#### Modular model construction approaches for complex and interconnected systems

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SDCI 2012 Winter School: Hot Topics in Secure and Dependable Computing for Critical Infrastructures

January 15th-19th, Cortina D'Ampezzo, Italy

## Model-based dependability analysis

#### • A <u>model</u> of the system is constructed

 Abstraction of the system that highlights features that are relevant for the analysis and neglects the other details

#### Advantages of model-based analysis

- It does not require to exercise a real instance of the system
- Allows "what-if analysis" and sensitivity analysis
- Allows to assess the system in extreme conditions
- Common models that are used in dependability analysis
  - Combinatorial models
    - Fault-Trees (FT), Reliability Block Diagrams (RBD)...
  - State-based models
    - Continuous Time Markov Chains (CTMC)
    - Stochastic Petri Nets (SPN)
    - •

## Challenges in LCCI modeling

#### Challenges

- Very high number of components
- Components are interconnected, leading to complex dependencies and interdependencies
- Dependencies evolve during time (also because of external events)
  - The failure of a router in a communication network
  - A tree touching a power transmission line...
- Challenges are getting also harder by the increasing adoptions of
  - Decentralized architectures
  - Wireless connectivity
  - Mobile application scenarios
  - COTS components
- Moreover: infrastructures are also <u>interdependent</u> on each other
  - The power distribution infrastructure relies on network communication for monitoring and control
  - Network communication needs electric power

## Two complementary approaches

- The following properties of models are very welcome in facing these challenges:
  - Scalability To address the high number of components and connections
  - Reusability LCCIs are often characterized by groups of components having similar behavior
  - Modularity Facilitates handling the interdependencies
  - Maintainability Changes are easier to address: LCCIs evolve over time and their lifetime is typically several years
- In the following, two complementary approaches to achieve these properties are presented
  - System decomposition and modular model construction
  - Automated model construction by transformations

## System decomposition /1

- Main "building blocks" of the system are identified
- Usually, the system is decomposed considering
  - Different components (System-level decomposition)
  - Different layers and functionalities within components (Componentlevel decomposition)
    - User layer: Models the interaction of the user (if any) with the component
    - Application layer: Models the main functionalities of the component
    - Architecture layer: Models the dependability behavior of the component

## Interfaces between submodels should be carefully identified

- Submodels should communicate only through those interfaces
- The behavior of submodels should be independent of each other

## Template models

#### Parameters

- Often system components have similar functionalities, but different operating conditions and setup parameters
- The behavior of submodels should not depend on those parameters

#### "Template" submodels are built, based on a set of parameters

- These templates are then instantiated multiple times with different parameters
- And composed to obtain the overall model

#### Advantages:

- Easier to evaluate different scenarios
- Possible mistakes in model construction are reduced
- Easier to modify and maintain the model (changes to template are propagated)



## SAN implementation

#### Stochastic Activity Networks (SAN)

- Graphical formalism that extends Stochastic Petri Nets
- Some useful features that can be exploited for this approach

#### Extended places

- Not limited to hold an integer number of tokens
- Can hold C++ basic types, structures, arrays, or a combination of those (e.g., an array of structures)
- Very useful to hold submodel parameters

#### Join/Replicate composition formalism

- Allows to compose different instances of submodels at multiple levels
- A special submodel "Setup" sets the actual parameters of instances





## Application to LCCIs

- This kind of approach is tailored to LCCIs, and has already been used to model kind of systems
- HIDENETS "Car-accident" use-case
- <u>40</u> model instances
- Based on <u>10 templates</u>
- Services:
  - Different load factors
  - Possibly also different based on the cell
- Base stations:
  - Different locations
  - One is subject to outages while the other are not



## CBD and MDE methodologies

- The second approaches takes advantage of two popular software development methodologies:
- Component-Based Development (CBD)
  - The system is obtained by composition of a predefined set of components, having well-defined interfaces

#### Model-Driven Engineering (MDE)

- Models are considered the main entities in the development process
- The system is described using an high-level engineering language (UML, AADL, SysML...)
- > Then, artifact are generated by <u>automatic transformations</u>
  - Code
  - Representation in other modeling languages
  - Analysis models

### Dependability analysis in MDE and CBD

#### • Workflow:

- The <u>functional</u> model of the system is built by composition of several components and interfaces, using UML-like languages
- The model is then <u>enriched</u> with dependability attributes
- <u>Automated transformations</u> generate the analysis model
- The model is <u>solved</u> using the analysis tool, and results are <u>back-annotated</u> in the original model
- Incremental process: the resulting model can be used as input to subsequent analyses
- Which dependability properties should be represented in the high-level modeling language?
  - No agreed answer or standardized solution yet
  - Standards exist in other domains: real-time and schedulability ("MARTE" profile), quality of service ("QoS&FT" profile)

## CHESS Dependability Profile

- CHESS (Composition with guarantees for High-integrity Embedded Software components aSsembly)
  - Objective: Define and develop a methodology based on CBD and MDE that allows to <u>specify</u> and <u>evaluate</u> non-functional properties
  - Real-time and embedded system domain
- CHESS Modeling Language (CHESS ML)
  - Language based on selected portions of UML, MARTE, and SysML

#### CHESS Dependability Profile

- Allows to specify dependability properties on CHESS ML models
- Supports different dependability analysis techniques:
  - Fault-Tree Analysis (FTA)
  - Failure Modes, Effects [and Criticality] Analysis (FMEA and FMECA)
  - State-based analysis (using Stochastic Petri Nets)
  - Failure Transformation and Propagation Calculus (FTPC)

### **CHESS** Dependability Profile: Key elements /1

- Template stereotypes
  - Define generic components,
  - Represents a rapid way for users to provide dependability information on components



+ serialcable: SerialCab..

+ bs port: I(

Non-functional properties on connections and allocations

+ pc: PC [1]

- Specify how propagation takes place between connected components
- Also propagation from hardware to software components

Maintenance

Means to model more complex maintenance policies



+ pc port: IComm [1]

«propagation»

{prob=1.0,propDelay=1.0E-03}

+ sc pc port: IComm [1

## CHESS Dependability Profile: Key elements /2

#### CHESS Error Model

- Defined as a particular kind of StateMachine diagram
- Allows to define more complex behavior of components with respect to dependability

«internalFault»

- Internal faults
- External faults
- Errors
- Failure modes

#### Measures of interest

- Supports the definition of different measures of interest
- Currently implemented in transformations:
  - Instant of time reliability
  - Instant of time availability
  - Interval of time availability
- W.r.t. to either a single failure mode or a whole component



«propagation»

{prob=0.9,propDelay=1.0E-02}

«еггог»

Error2

«еггог»

Εггог1

«failureMode»

Failure Mode 1

«failureMode» Failure Mode 2

## Linking the error model and component interfaces /1



# Linking the error model and component interfaces /2



- External faults
  - Associated with input (required) ports of components

 Maps external faults to services required by the component

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## CHESS State-based analysis plugin

- Based on some of the latest technologies:
  - MDT/Papyrus Eclipse "Indigo" Papyrus - CHESSReviewDemo/models/model.di - Eclipse SDK ile Edit Papyrus CHESS Window Help A = 🗞 - 🖉 = 🥐 24 😌 ► ATI **Build Instances** Predictability Model E 🛛 Analy 🖲 model2.idm 🛛 🖶 m 🎬 🔍 🦺 🖻 🛸 🖆 «CHESS» model ComponentView» modelCon «DeploymentView» modelDepl «stateBasedAnalysis» Error Model for Controller «RequirementView» modelReq «Component» «AnalysisView» modelAnalysis SB\_Analysis «StateBasedAnalysis» «еггог» platform=[hwsystem\_instSpec] «RTAnalysisView» modelRTAr measure=Availability { intervalEnd = 100 } e1 profileApplication (3) targetDepComponent=[sw\_system\_Analyzer\_impl\_inst] measureEvaluationResult= AttributeCompartment -CASE#0-- 97000 samples ---- Next check at 100000 samples ----->Reliability\_IN2!Receiver\_impl: 9.135258e-01 (confidence interval = 0.23%) «externalFault» «propagation» -CASE#0-- 98000 samples ---- Next check at 100000 samples ---fromPort=[pInDevice1, pInDevice2] ->Reliability IN2!Receiver impl: 9.135102e-01 (confidence interval = 0.23%) propagationCondition=AND -CASE#0-- 99000 samples ---- Next check at 100000 samples ---->Reliability IN2!Receiver impl: 9.134242e-01 (confidence interval = 0.23%) «failureMode» -CASE#0-- 100000 samples ---- Next check at 100000 samples ---fm1 ->Reliability IN2!Receiver impl: 9.133000e-01 (confidence interval = 0.23%) Final measures for case #0: -> Reliability IN2!Receiver impl 9.133000e-01 (confidence interval = 0.23%) Execution time: 0 h : 0 m : 1 s.
- Demonstration video is available online
  - http://chess-project.ning.com/page/videos-l
  - Set 2, Clip 2

## Application to LCCIs

- System composed of many similar components and many interconnections
  - Example: Electric
    Power Infrastructure
- Model the components and interconnections using a CBD approach
- Add non-functional properties
- Automatically derive propagation paths
  - Facilitates in spotting "cascading" and "escalating" failures
- UML profile for Critical Infrastructures modeling?



## Concluding remarks

- Presented two approaches to cope with system complexity in model construction
  - System decomposition and template models
  - Automated model generation by transformations

#### Future work

- Understand how these two approaches can be profitably combined
- Extend the presented approaches to other contexts
  - LCCI (mainly for MDE-based approach)
  - Take into account aspects related to security

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## Thank you!

Questions?

PhD Students Session - Leonardo Montecchi SDCI2012 - 17/01/2012