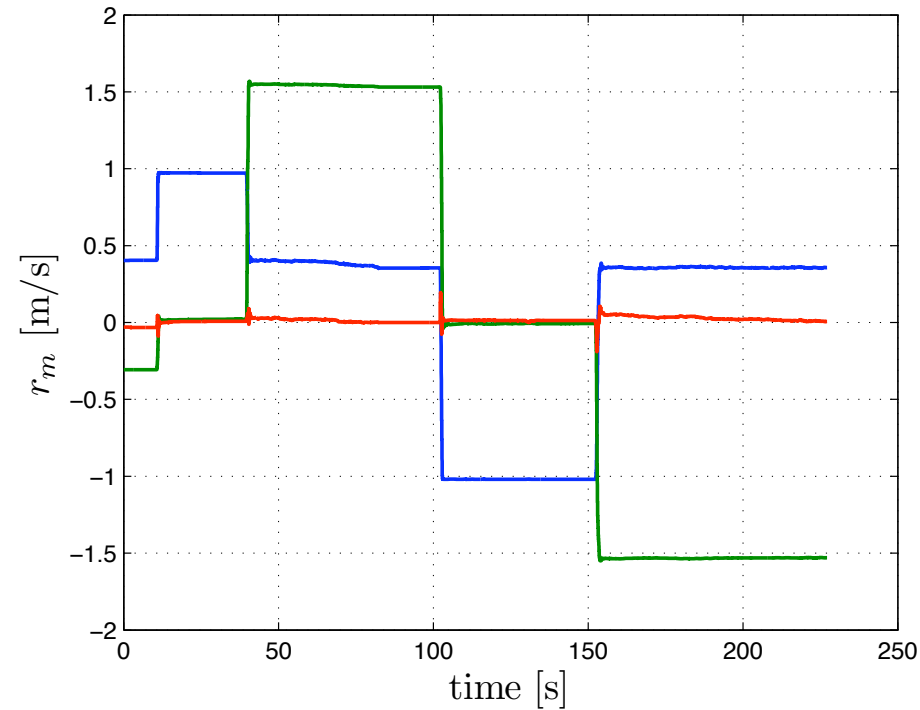
$$v_i \rightarrow v_{ss} = (\mathbf{1}_{N_3}^T B' \mathbf{1}_{N_3})^{-1} b_T r_M$$

- One can check that  $\|v_{ss}\| < \|r_M\|$
- For instance, for **“scalar”** damping terms  $B_i = b_i I_3$  this reduces to

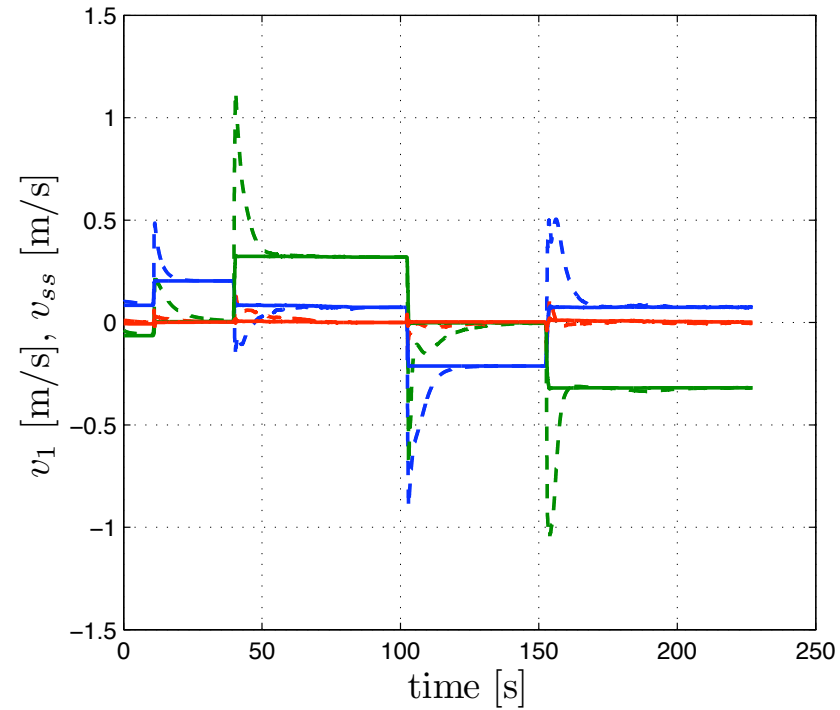
$$v_{ss} = \frac{b_T r_M}{b_T + \sum b_i}$$

- The agents always **travel “slower”** than the commanded  $r_M$
- Perfect synchronization only if  $b_i = 0$  (**no damping** on any agent!)

# Velocity Synchronization

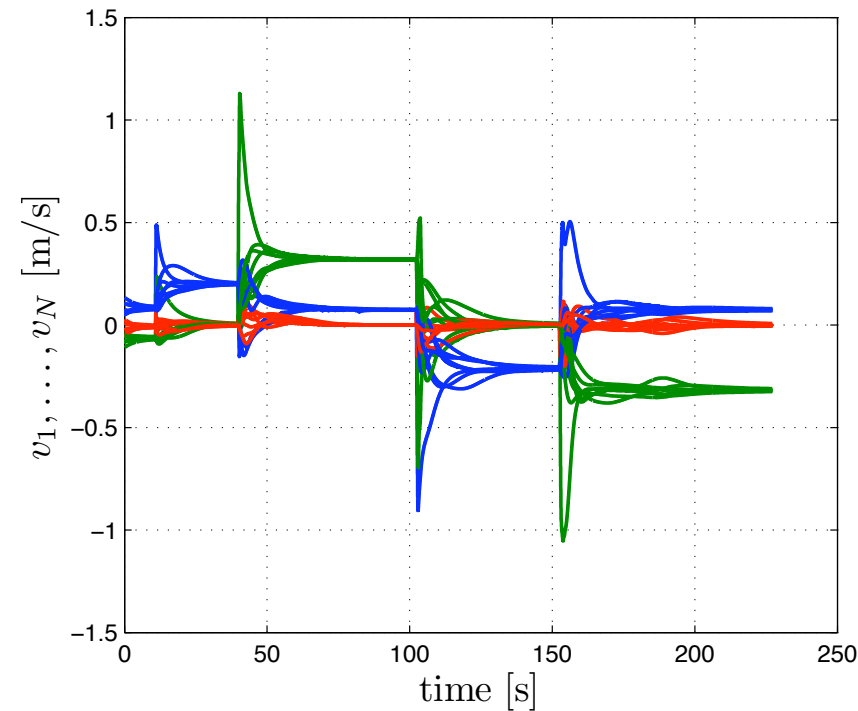


Leader velocity command  $r_M$

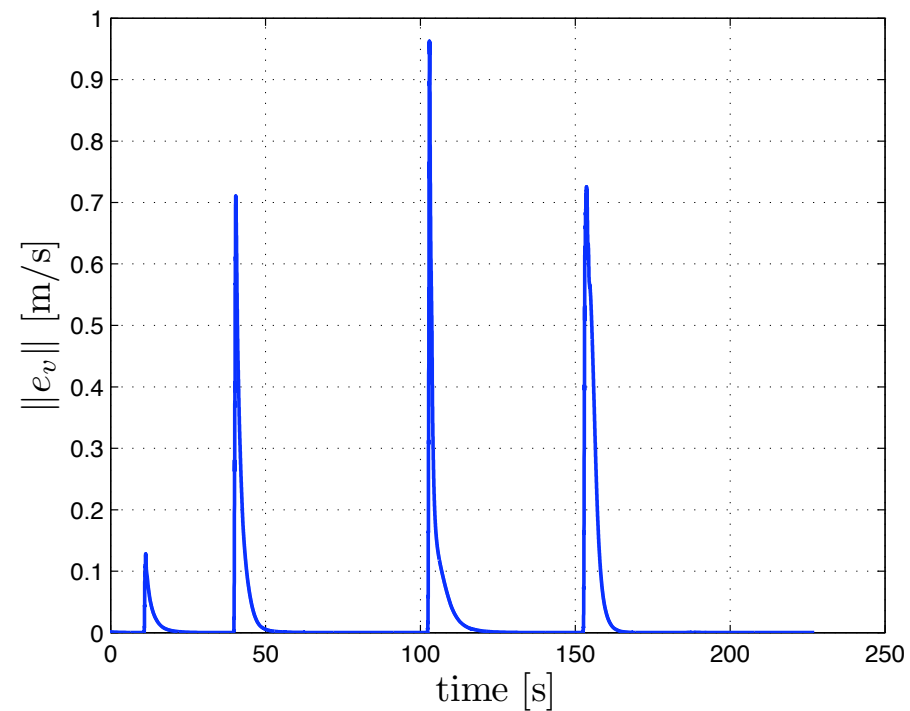


Leader vel.  $v_1$  vs. predicted  $v_{ss}$

# Velocity Synchronization



All agent velocities



Norm of velocity synchronization error

$$\|e_v\| = \|v - \mathbf{1}_{N_3} v_{ss}\|$$

# Velocity Synchronization

- How to **synchronize velocities** with  $r_M$  (at **steady-state**)?
- The **damping terms**  $B_i$  are
  - good for **stabilization** and **Tank refill**
  - bad for **vel. synchronization**, as they “slow down” the agents....
  - ....it seems they should be “**switched off**”
- Must modify the agent dynamics: consider

$$\left\{ \begin{array}{l} \dot{p}_i = F_i^a + F_i^e - B_i M_i^{-1} p_i \\ \dot{x}_{t_i} = \frac{1}{x_{t_i}} D_i + \sum_{j=1}^N w_{ij}^t \\ y = \begin{bmatrix} v_i \\ x_{t_i} \end{bmatrix} \end{array} \right. \quad \longrightarrow \quad \left\{ \begin{array}{l} \dot{p}_i = F_i^a + F_i^e + F_i^s + F_i^d \\ \dot{x}_{t_i} = \frac{1}{x_{t_i}} D_i + \sum_{j=1}^N w_{ij}^t \\ y = \begin{bmatrix} v_i \\ x_{t_i} \end{bmatrix} \end{array} \right.$$

where  $F_i^d = -B_i(t_i)M_i^{-1}p_i$  is the “**damping**” force, but with a **variable damping term**

$$B_i(t_i) = \begin{cases} 0 & \text{if } T(t_i) = \bar{T}_i \\ \bar{B}_i & \text{if } T(t_i) < \bar{T}_i \end{cases}$$

# Velocity Synchronization

- The damping  $B_i$  is now **active** only **when needed to refill** the Tank  $T_i$

$$\begin{cases} \dot{p}_i &= F_i^a + F_i^e + F_i^s + F_i^d \\ \dot{x}_{t_i} &= \frac{1}{x_{t_i}} D_i + \sum_{j=1}^N w_{ij}^t \\ y &= \begin{bmatrix} v_i \\ x_{t_i} \end{bmatrix} \end{cases}$$

- The additional (**synchronization**) force  $F_i^s$  is designed as  $F_i^s = -b \sum_{j \in \mathcal{N}_i} (v_i - v_j)$  (consensus among velocities)

- The group dynamics takes the form

$$\begin{cases} \begin{pmatrix} \dot{p} \\ \dot{x} \\ \dot{t} \end{pmatrix} = \left[ \begin{pmatrix} 0 & E & 0 \\ -E^T & 0 & \Gamma^T \\ 0 & -\Gamma & 0 \end{pmatrix} - \begin{pmatrix} \mathcal{L} + B & 0 & 0 \\ 0 & 0 & 0 \\ -PB & 0 & 0 \end{pmatrix} \right] \nabla \mathcal{H} + GF^e \\ v = G^T \nabla \mathcal{H} \end{cases}$$

# Velocity Synchronization

- Matrix  $\mathcal{L} = bL \otimes I_3$  where  $L$  is the **Laplacian** of the Graph  $\mathcal{G}$

$$\begin{cases} \begin{pmatrix} \dot{p} \\ \dot{x} \\ \dot{t} \end{pmatrix} = \left[ \begin{pmatrix} 0 & E & 0 \\ -E^T & 0 & \Gamma^T \\ 0 & -\Gamma & 0 \end{pmatrix} - \begin{pmatrix} \mathcal{L} + B & 0 & 0 \\ 0 & 0 & 0 \\ -PB & 0 & 0 \end{pmatrix} \right] \nabla \mathcal{H} + GF^e \\ v = G^T \nabla \mathcal{H} \end{cases}$$

- Exercise: **prove that the system is passive**

$$\dot{\mathcal{H}} = -\frac{\partial^T \mathcal{H}}{\partial p} \mathcal{L} \frac{\partial \mathcal{H}}{\partial p} + v^T F^e \leq v^T F^e$$

- What can be said about the **steady-state regime**?

# Velocity Synchronization

- Assumptions (analogously to before):
  - 1)  $F_i^{\text{env}} = 0$ ,  $\forall i = 1, \dots, N$  (no external forces - no close obstacles)
  - 2)  $B_i(t_i) = 0$  and  $\Gamma = 0$  (tanks full and no energy exchange with elastic elements)
  - 3)  $\mathcal{G}$  is **connected**

- Then, at **steady-state**:
  - 1)  $v_i \rightarrow r_M = \text{const}$  (all agents **synchronize** with the commanded velocity)
  - 2)  $\dot{x} = 0$  (all **spring lengths/relative positions** stay constant)

- Proof: apply the **change of coordinates**  $(p, x, t) \rightarrow (\tilde{p}, x, t)$  where  $\tilde{p}_i = p_i - M_i r_M$
- The quantity  $\tilde{p}_i$  is the “momentum (velocity) synchronization error”

- New “energy”  $\tilde{\mathcal{K}}_i = \frac{1}{2} \tilde{p}_i^T M_i^{-1} \tilde{p}_i$ ,  $\tilde{H} = \sum_{i=1}^N \tilde{\mathcal{K}}_i + \sum_{i=1}^{N-1} \sum_{j=i+1}^N V(x_{ij}) + \sum_{i=1}^N T_i$



# Velocity Synchronization

- What is the dynamics of  $\tilde{p}$  ?  $\dot{\tilde{p}} = \dot{p} = E \frac{\partial \mathcal{H}}{\partial x} - (\mathcal{L} + B) \frac{\partial \mathcal{H}}{\partial p} + GF^e$
- **Facts:**
  - 1)  $\frac{\partial \mathcal{H}}{\partial x} = \frac{\partial \tilde{\mathcal{H}}}{\partial x}$  and  $\frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}} = v - \mathbf{1}_{N_3} r_M = \frac{\partial \mathcal{H}}{\partial p} - \mathbf{1}_{N_3} r_M$
  - 2)  $\mathcal{L} \frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}} = \mathcal{L} \frac{\partial \mathcal{H}}{\partial p}$  and  $E^T \frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}} = E^T \frac{\partial \mathcal{H}}{\partial p}$
  - 3)  $B = 0$  and  $\Gamma = 0$  (assumption 2))
- Then, the **group dynamics** can be rewritten in terms of new coordinates and new energy function

$$\dot{\tilde{p}} = E \frac{\partial \tilde{\mathcal{H}}}{\partial x} - \mathcal{L} \frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}} + GF^e$$

$$\dot{x} = -E^T \frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}}$$

# Velocity Synchronization

- New dynamics

$$\begin{cases} \begin{pmatrix} \ddot{\tilde{p}} \\ \dot{\tilde{x}} \\ \dot{\tilde{t}} \end{pmatrix} = \left[ \begin{pmatrix} 0 & E & 0 \\ -E^T & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} - \begin{pmatrix} \mathcal{L} & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \right] \nabla \tilde{H} + GF^e \\ v = G^T \nabla \tilde{H} \end{cases}$$

- Let us study the **asymptotic stability**:  $\dot{\tilde{H}} = -\frac{\partial^T \tilde{\mathcal{H}}}{\partial \tilde{p}} \mathcal{L} \frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}} + \frac{\partial^T \tilde{\mathcal{H}}}{\partial \tilde{p}} F^e$
- By using Assumption 1) and the expression of  $F_s = b_T(r_M - v_1) = -b_T \frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}_1}$

we obtain  $\dot{\tilde{\mathcal{H}}} = -\frac{\partial^T \tilde{\mathcal{H}}}{\partial \tilde{p}} \mathcal{L} \frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}} - \frac{\partial^T \tilde{\mathcal{H}}}{\partial \tilde{p}_1} b_T \frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}_1} \leq 0$

- Energy function **non-increasing** -> system trajectories are **bounded**

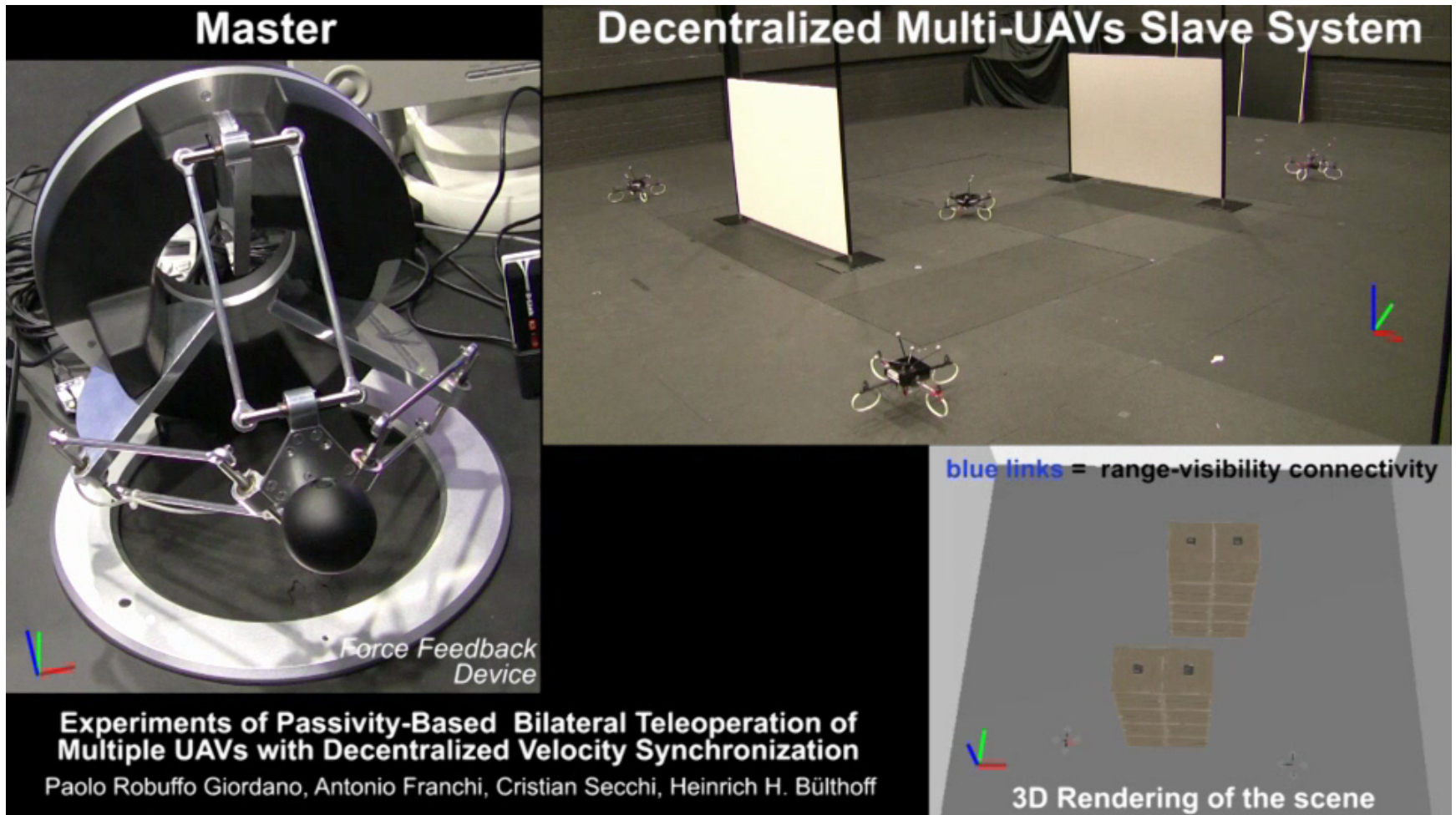
# Velocity Synchronization

$$\dot{\tilde{\mathcal{H}}} = -\frac{\partial^T \tilde{\mathcal{H}}}{\partial \tilde{p}} \mathcal{L} \frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}} - \frac{\partial^T \tilde{\mathcal{H}}}{\partial \tilde{p}_1} b_T \frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}_1} \leq 0$$

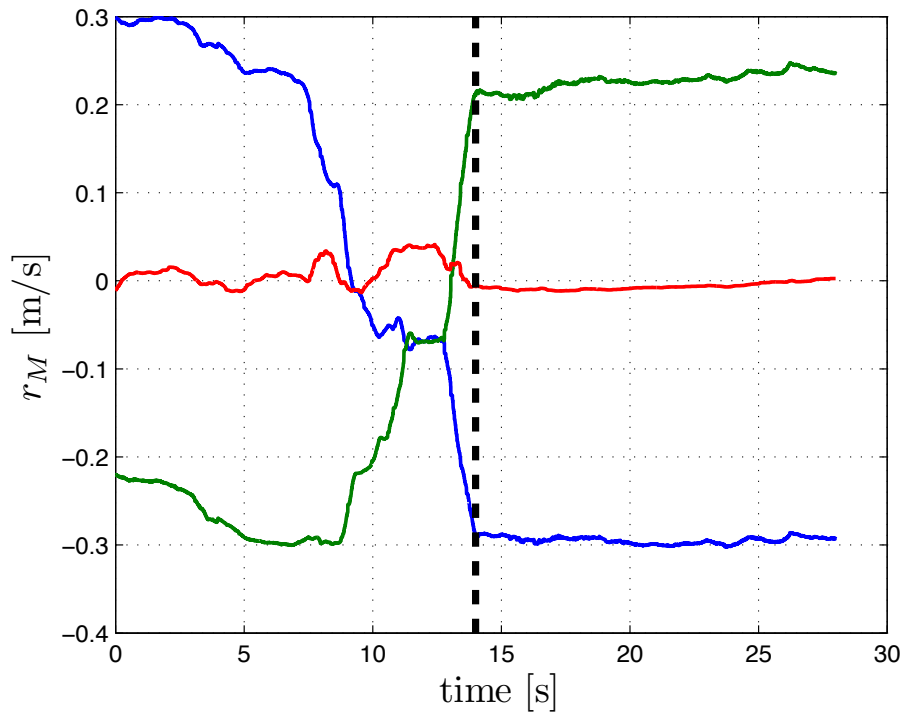
- Must study the properties of the **set**  $S = \{(\tilde{p}, x, t) \mid \dot{\tilde{\mathcal{H}}} = 0\}$  (~ LaSalle)
- In this set, it is  $\frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}} \in \ker \mathcal{L}$  and  $\frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}_1} = 0$
- Since  $\ker \mathcal{L} = \mathbf{1}_{N_3}$ , the set  $S$  is **characterized by**  $\frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}} = 0$
- From the dynamics  $\rightarrow \dot{x} = -E^T \frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}} = 0$  (**proof of Item 2**)
- The condition  $\frac{\partial \tilde{\mathcal{H}}}{\partial \tilde{p}} = 0$  implies  $v - \mathbf{1}_{N_3} r_M = M(v - \mathbf{1}_{N_3} r_M) = \tilde{p} = 0$  and  $\dot{\tilde{p}} = 0$  (**proof of Item 1**)

# Velocity Synchronization

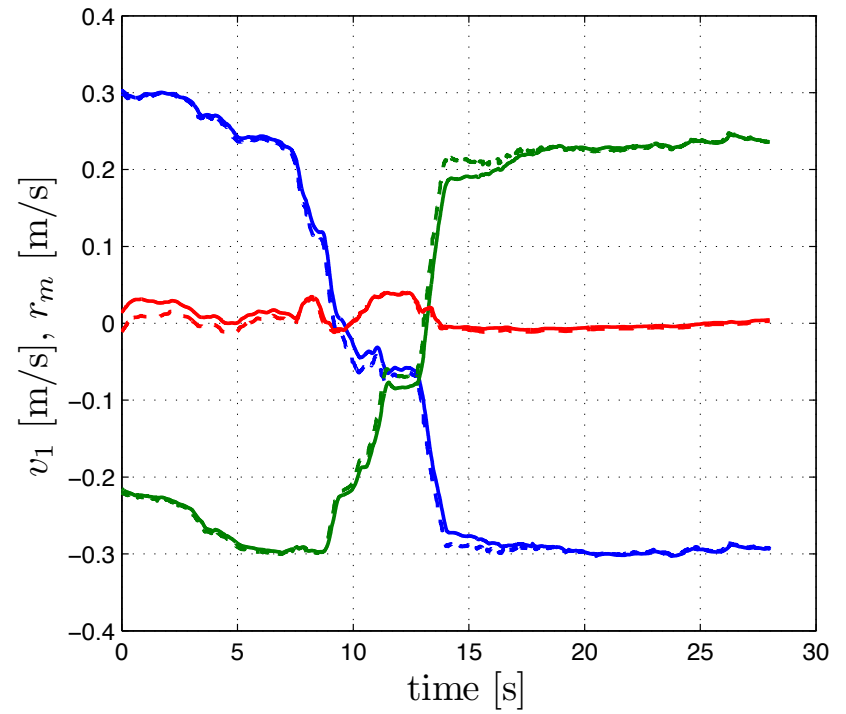
- Therefore, the system converges towards a **steady-state condition**  
 $(\dot{p}, \dot{x}, \dot{t}) = (0, 0, 0)$  and  $v = \mathbf{1}_{N_3} r_M$  (**perfect synchronization** with leader velocity commands)



# Velocity Synchronization

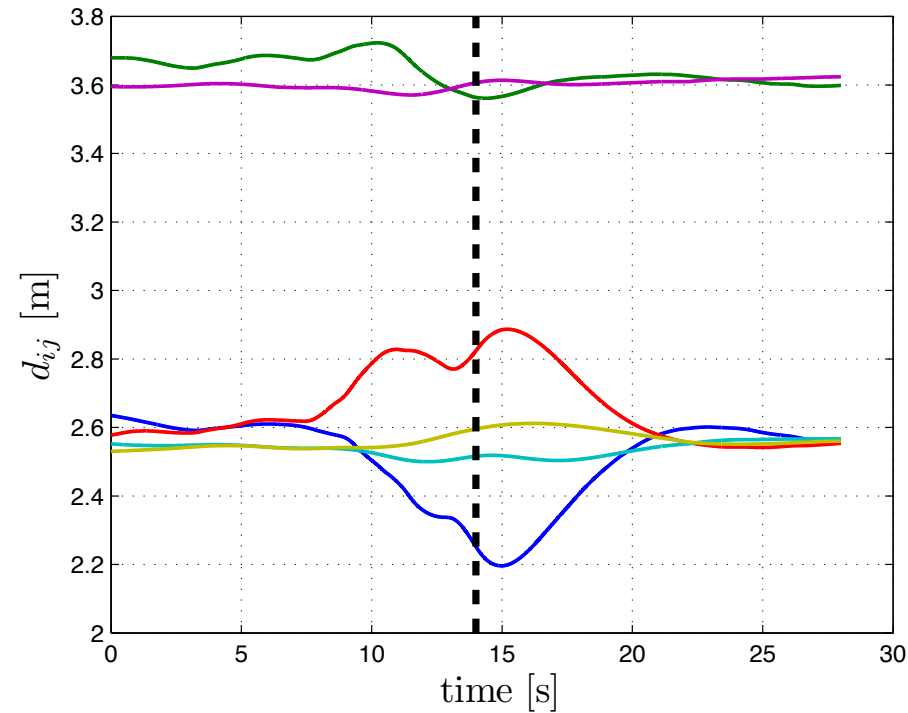


Master velocity commands  $r_M$

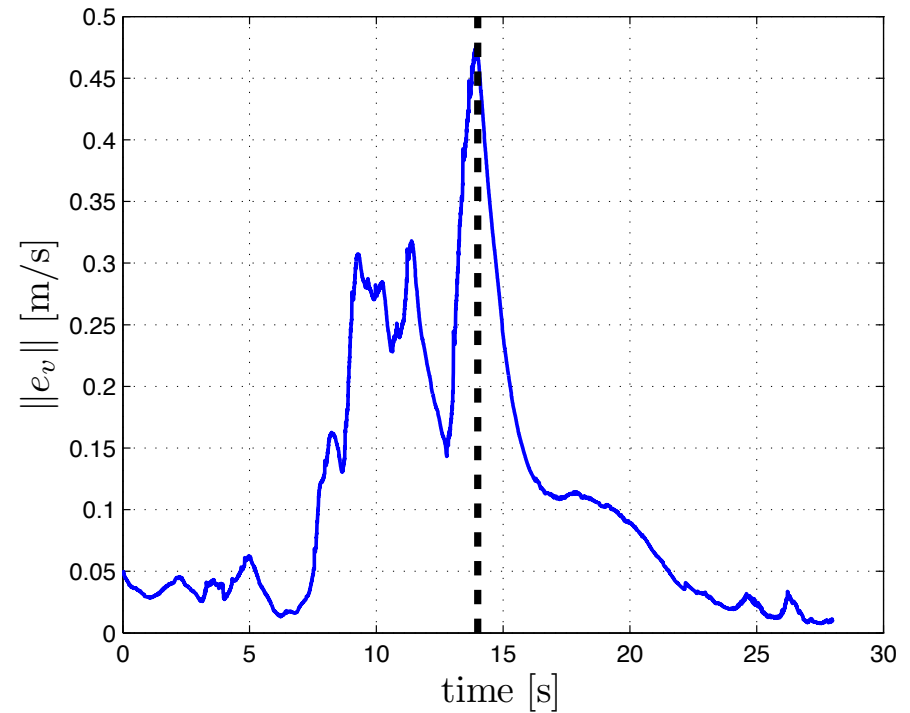


Leader vel.  $v_1$  vs.  $r_M$

# Velocity Synchronization



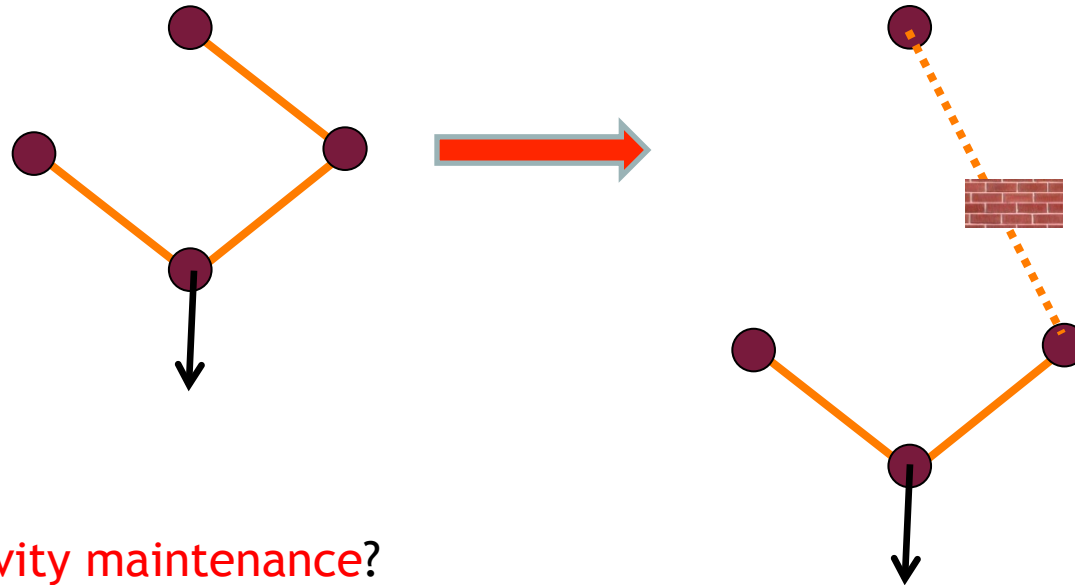
Interdistances



Norm of velocity synchronization error

$$\|e_v\| = \|v - \mathbf{1}_{N_3} r_M\|$$

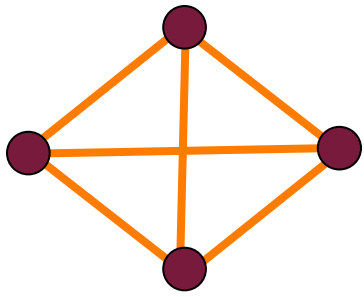
# Connectivity Maintenance



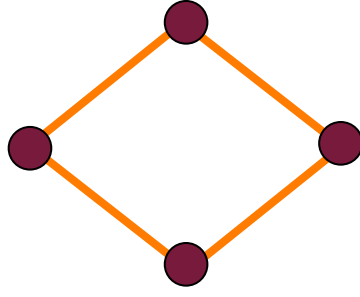
- What about **connectivity maintenance**?
- Can the graph  $\mathcal{G}$  stay **connected** while still allowing **arbitrary split** and **join** as before?
- And...
- How to do it in a **decentralized** and stable/**passive** way?

# Connectivity Maintenance

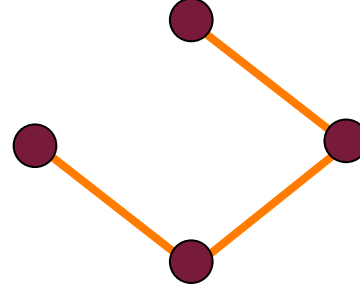
- Connected graph  $\rightarrow \lambda_2 > 0$  (second smallest eigenvalue of the graph Laplacian  $L$ )
- $\lambda_2$  is a measure of the degree of connectivity in a graph
  - The larger its value, the “more connected” the graph



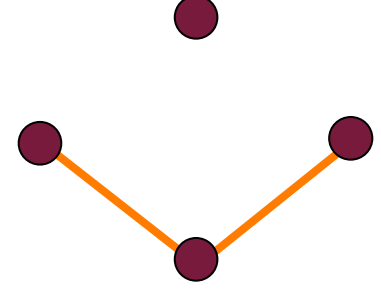
$$\lambda_2 = 4$$



$$\lambda_2 = 2$$



$$\lambda_2 = 0.58$$



$$\lambda_2 = 0$$

- However:
  - $\lambda_2$  is a global quantity  $\longrightarrow$  against decentralization?
  - $\lambda_2$  does not vary smoothly over time  $\longrightarrow$  cannot take “derivatives”



# Connectivity Maintenance

- As illustration, it would be nice if one could have  $\lambda_2 = \lambda_2(x)$  and then just implement some **gradient-like controller**  $u = \frac{\partial \lambda_2}{\partial x}$
- This situation is actually **possible**: assume the weights of the **Adjacency matrix** are **smooth functions** of the **state**  $A_{ij} = A_{ij}(x) \geq 0$  rather than  $A_{ij} = \{0, 1\}$

- Then, the **Laplacian** itself becomes a **smooth function** of the **state**

$$L = \Delta(x) - A(x) = L(x)$$

- Let  $v_2$  be the **normalized eigenvector** associated to  $\lambda_2$

- By definition, it is  $\lambda_2 = v_2^T L v_2$

- Then,  $d\lambda_2 = dv_2^T L v_2 + v_2^T dL v_2 + v_2^T L dv_2$

# Connectivity Maintenance

- How can we simplify  $d\lambda_2 = dv_2^T Lv_2 + v_2^T dLv_2 + v_2^T Ldv_2$  ?
- Fact 1: since  $L$  is **symmetric**, it is  $dv_2^T Lv_2 = v_2^T Ldv_2$
- Fact 2:  $dv_2^T Lv_2 = \lambda_2 dv_2^T v_2 = 0$  since  $v_2$  is a **normalized vector** ( $\|v_2\| = 1$ )
- Then,  $d\lambda_2 = v_2^T dLv_2$
- This implies that  $\frac{\partial \lambda_2}{\partial x_i} = \sum_{(i,j) \in \mathcal{E}} \frac{\partial A_{ij}}{\partial x_i} (v_{2_i} - v_{2_j})^2$  (follows from the definition of  $L$ )
- Note the nice “**decentralized structure**”: sum over the neighbors

# Connectivity Maintenance

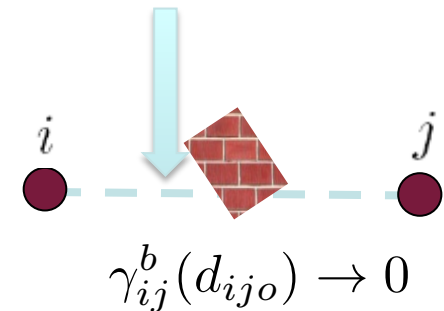
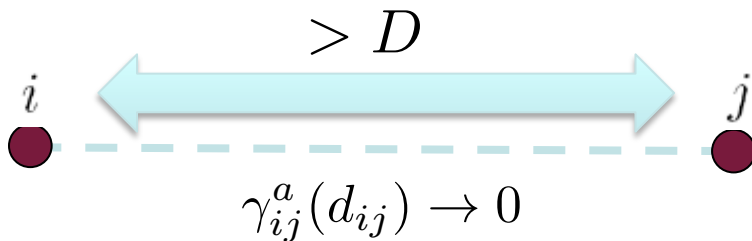
- Now, we are just left with a **proper design** of the **weights**  $A_{ij}(x)$
- The weights  $A_{ij}(x)$  should possess the **following features**:
  - 1) they should be function of **relative quantities**, e.g.,  $A_{ij}(x_i - x_j)$
  - 2) they should **smoothly vanish** as a **disconnection is approaching**
    - for example,  $A_{ij}(x_i - x_j) \rightarrow 0$  as  $d_{ij} \rightarrow D$  for the **max. range constraint**
- One can **exploit** and **extend** this idea in order to embed in the weights  $A_{ij}$ 
  - presence of **physical limitations** for interacting (e.g., **occlusions**, **maximum range**)
  - **additional agent requirements** which should be **preferably met** (e.g., keeping a desired interdistance)
  - **additional agent requirements** which must be **necessarily met** (avoiding **collisions** with **obstacles** and **other agents**)
- Everything achieved by the sole “**maximization**” of the **unique scalar quantity**  $\lambda_2(x)$ 
  - “physical” connectivity + any additional group requirement

# Connectivity Maintenance

- A possibility: define the weights  $A_{ij}$  as the product of **three terms**

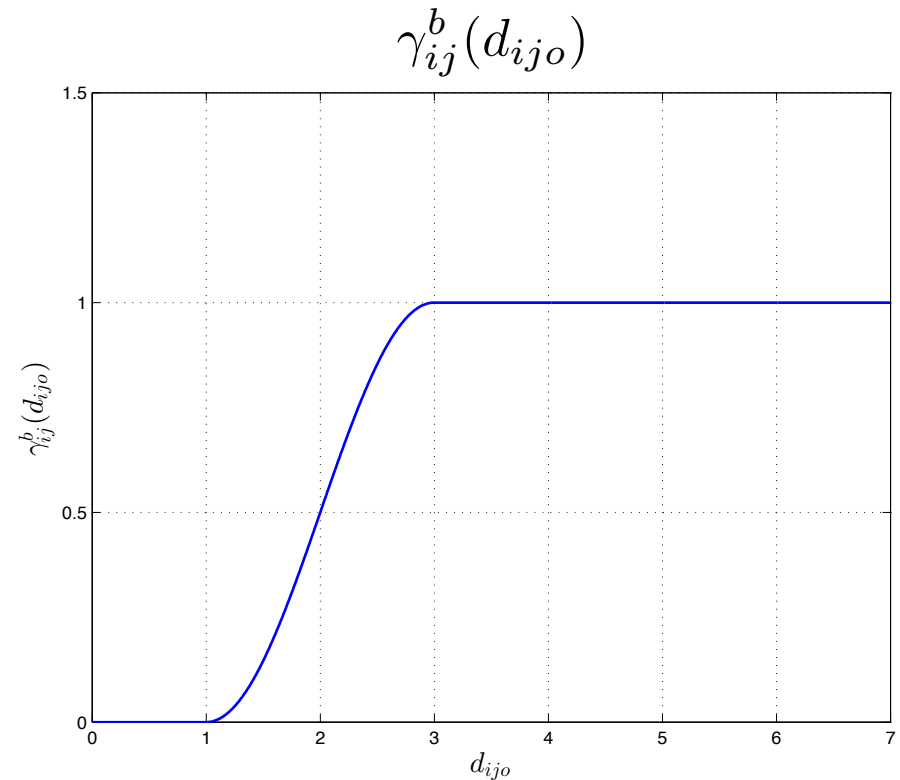
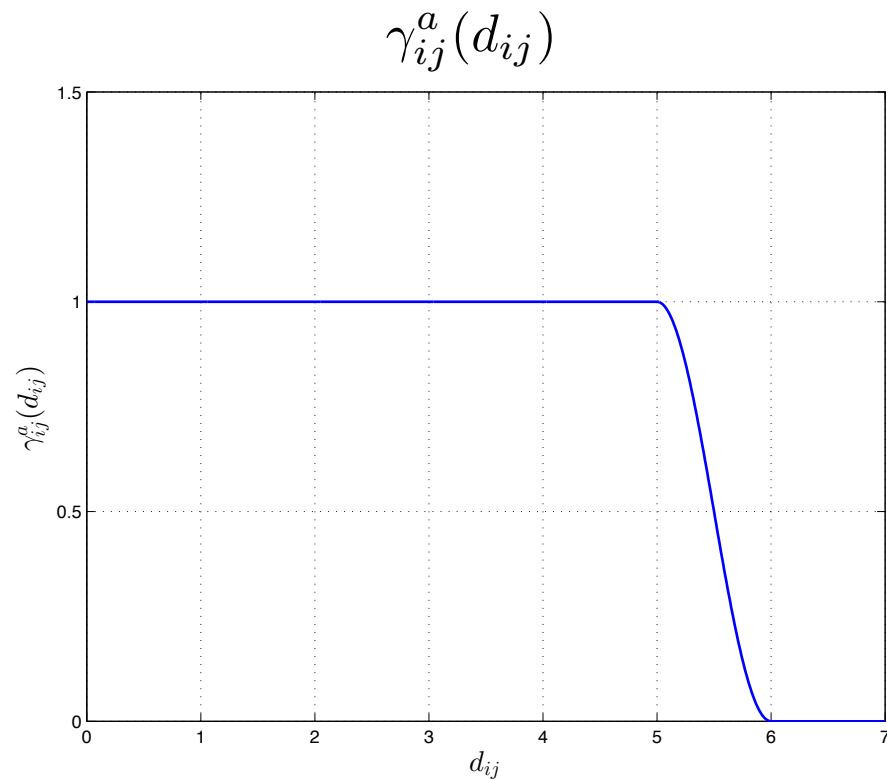
$$A_{ij} = \alpha_{ij} \beta_{ij} \gamma_{ij}$$

- The term  $\gamma_{ij} \geq 0$  accounts for **“physical” limitations** in the **relative sensing/communication**, it represents the sensing/communication model
  - For instance, take  $\gamma_{ij} = \gamma_{ij}^a(d_{ij})\gamma_{ij}^b(d_{ijo})$  where  $d_{ijo}$  is the distance from the segment joining agents  $i$  and  $j$  and the closest obstacle point  $o_{ij}$  and design
    - $\gamma_{ij}^a(d_{ij}) \rightarrow 0$  when exceeding the **maximum range** ( $d_{ij} \rightarrow D$ )
    - $\gamma_{ij}^b(d_{ijo}) \rightarrow 0$  when being **occluded** by an obstacle ( $d_{ijo} \rightarrow 0$ )



# Connectivity Maintenance

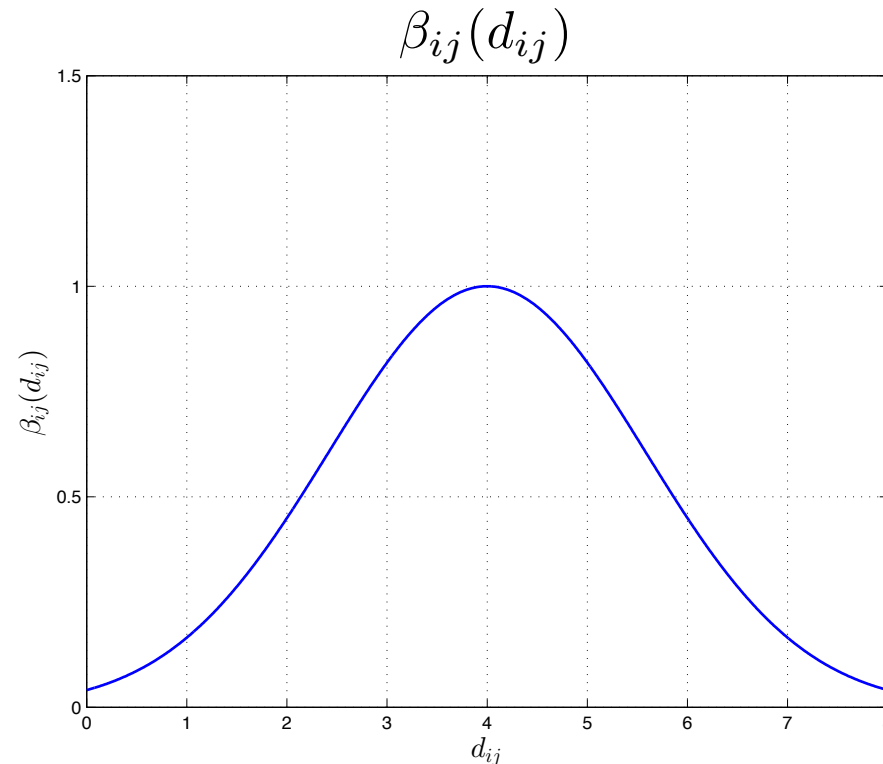
- The weight  $\gamma_{ij} = \gamma_{ij}^a(d_{ij})\gamma_{ij}^b(d_{ijo})$  is made of **two terms**
- $\gamma_{ij}^a(d_{ij}) \geq 0$  accounts for the **maximum range constraint**
- $\gamma_{ij}^b(d_{ijo}) \geq 0$  accounts for the **minimum distance** between **line-of-sight** and **obstacles**



# Connectivity Maintenance

- The term  $\beta_{ij} \geq 0$  accounts for “**soft requirements**” that should be “preferably” realized by the agents (e.g., keep a desired distance)
  - For instance,  $\beta_{ij}(d_{ij}) \rightarrow 0$  as  $\|d_{ij} - d_0\| \rightarrow \infty$ , and  $\beta_{ij}(d_{ij})$  has a **unique maximum** at  $d_{ij} = d_0$

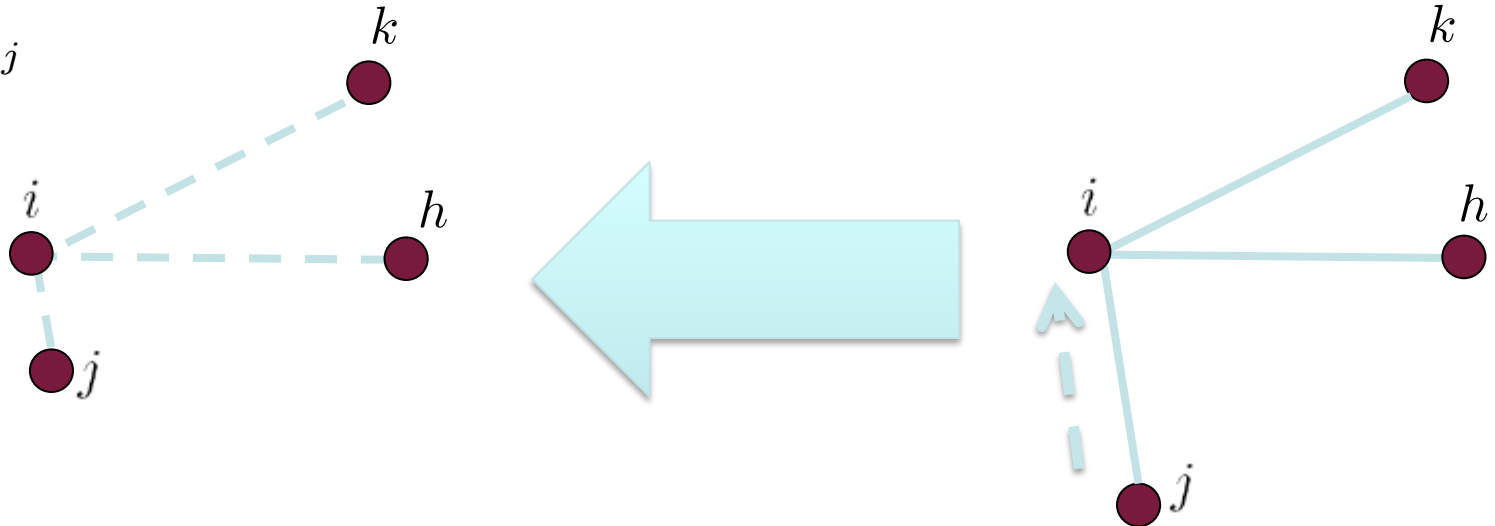
$$A_{ij} = \alpha_{ij} \beta_{ij} \gamma_{ij}$$



# Connectivity Maintenance

- The last term  $\alpha_{ij} \geq 0$  accounts for “hard/mandatory” requirements that must be necessarily realized by the agents (e.g., avoid collisions)
  - As before,  $\alpha_{ij}(d_{ij}) \rightarrow 0$  as  $d_{ij} \rightarrow 0$  ( $i$  and  $j$  disconnect if they get too close)
  - But also:**  $\alpha_{ik} \rightarrow 0, \forall k \in \mathcal{N}_i$  (all the neighbors of  $i$  will disconnect!)
  - Approaching another agent will necessarily lead to a disconnected graph ( $\lambda_2 \rightarrow 0$ )

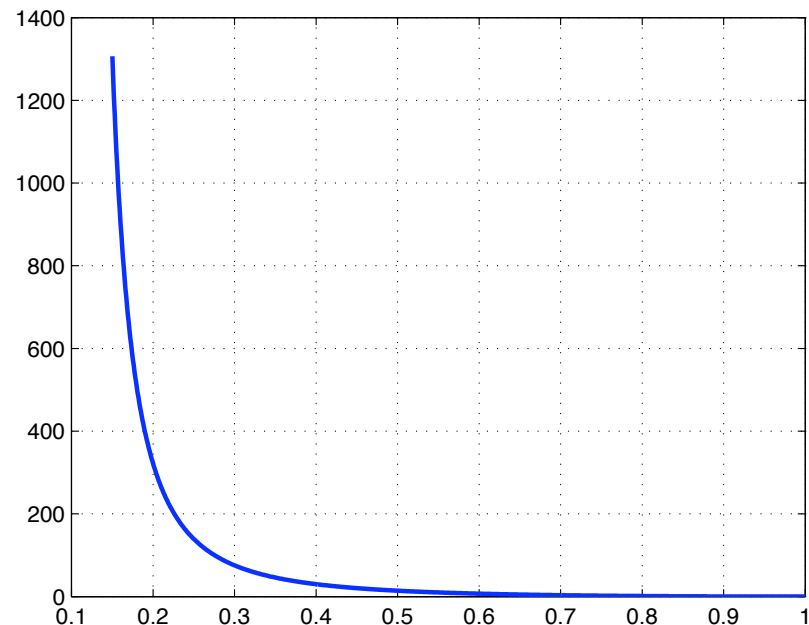
$$A_{ij} = \alpha_{ij} \beta_{ij} \gamma_{ij}$$



# Connectivity Maintenance

- We have almost all the ingredients
- In view of the **PHS form** of the **group dynamics**, we still lack an **Energy (Hamiltonian) function**
- Let us then define a **Connectivity Potential function**  $V^\lambda(\lambda_2) \geq 0$  which
  - **vanishes** for  $\lambda_2 \rightarrow \lambda_2^{\max}$
  - **grows unbounded** for  $\lambda_2 \rightarrow \lambda_2^{\min} < \lambda_2^{\max}$
- This will be the **Storage function** for our **passivity** arguments
- Its gradient (**connectivity force**) is

$$F_i^\lambda(x) = -\frac{\partial V^\lambda(\lambda_2(x))}{\partial x_i}$$





# Connectivity Maintenance

• Thanks to the structure  $\frac{\partial \lambda_2}{\partial x_i} = \sum_{(i,j) \in \mathcal{E}} \frac{\partial A_{ij}}{\partial x_i} (v_{2_i} - v_{2_j})^2$  the resulting

$$\text{connectivity force } F_i^\lambda = -\frac{\partial V^\lambda(\lambda_2(x))}{\partial x_i} = -\frac{\partial V^\lambda(\lambda_2)}{\partial \lambda_2} \frac{\partial \lambda_2(x)}{\partial x_i}$$

can be shown to possess the following features:

- function of only **relative quantities** (**relative positions** among robots and between robots/obstacle)
- **almost decentralized** evaluation (local and 1-hop information **plus** current value of  $\lambda_2$ , and of the relative entries of  $v_2$ )
- **one can resort to a decentralized estimation** to obtain  $\hat{\lambda}_2, \hat{v}_{2_i}, \hat{v}_{2_j}, j \in \mathcal{N}_i$  and then  $\hat{F}_i^\lambda$
- Stability of the closed-loop dynamics can be shown by resorting to passivity theory (energetic considerations)
- In particular, tank machinery exploited to cope with estimation errors

# Connectivity Maintenance

- Let  $\hat{v}_2$  be the **current estimate** of the eigenvector  $v_2$
- The **estimation algorithm** is a **continuous-time** version of the **Power Iteration Procedure** for computing eigenvectors and eigenvalues of a matrix
- It consists of **three steps**:
  - 1) **Deflation**  $\dot{\hat{v}}_2 = -\frac{k_1}{N} \mathbf{1}\mathbf{1}^T \hat{v}_2$  for removing the components spanned by  $v_1 = \mathbf{1}$
  - 2) **Direction update**  $\dot{\hat{v}}_2 = -k_2 L \hat{v}_2$  for moving towards  $v_2$
  - 3) **Renormalization**  $\dot{\hat{v}}_2 = -k_3 \left( \frac{\hat{v}_2^T \hat{v}_2}{N} - 1 \right) \hat{v}_2$  from staying **away** from the **null-vector**
- **Altogether:** 
$$\dot{\hat{v}}_2 = -\frac{k_1}{N} \mathbf{1}\mathbf{1}^T \hat{v}_2 - k_2 L \hat{v}_2 - k_3 \left( \frac{\hat{v}_2^T \hat{v}_2}{N} - 1 \right) \hat{v}_2$$
- And it can be shown that  $\dot{\lambda}_2 = \frac{k_3}{k_2} (1 - \|\hat{v}_2\|^2)$

# Connectivity Maintenance

- Is  $\dot{\hat{v}}_2 = -\frac{k_1}{N} \mathbf{1}\mathbf{1}^T \hat{v}_2 - k_2 L \hat{v}_2 - k_3 \left( \frac{\hat{v}_2^T \hat{v}_2}{N} - 1 \right) \hat{v}_2$  **decentralized?**
- Almost: everything is decentralized apart from
  - the average  $\frac{\mathbf{1}^T \hat{v}_2}{N}$
  - the average norm  $\frac{\hat{v}_2^T \hat{v}_2}{N}$
- These **last two quantities** can be (themselves) **estimated in a decentralized way** by making use of the **PI-ACE estimator** (proportional/integral-Average Consensus Estimator)

$$\begin{cases} \dot{z}^i &= \gamma(\alpha^i - z^i) - K_P \sum_{j \in \mathcal{N}_i} (z^i - z^j) + K_I \sum_{j \in \mathcal{N}_i} (w^i - w^j) \\ \dot{w}^i &= -K_I \sum_{j \in \mathcal{N}_i} (z^i - z^j) \end{cases}$$

- The quantities  $(z^i, w^i)$  are the **PI-ACE states**, and  $\alpha_i = \{\hat{v}_{2_i}, \hat{v}_{2_i}^2\}$  are the **external signals** of which a **moving average** is taken (in a **decentralized way**)

# Connectivity Maintenance

- Let us then see some results of this **Connectivity Maintenance algorithm**
- **Summarizing:** the **single scalar quantity**  $\lambda_2$  encodes
  - **physical connectivity** (max. range, line-of-sight occlusion)
  - **extra “soft-requirements”** (keep a desired interdistance)
  - **extra “hard-requirements”** (avoid collisions with obstacles and agents)
  - still, possibility to **split/join at anytime** as long as the graph  $\mathcal{G}$  stays **connected**
  - everything **decentralized**
  - everything **passive** (in **PHS** form, by making use of the Tank machinery)
- In the next simulations/videos, the usual **group of  $N$  quadrotor UAVs**
- **Two of them** are also commanded by **two human operators**
- The whole group must **keep connectivity** (as defined before)

# Connectivity Maintenance

- Simulations with  $N = 8$  robots (**quadrotor UAVs** and **ground robots**)

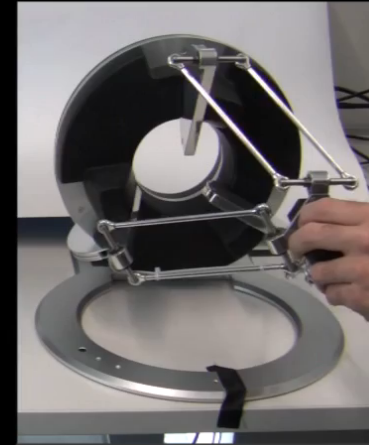
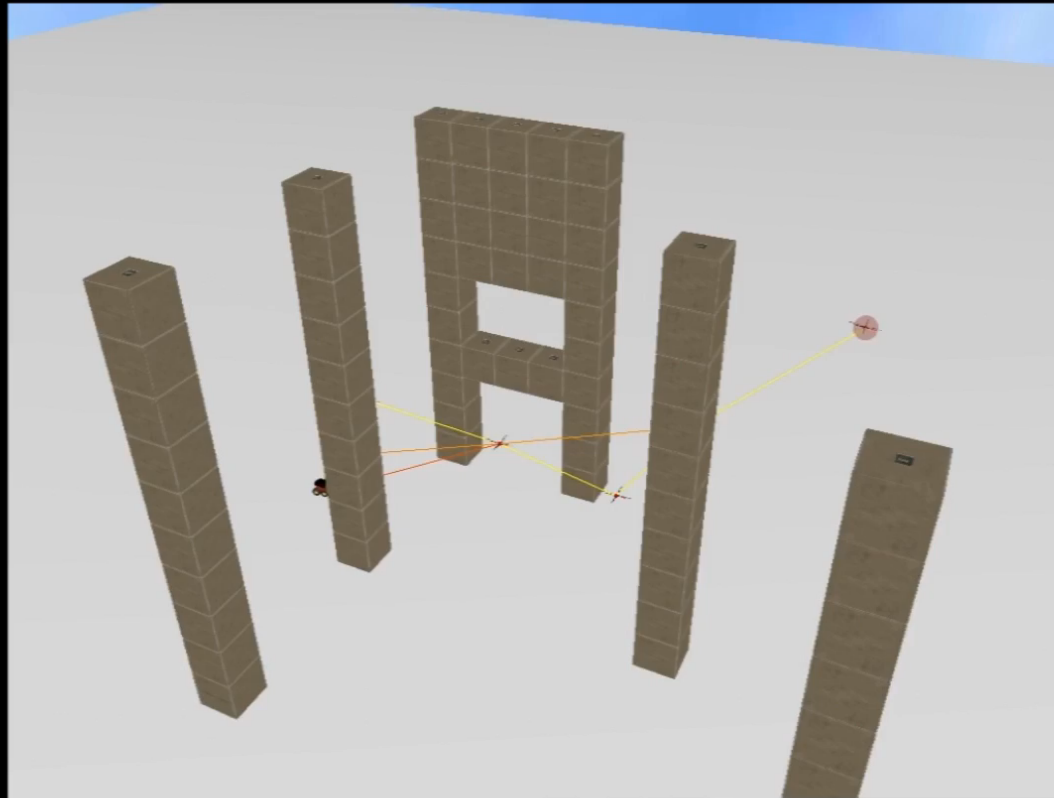
**Human A**

**Decentralized Multi-Robot System**

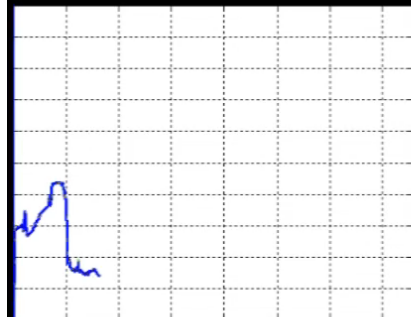
**Human B**



Force Feedback Device



Force Feedback Device



Lambda 2 **true+estimations**

**Colored links** = range, visibility, and collision avoidance

**Red Robot** influenced by Human A  
**Blue Robot** influenced by Human B



Tank energies

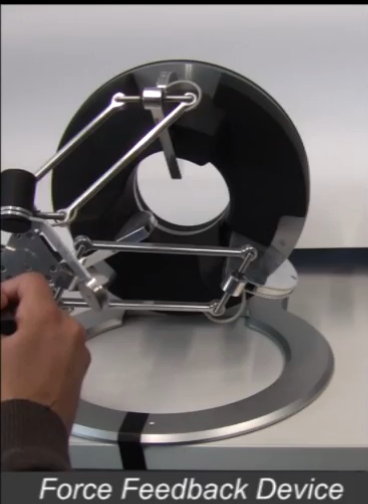
**A Passivity-Based Decentralized Strategy for Generalized Connectivity Maintenance**

Paolo Robuffo Giordano, Antonio Franchi, Cristian Secchi, Heinrich H. Bühlhoff

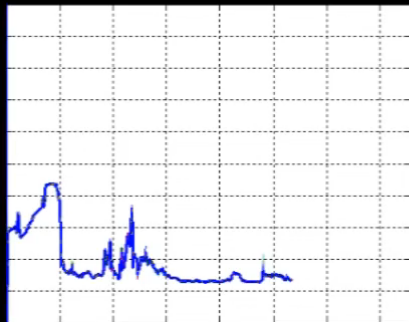
# Connectivity Maintenance

- Simulations with  $N = 8$  robots (**quadrotor UAVs** and **ground robots**)

**Human A**

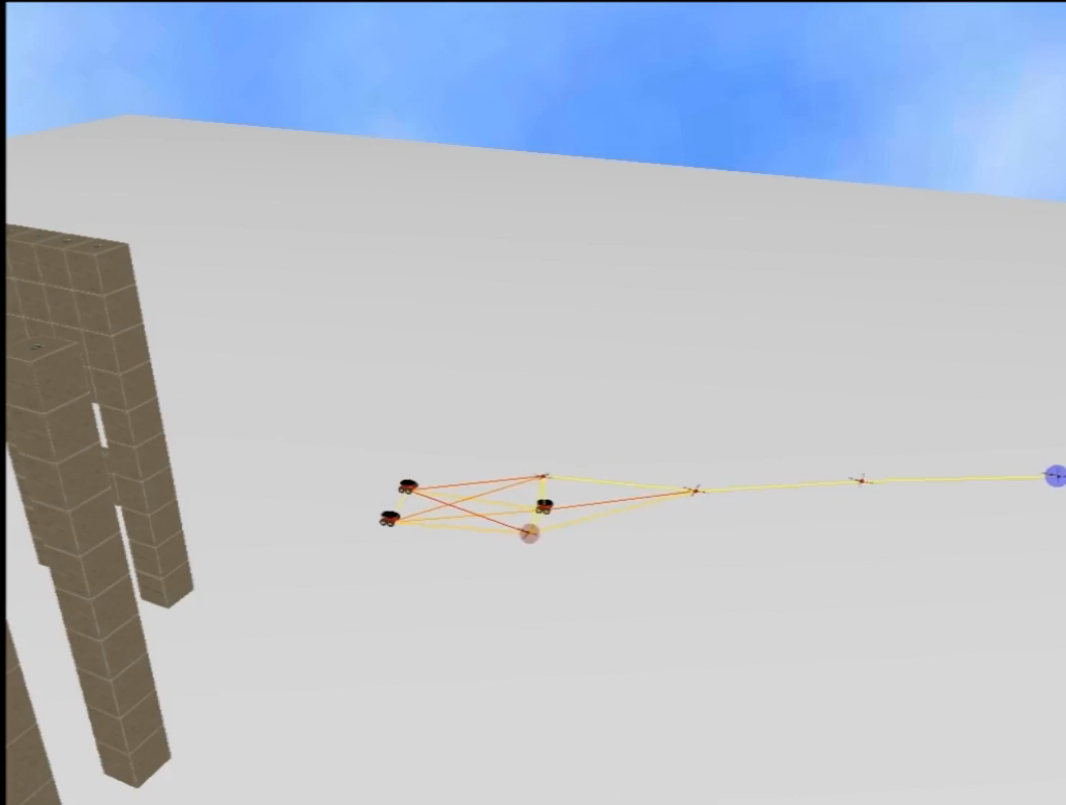


Force Feedback Device



$\Lambda_2$  **true** + **estimations**

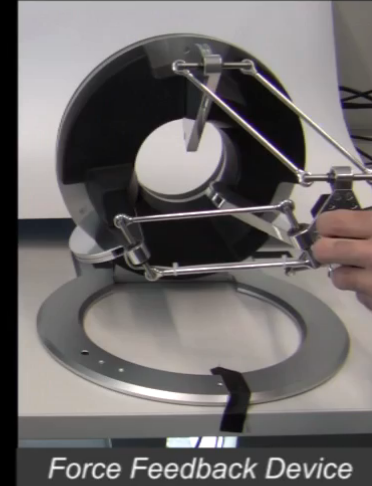
**Decentralized Multi-Robot System**



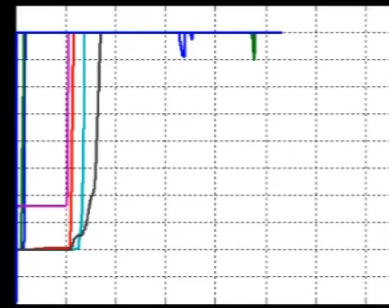
**Colored links** = range, visibility, and collision avoidance

**Red Robot** influenced by Human A  
**Blue Robot** influenced by Human B

**Human B**



Force Feedback Device

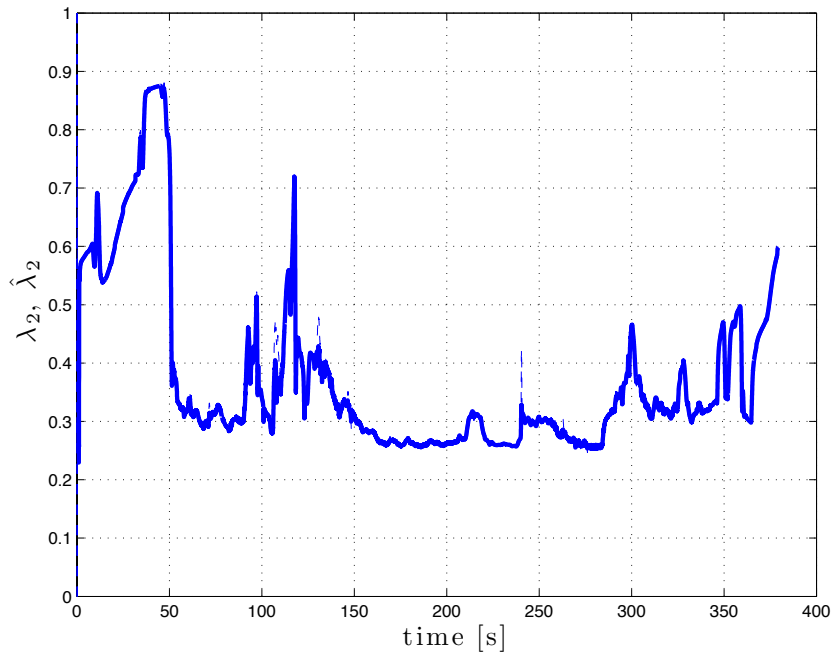


Tank energies

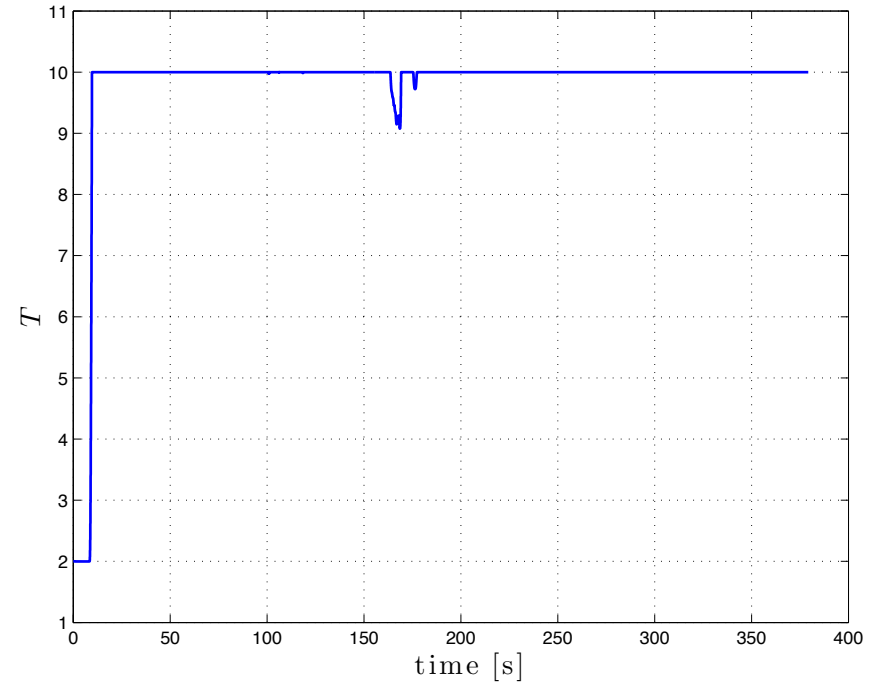
**A Passivity-Based Decentralized Strategy for Generalized Connectivity Maintenance**

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# Connectivity Maintenance



Real  $\lambda_2$  (solid) vs. estimated  $\hat{\lambda}_2^i$  (dashed)



Tank energies  $T(x_t)$

# Connectivity Maintenance

- Experiments with  $N = 4$  **quadrotor UAVs**

## Bilateral Teleoperation of Groups of Mobile Robots with Decentralized Connectivity Maintenance

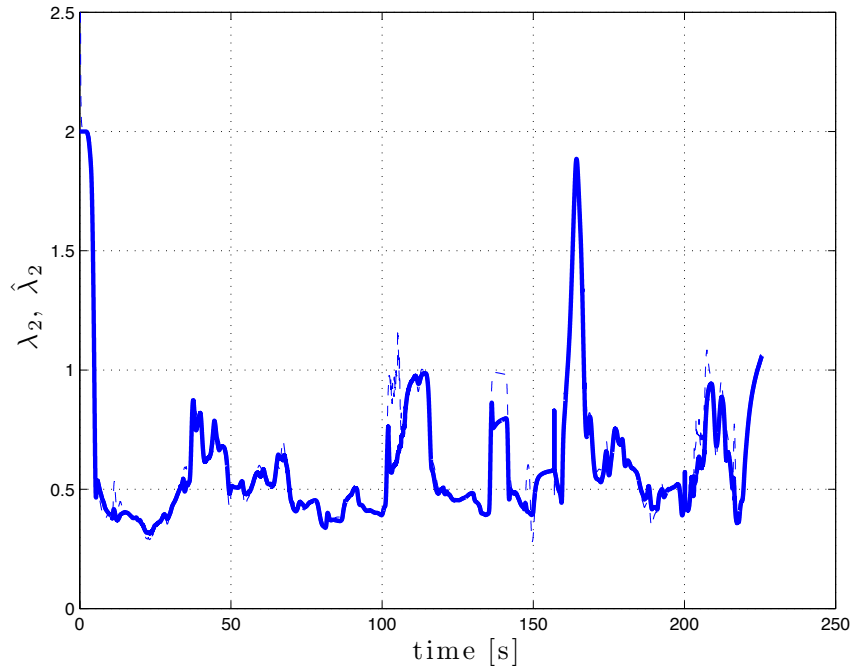
Paolo Robuffo Giordano, Antonio Franchi, Cristian Secchi,  
Heinrich H. Bühlhoff

Human-in-the-Loop Experiments

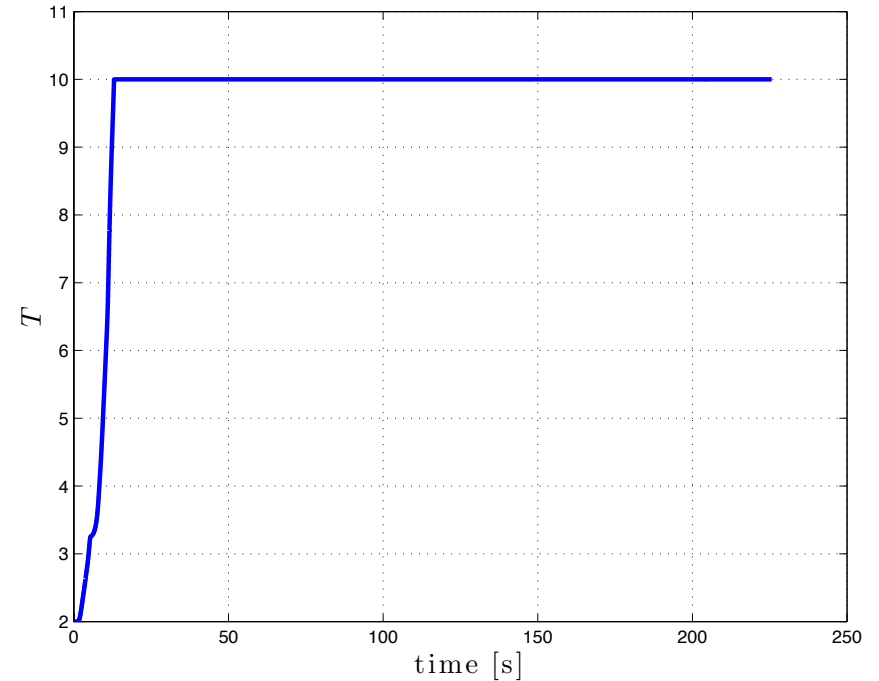
***4 quadrotors in a cluttered environment***



# Connectivity Maintenance



Real  $\lambda_2$  (solid) vs. estimated  $\hat{\lambda}_2^i$  (dashed)

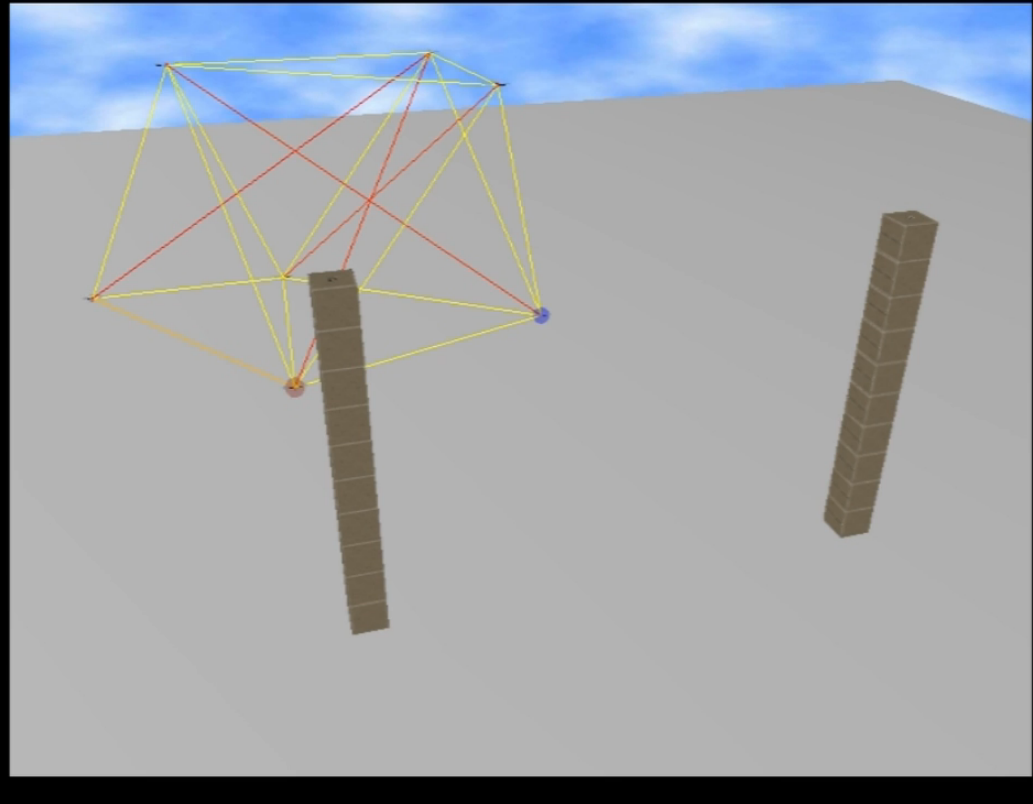


Tank energies  $T(x_t)$

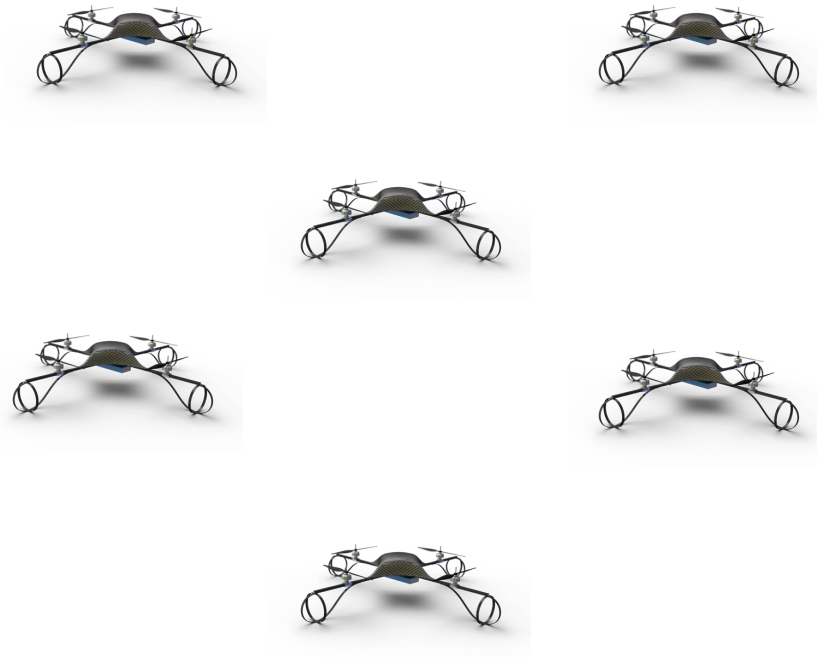
# Rigidity Maintenance

- An extension (RSS 2012, IJRR (in preparation))
- one can also define a “**Rigidity Eigenvalue**”  $\lambda_7$  and apply the same machinery
- **rigidity maintenance** with the same constraints and requirements as before
- Still flexibility in the graph topology  $\lambda_7 > 0$

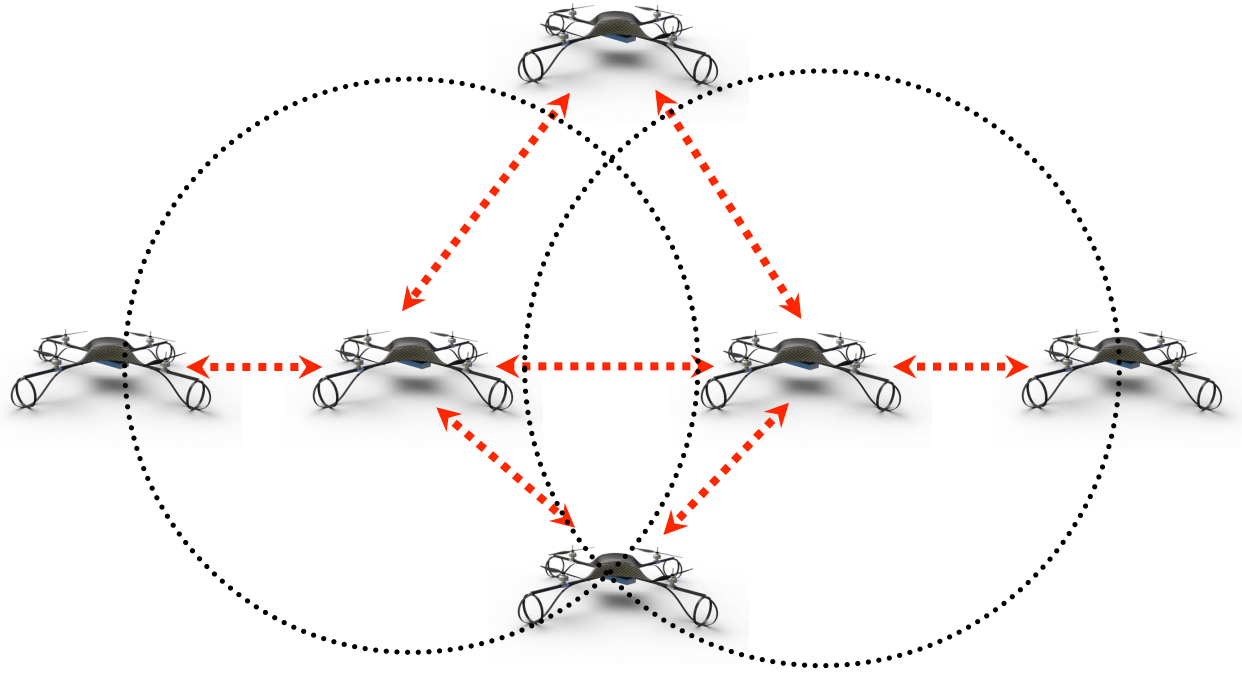
$\lambda_7$  the Rigidity Eigenvalue



# What is rigidity?



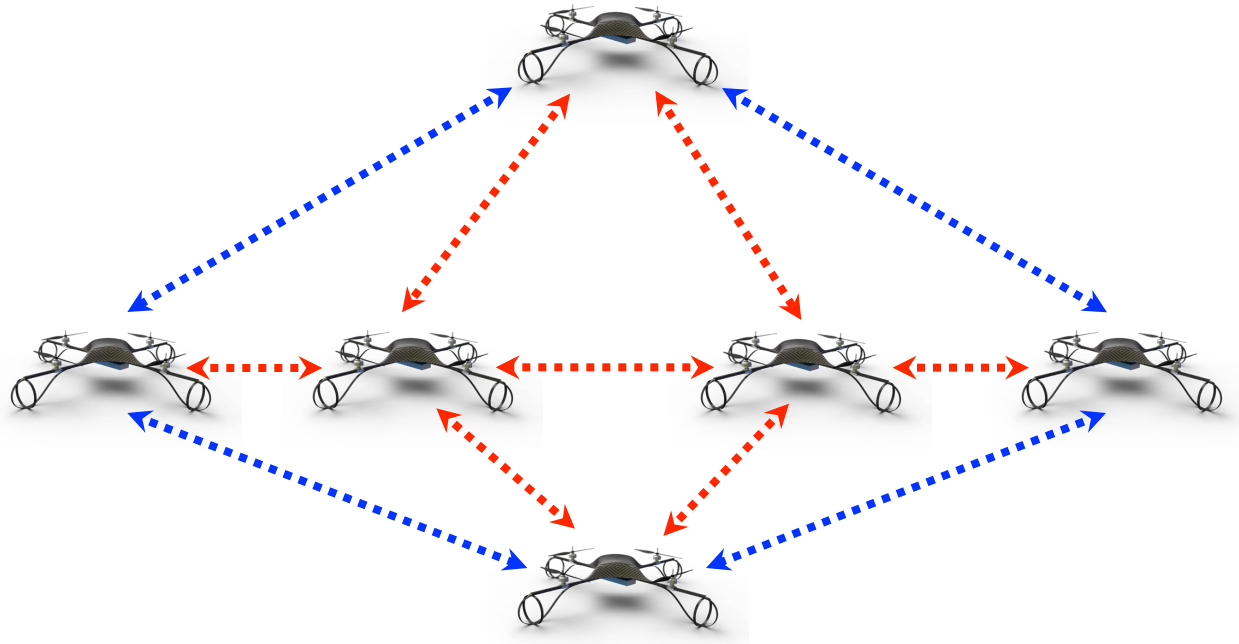
# What is rigidity?



Can the desired formation be maintained using only the available distance measurements?

**No!**

# What is rigidity?



A minimum number of distance measurements are required to uniquely determine the desired formation!

## Graph Rigidity

# Rigidity Maintenance

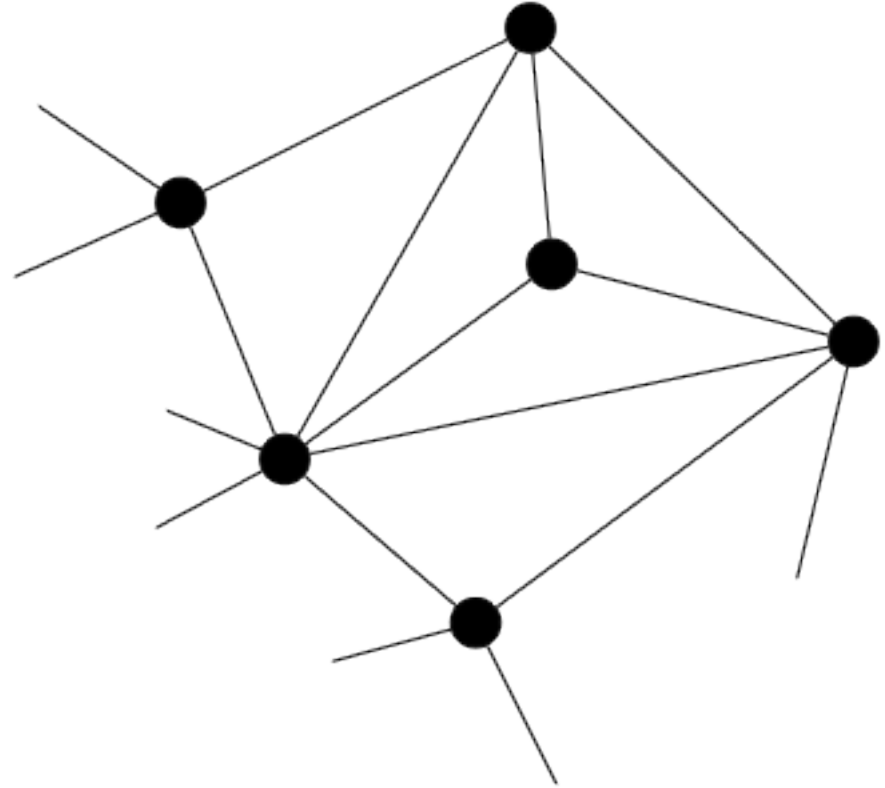
The Symmetric Rigidity Matrix

$$\mathcal{R} = R(p)^T R(p)$$

$\lambda_7$  the Rigidity Eigenvalue

velocity command

$$u_i = - \frac{\partial V^\lambda}{\partial \lambda_7} \frac{\partial \lambda_7}{\partial p_i}$$



# Rigidity Maintenance

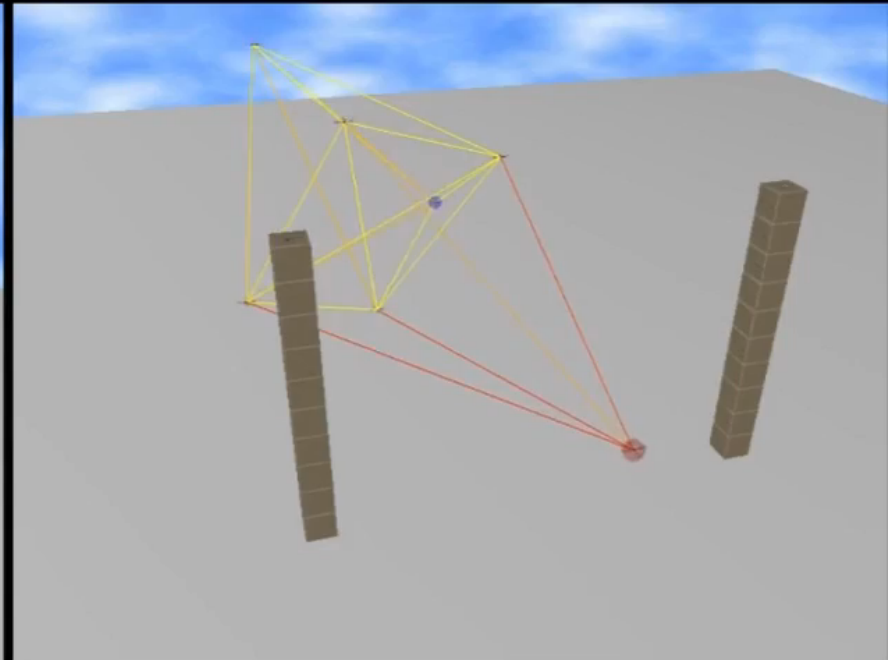
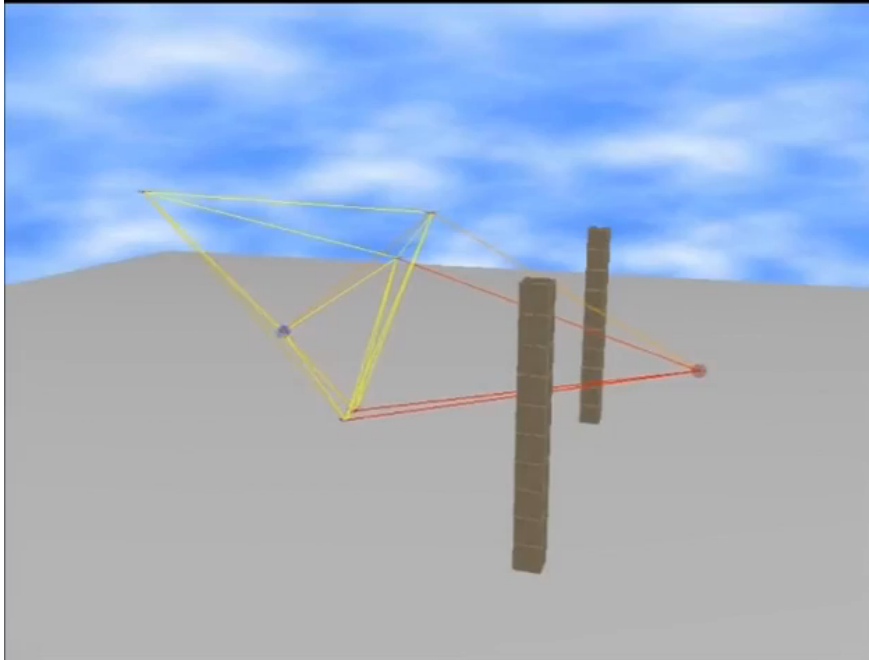
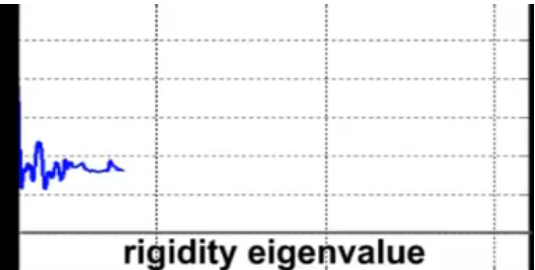
## Rigidity Maintenance Control for Multi-robot Systems

Rigidity is a fundamental property for formation control and sensing

The 7 UAVs have limited range and line-of-sight communication/perception  
(red link = almost **disconnected**)

2 Leader UAVs are partially controlled by two human operators (red and blue spheres)

Goal of the whole group: to maintain the **rigidity** of the formation



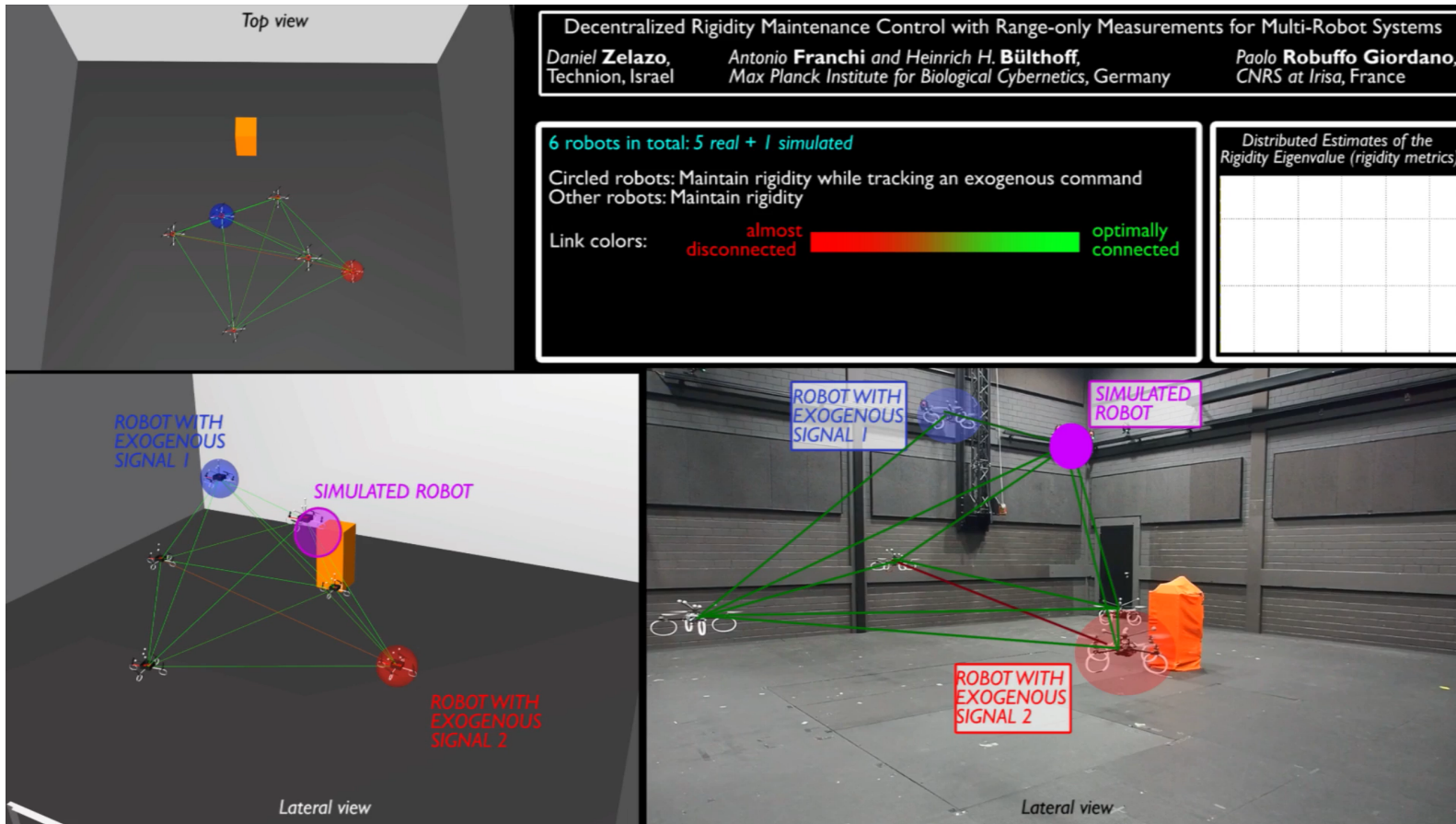
RSS 2012

In collaboration with



D. Zelazo  
Technion,  
Israel

# Rigidity Maintenance



IJRR 2014

- The quadrotors are maintaining **formation rigidity**
- This allows them to run a **decentralized estimator** able to obtain **relative positions** out of **measured relative distances**
- Relative positions are then needed by the **rigidity controller**

In collaboration with

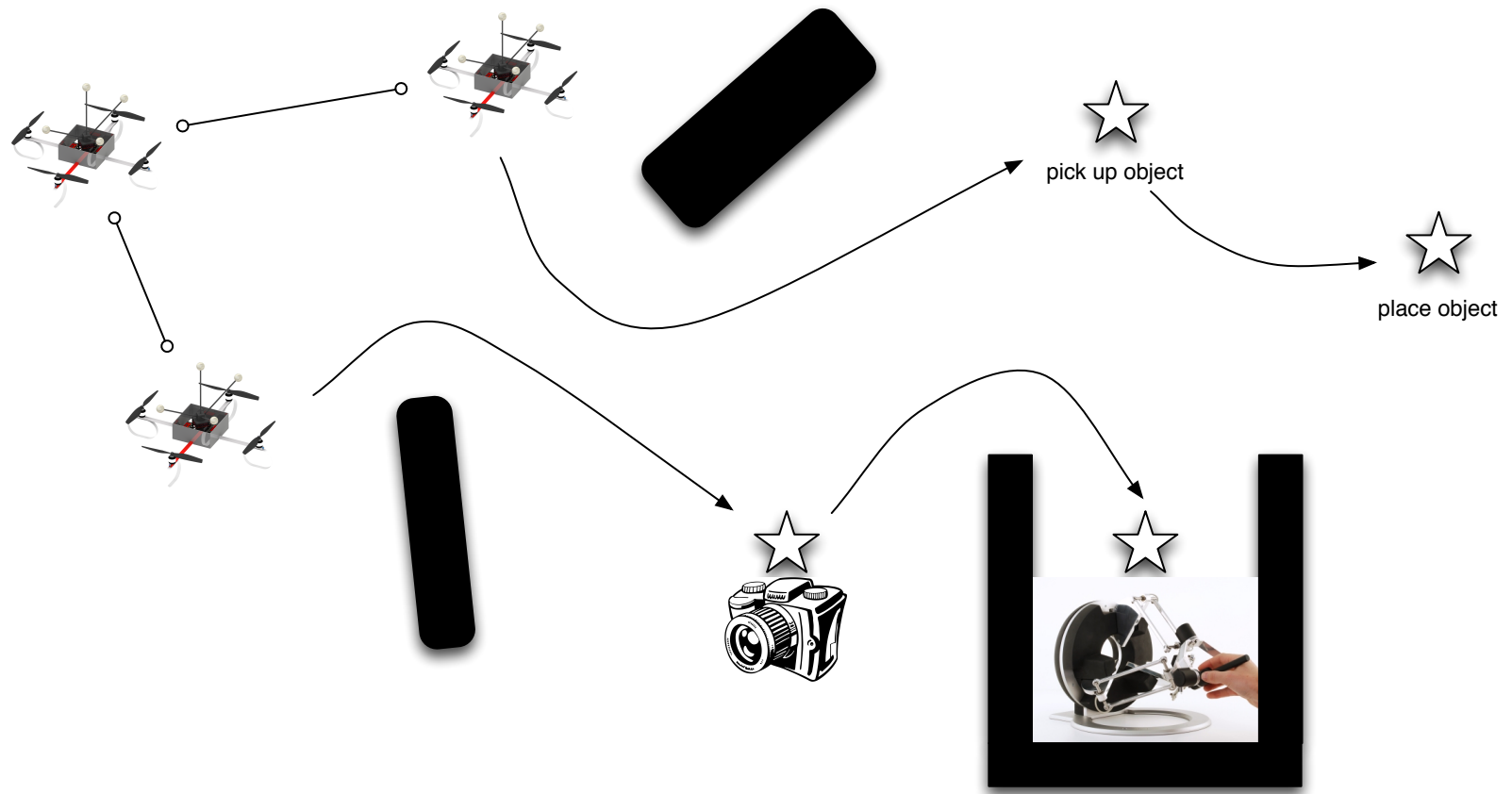


D. Zelazo  
Technion,  
Israel

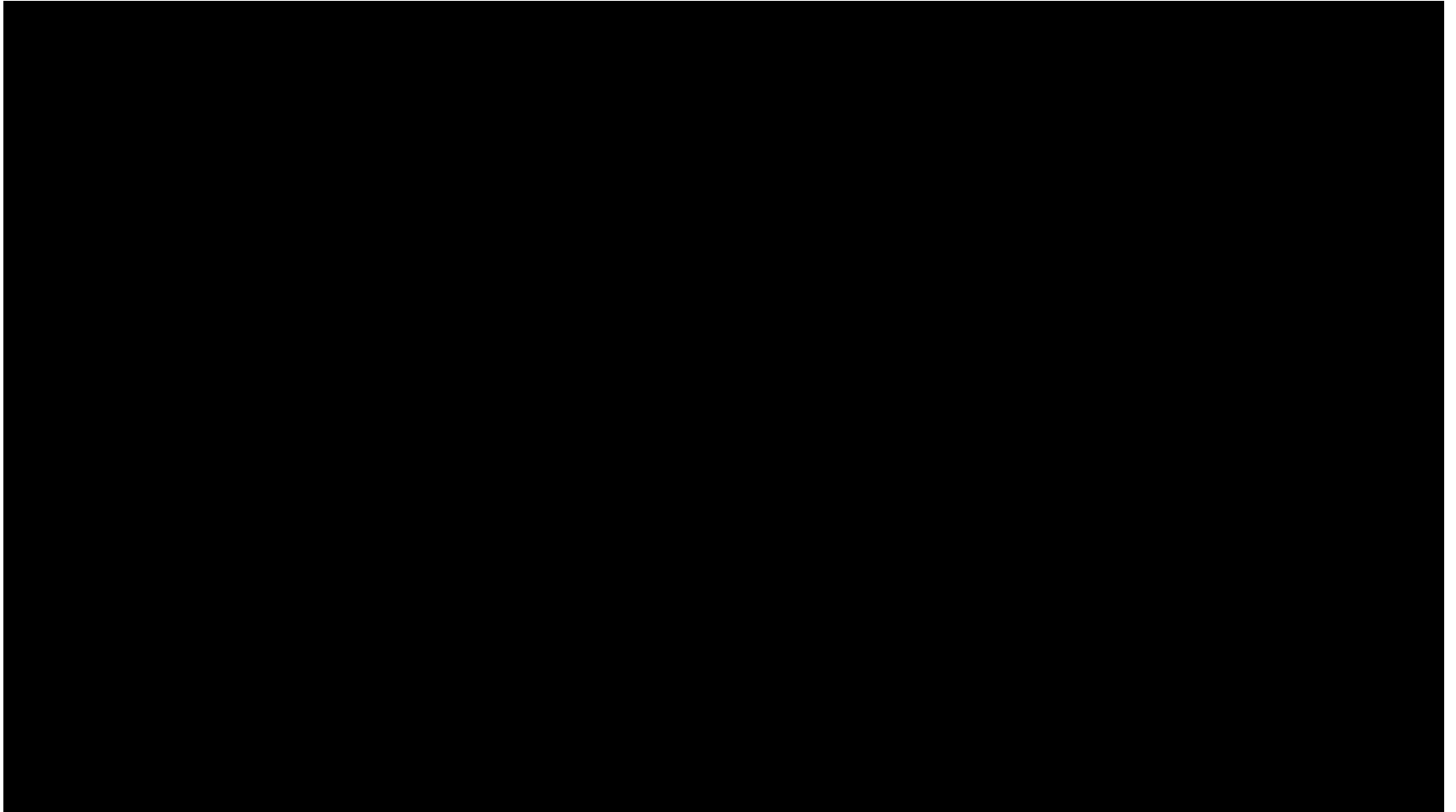


# Simultaneous Multi-target Exploration with Connectivity Maintenance

- Decentralized Multi-target Exploration and Connectivity Maintenance with a Multi-robot System

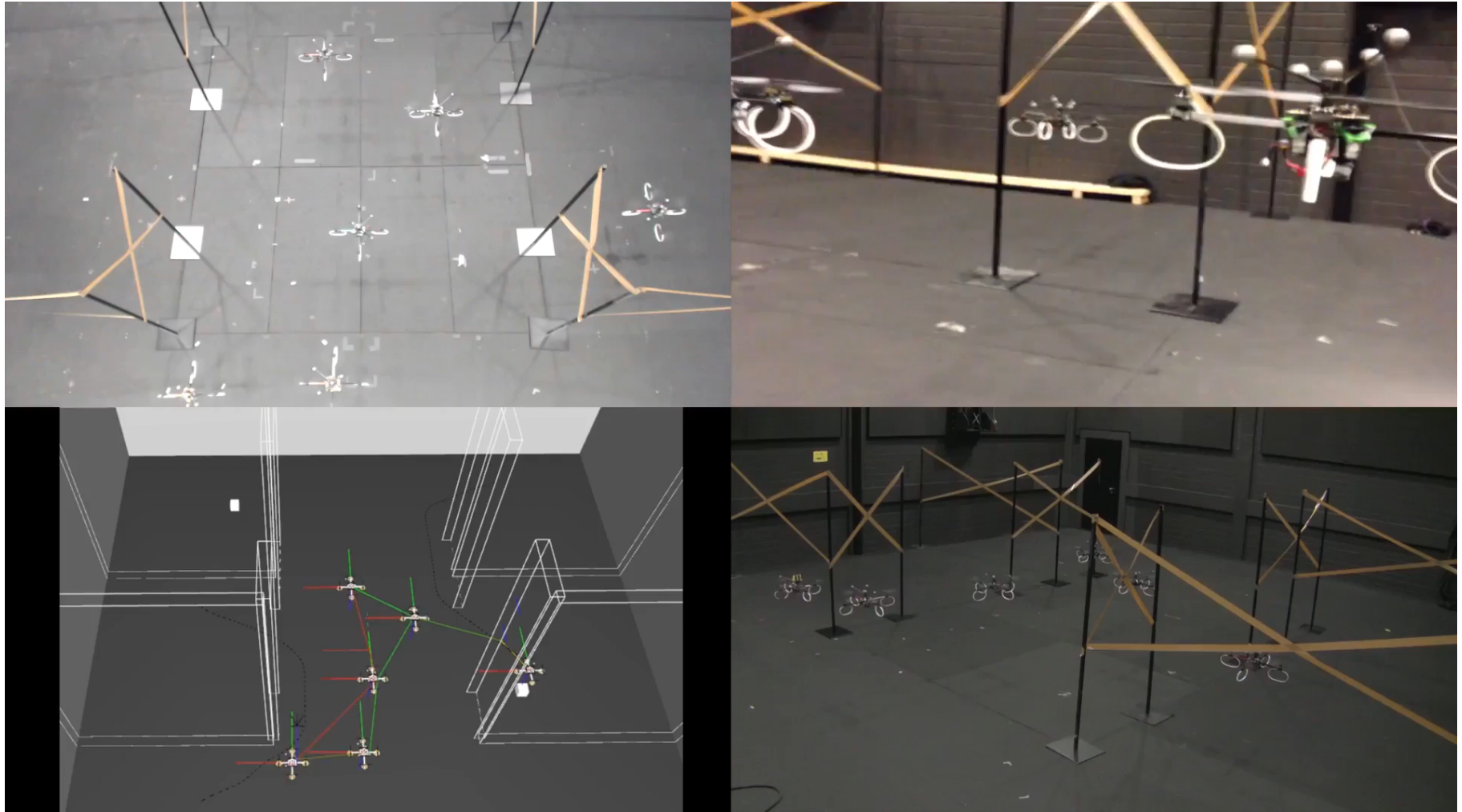


# Simultaneous Multi-target Exploration with Connectivity Maintenance



# Simultaneous Multi-target Exploration with Connectivity Maintenance

# Simultaneous Multi-target Exploration with Connectivity Maintenance



# Acknowledgments

- The presented material (ideas, theory, applications, experiments) has been **mainly conceived** and **developed** together with



Dr. A. Franchi  
MPI for Biological Cybernetics



Dr. C. Secchi  
Università di  
Modena e Reggio Emilia

and with contributions also from



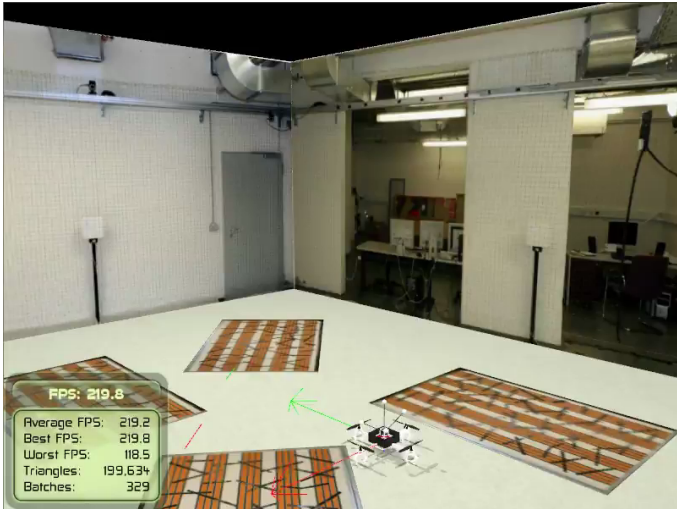
Dr. H. Il Son  
MPI for Biological Cybernetics



Dr. D. Zelazo  
University of Stuttgart

# Acknowledgments

- The **simulation environment** and **middleware software** for running simulations and experiments was co-designed with

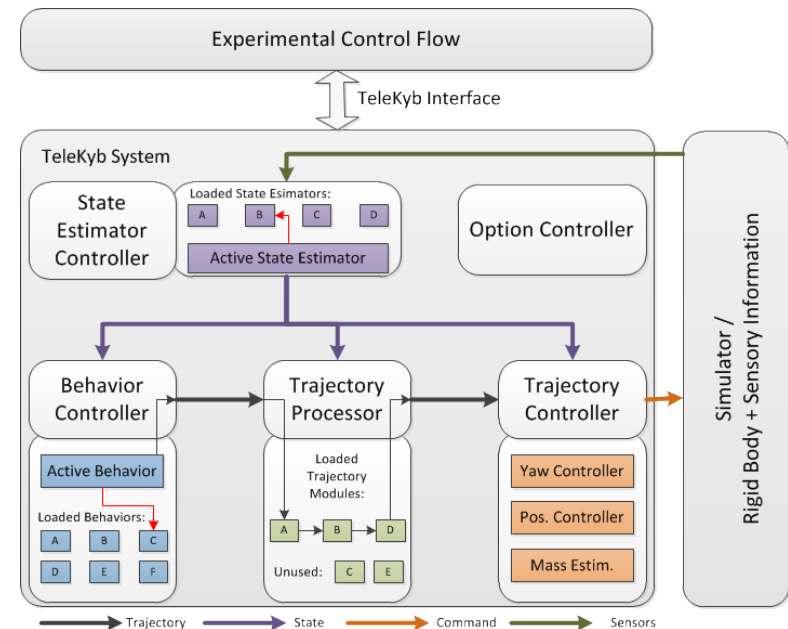
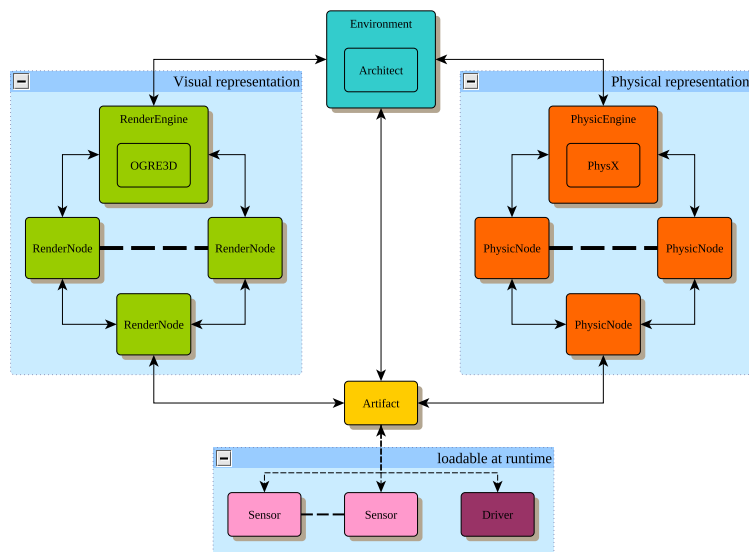


Johannes Lächele



Martin Riedel

MPI for Biological Cybernetics MPI for Biological Cybernetics



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